# SYSTEMA

An Open Framework for Engineering

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## Agenda

- SYSTEMA overview
- SYSTEMA: An open and evolutionary framework
  - Geometry
  - Trajectory
  - Kinematics
  - Mission
  - Processing
- SYSTEMA: An interdisciplinary model description
- SYSTEMA applications
  - Thermics
  - Radiation
- SYSTEMA roadmap



## SYSTEMA Overview

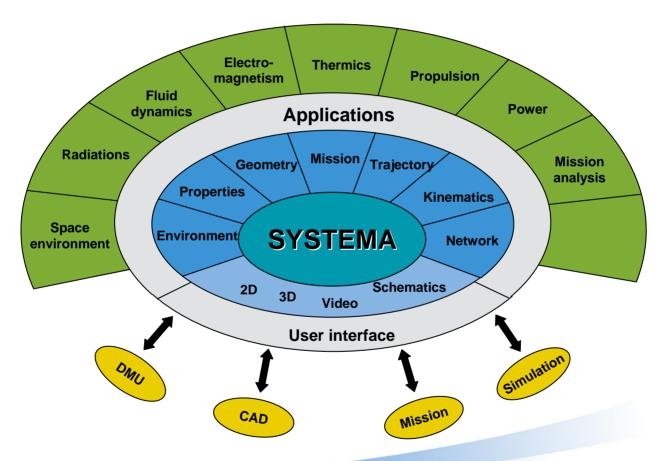
## Description

- SYSTEMA is a software product line for space engineering to support the needs for the early design to the detailed design phases
- The objective of SYSTEMA is to gather in the **same environment** and using the **same model representation** a large set of applications (AOCS, thermal, power...)
- SYSTEMA integrates:
  - An open framework consisting of interactive toolboxes to built the spacecraft geometry, define its orbit, its kinematics, specify a mission scenario
  - A set of dedicated application in various technical fields (thermics, radiation, power...)

## History

- System analysis software development with ESA and CNES for more 20 years
- SYSTEMA development company funding for more than 10 years
- Software distribution (THERMICA, DOSRAD...) for 10 years
- Experience on observation and scientific spacecraft, telecommunication spacecraft, launchers

# SYSTEMA: an interdisciplinary tool suite





## SYSTEMA: The key features

- Clear separation between framework and applications
  - Easy to develop new applications for specific use
  - Easy to maintain and make evolutions
- Software standards based
  - Helps exchanges between tools (XML for all input/output files, HDF5 for large computation results)
- Modularity
- Rich platform support
  - PC, Linux, SUN, HP
- Modern and intuitive ergonomics











## SYSTEMA: An open and evolutionary framework

- It provides a set of functionalities required to make an analysis:
  - CAD import / model generation / meshing / properties / results display
  - Trajectory definition (Keplerian or general)
  - Kinematics description (pointing laws or general)
  - Mission scenario description / results display / animation
  - Processing: defining the computation case and the run parameter
- Applications are plug-in package described by XML files
- SYSTEMA framework is also a powerful stand-alone application to perform mission and kinematics analysis.

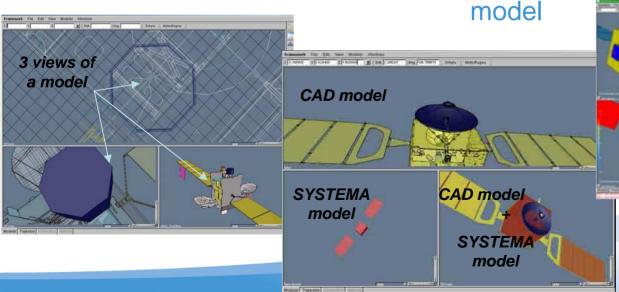


# SYSTEMA Modeler – Model manipulation / generation

- Easy model creation
  - Hierarchical description
  - Interactive shapes creation
  - Interface with CAD and mechanical tools
  - Rich help for CAD models simplification
  - Management of complex shapes (boolean cut)

- Easy 3D manipulation
  - Standard mouse zoom, pan, rotate
- Multi-viewers / multi-models management
  - Simultaneous points of view of a model
  - Several models can be loaded

Display of the results on the 3D

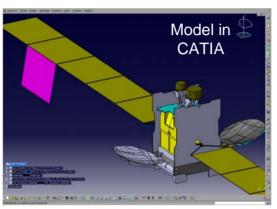


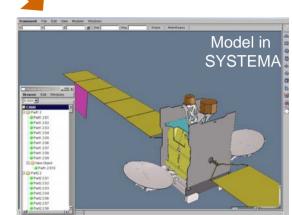




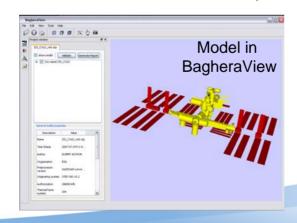
## **SYSTEMA Modeler - Interfaces**

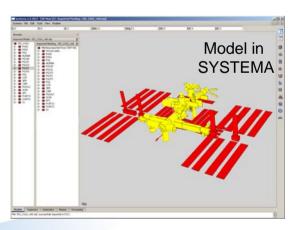
- STEP AP203 interface:
  - Import models from CAD





- STEP-TAS interface:
  - Import thermal models from other thermal analyse tools

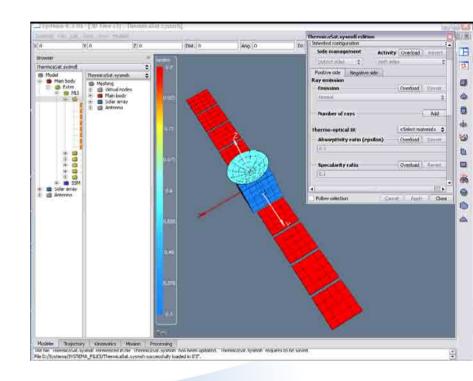






# SYSTEMA Modeler – Application properties

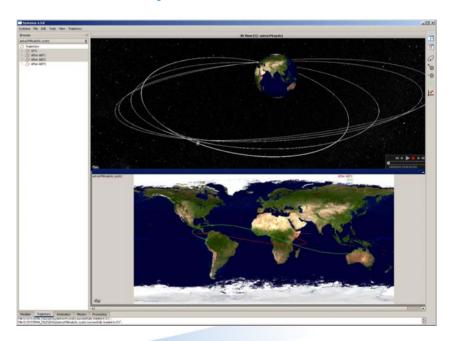
- Application properties (physical properties, computation parameters...)
  - At object level
  - From a material libraries
- Several meshing associated to a same geometrical model
  - Multi-representation of the same model
- Non-geometrical entities to support the specific needs of the application
  - Computation points, bounding box, space node, source...





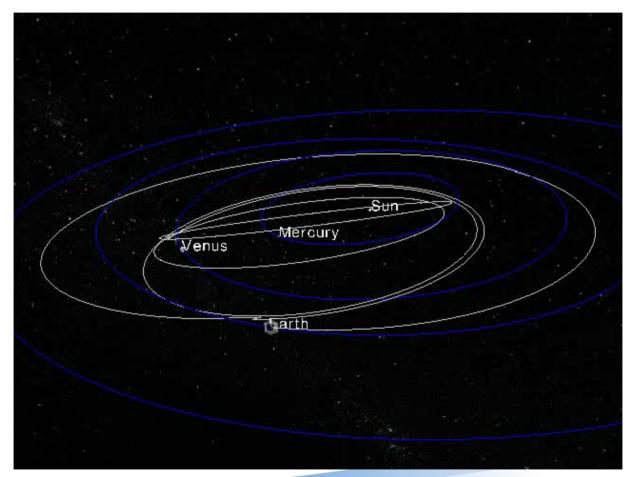
## SYSTEMA Trajectory (1)

- Management of every planets of the solar system, Sun and moon with the real ephemerid
- Complex trajectories as a structured assembly of orbital arcs
- Arc defined either as a Keplerian arc or as a general trajectory (position, velocity)
- Functionalities in each viewport: zoom, pan, rotate, fit
- 2D cartography and 3D display
- Animation of the spacecraft trajectory including the planets





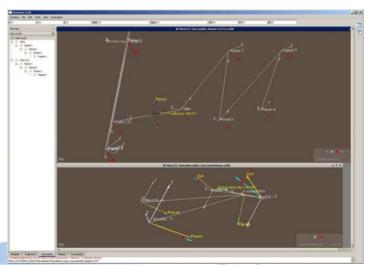
# SYSTEMA Trajectory (2)





## **SYSTEMA Kinematics**

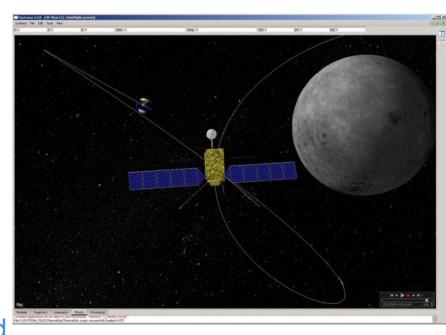
- Generic definition of the kinematics (reuse between satellites)
- General description of kinematics without the support of a geometry
- Tree of rigid moving bodies linked by degrees of freedom (and constraints)
- Support of several kinematics phases (SA deployment, SA sun pointing...) to handle the different sequences of the mission
- Definition of standard pointing laws of moving bodies (Earth pointing, Sun pointing...)
- Definition of general kinematics laws
- Animation of the kinematics





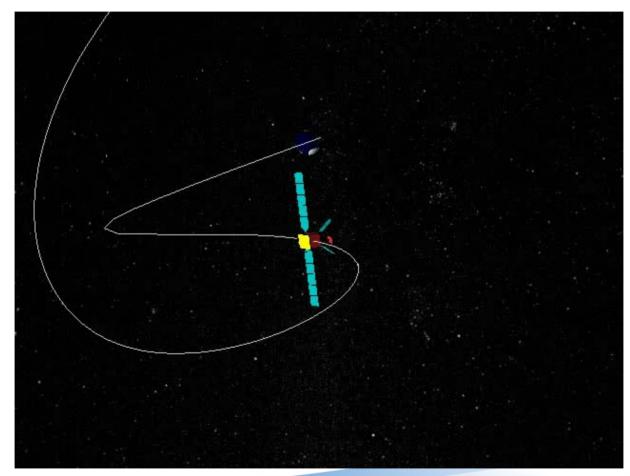
## SYSTEMA Mission scenario (1)

- To define the whole system and the connection between the different aspects:
  - Geometrical model
  - Trajectory
  - Sequences of kinematics and pointing
- Management of a timeline, of events (eclipse...), of kinematics phase
- Animation of the whole system
- In the future management of spacecraft modes (platform / payload usage...)





# SYSTEMA Mission scenario (2)





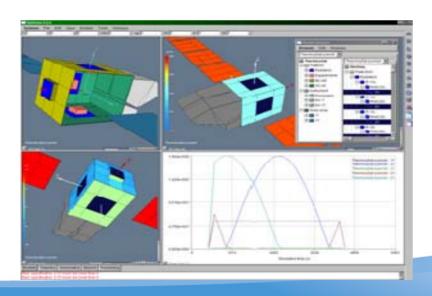
# **SYSTEMA Processing**

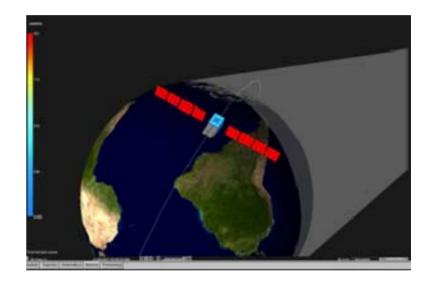
Interactive processing **Available** Sets the applications and their properties, their input/output files... applications A processing schematics created Any mission can be chosen from this module Results management Run Process management Result management Process parameters



# **SYSTEMA Processing** Results

- Analysis results can be displayed:
  - Text file
  - 2D table
  - 3D on animated model







# **Applications Interfacing**

## Application specificities

- Properties handled by geometrical shapes
- Meshing algorithms
- Computation points generations
- Computation processes

#### Solutions

- XML description for all properties and parameters
- Dynamic libraries for framework related work (meshing, points generation)
- Stand alone processes for computation code with low-level socket communication link with framework for processing real-time information

## Package

Auto detected by SYSTEMA

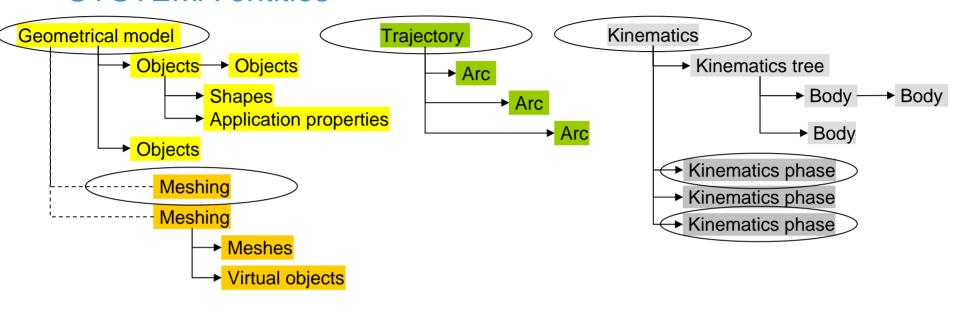


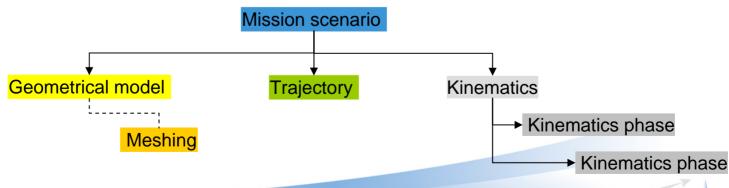
## SYSTEMA: an interdisciplinary model description

- Adapted to the needs of the different engineering applications
  - The model (and in particular the meshing and configuration) has to be adapted to needs of the application
- Allowing easy sharing of model entities between applications
  - Easy transfer of geometry, trajectory, kinematics... between different applications
- Allowing maximum reuse between different models
  - Generic description of the entities
- Offering a maximum of flexibility
  - To allow easy comparisons between configuration, parametric analysis, worst case identification...



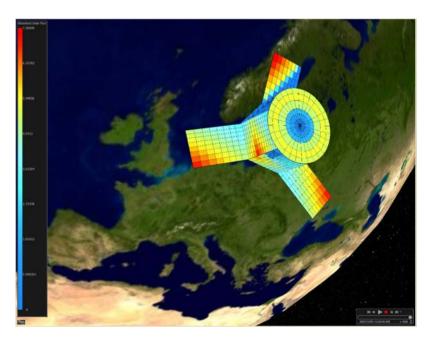
## SYSTEMA entities





# SYSTEMA application THERMICA

- Computation of computation of radiative, conductive exchange and external fluxes
- Computation of temperature
- Management of representative geometry, trajectory and planets
- Environment models (planet properties)
- Management of complex processes to chain the different modules





## **SYSTEMA** application **DOSRAD**

- Computation of dose induced by environment and protection brought by the spacecraft
- Use of concept of target box (enveloping box attached to a set of objects) and computation points

