Specification of Generic Software Requirements for Operational Simulators, The First Step towards the Simulation Reference Architecture

Mehran Sarkarati, Mariella Spada, Vemund Reggestad, Max Pignende ESA/OPS-GD

Presented by Vemund Reggestad 8-Oct-2008



Big picture of Simulator projects

In maintenance:

- Envisat
- **ERS-2**
- Cluster II
- Integral
- XMM
- MSG
- Rosetta
- Mars Express
- Venus Express

Under

development:

- GOCE
- HP (2 S/C)
- Cryosat-II
- Aeolus
- LisaPathfinder

Coming

soon:

- SWARM
- GAIA
- Sentinel-1 (2 S/C)
- Sentinel-2 (2 S/C)
- Sentinel-3 (2 S/C)
- EarthCare
- Bepi Colombo
- ExoMars
- Seosat



Why a Generic Sim SRS?

Current situation:

- Several projects running in parallel.
- Mission SRS developed by different teams for each mission.

Goals of the Generic Sim SRS:

- Capture common features.
- Avoid unnecessary divergence between missions.
 - Harmonization of user commands, log messages etc...
- Common place to implement Lessons Learned.
- Increase the reuse and quality of software between simulators.
- Reducing the effort for creating a mission specific SRS.
- Help to identify improvements to infrastructure components.



Content of Generic SRS.

General high-level requirements and modelling principles.

The Power subsystem shall be modelled.

The separation switches shall be modelled.

Some detailed requirements:

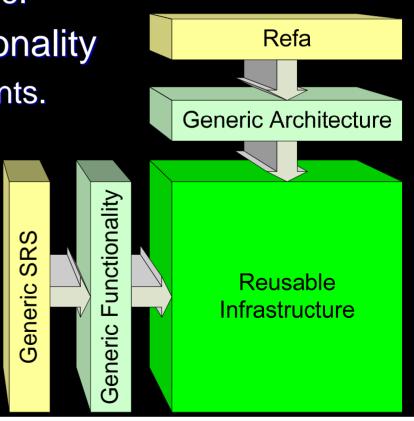
It shall be a user command to trigger the separation.

- Covers all S/C subsystems (ie. commonly standard functionalities)
- Simulator elements not S/C related:
 - Configuration.
 - S/C Database handling.
 - Ground Station handling.
 - Requirement related to the ESOC/ESA environment.



Different aspects

- REFA: Generic Architecture
 - Stable reusable architecture.
- GenSRS: Generic Functionality
 - Stable reusable requirements.
- REFA+GenSRS:
 - Environment for creating reusable components.

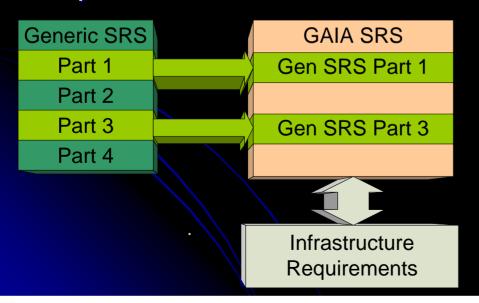




How to use?

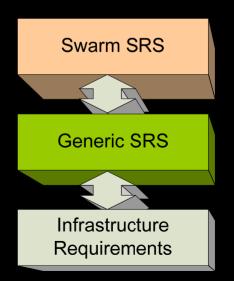
Link Approach:

- Embedded into the mission SRS.
- Easy to read.
- Easy to avoid unneeded parts of the GenSRS.



Layer approach:

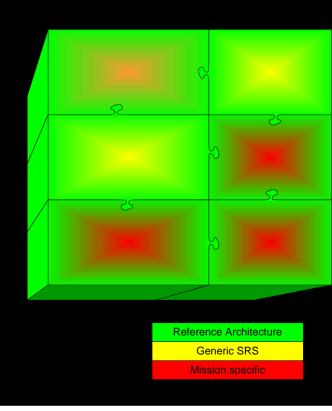
- Documents in 3 layers.
- High transparency.
- Mission SRS easy to maintain and produce.
- Smaller mission SRS.





Building a Sim like a puzzle

- Goal: Enable exchange of models between projects.
- Key to success is documentation:
 - Need to include also the requirement engineering phase.
 - Encourage reuse from the requirements.





Summary of state today

- A Generic Sim SRS has been developed.
- Used by GAIA and SWARM.
 - Continuous improvement process already started.
- Significantly reduced:
 - The size of mission SRS
 - The effort of writing a mission specific SRS.
- Significant input to the REFA project.
 - Several Generic reusable parts already identified.
- Work in progress on the Generic SRS and REFA SRS:
 - Removal of duplications/inconsistencies between the two SRSes.
 - SRSes will be merged once REFA project is finished.



The future...

- Reference Architecture will be mandated for future projects.
 - Ease flow of models between projects.
 - Shorter and less risky development cycle.
- Drive reuse already from the Requirement engineering phase.
- Increased synergy between projects.
 - Between teams, work environment and project familiarization.

