



ASTEROID PROXIMITY GNC ASSESSMENT THROUGH HIGH-FIDELITY ASTEROID DEFLECTION EVALUATION SOFTWARE (HADES)

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The 6th International Conference on Astrodynamics Tools and Techniques (**ICATT**)

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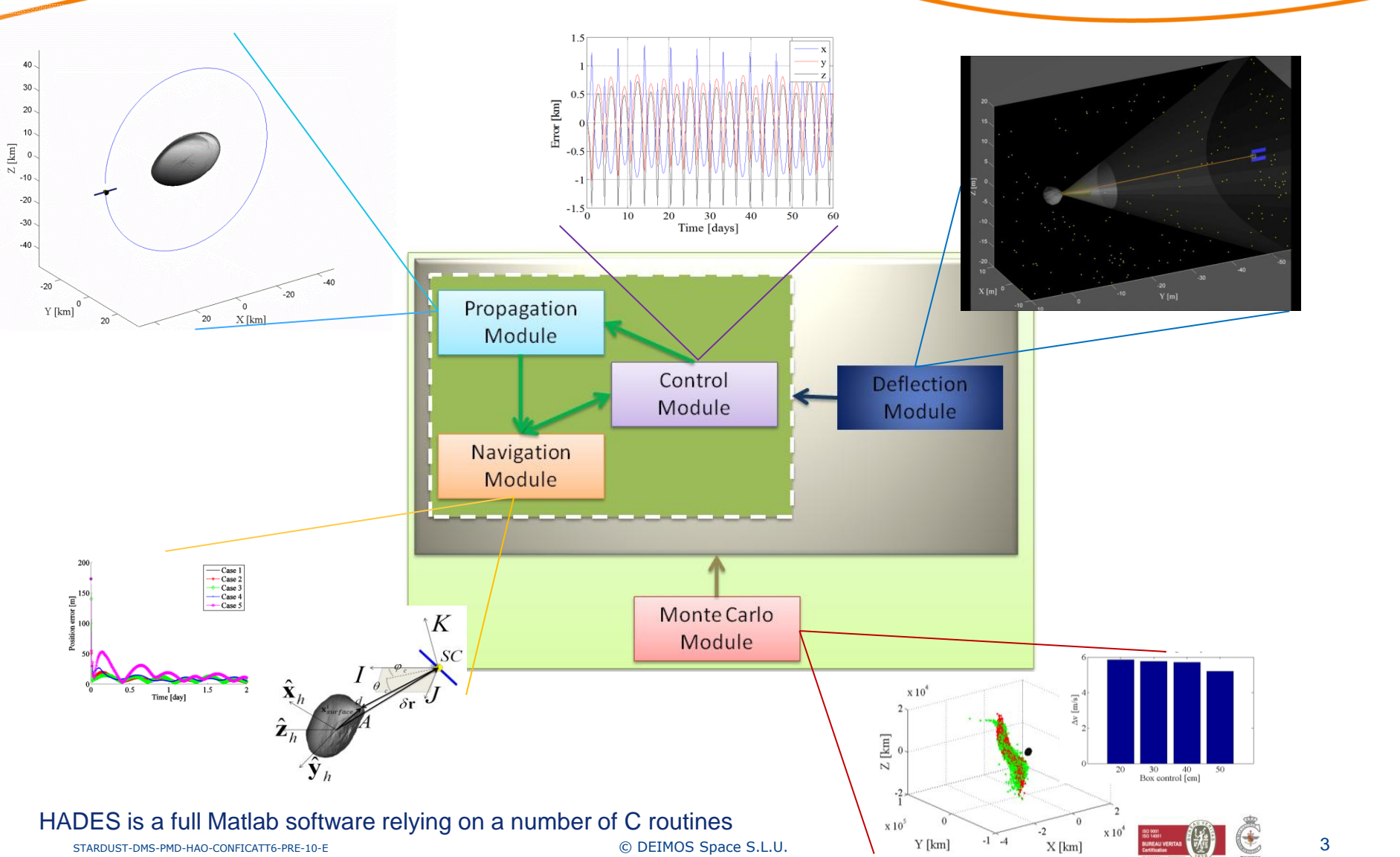
Motivations

- ❑ Increasing number of missions to minor bodies (science, deflection)
- ❑ Relatively unknown environment (lack of knowledge prior arrival)
- ❑ Detailed preliminary analysis (operational orbit)
- ❑ System performance (e.g. thruster accuracy, sensors)

High-fidelity Asteroid Deflection Evaluation Software* capabilities

- ❑ Analysis of spacecraft motions at irregular objects
- ❑ Performance of different types of guidance schemes
- ❑ Relative navigation methods
- ❑ Performance of slow-push asteroid threat mitigation methods as Gravity Tractor (GT), Ion-beam Shepherd (IBS) and Laser Ablation (LA)

*Hades (/ˈheɪdiːz/; [Ancient Greek](#): Ἅιδης or Ἰδης, *Háidēs*) [ancient Greek chthonic god](#) of the [underworld](#)



HADES is a full Matlab software relying on a number of C routines

□ Hill's frame

$$\ddot{\mathbf{r}} + 2\dot{\boldsymbol{\theta}}\dot{\mathbf{x}}\dot{\mathbf{r}} + \dot{\boldsymbol{\theta}}\mathbf{x}(\dot{\boldsymbol{\theta}}\mathbf{x}\mathbf{r}) = -\frac{\mu_a}{r^3}\mathbf{r} + \mu_{Sun}\left(\frac{\mathbf{r}_a}{r_a^3} - \frac{\mathbf{r}_{sc}}{r_{sc}^3}\right) + \frac{\partial U}{\partial(\delta\mathbf{r})} + SRP(\mathbf{r}_{sc}) + \mathbf{u}$$

□ Asteroid's frame

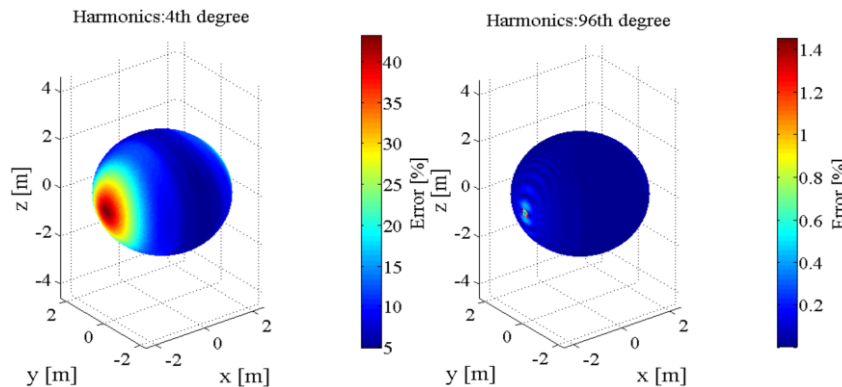
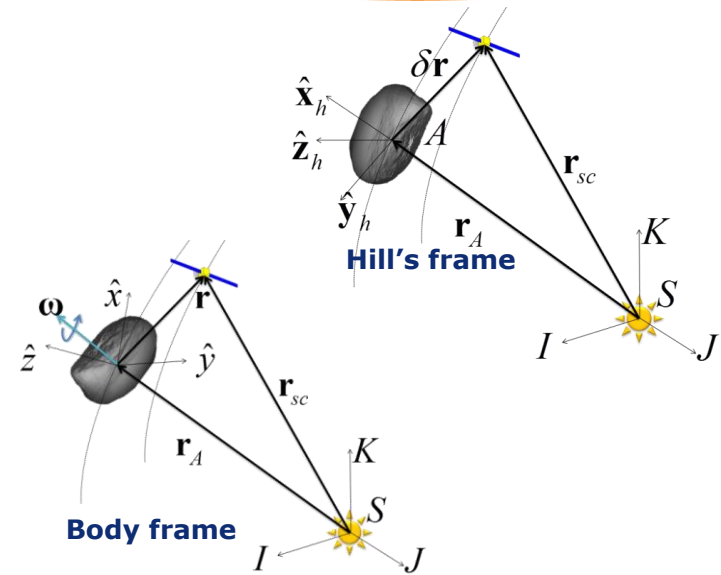
$$\ddot{\mathbf{r}} = -\frac{\mu_a}{\delta r^3}\mathbf{r} + \mu_{Sun}\left(\frac{\mathbf{r}_a}{r_a^3} - \frac{\mathbf{r}_{sc}}{r_{sc}^3}\right) + \frac{\partial U}{\partial(\delta\mathbf{r})} + SRP(\mathbf{r}_{sc}) + \mathbf{u}$$

□ Body fixed frame

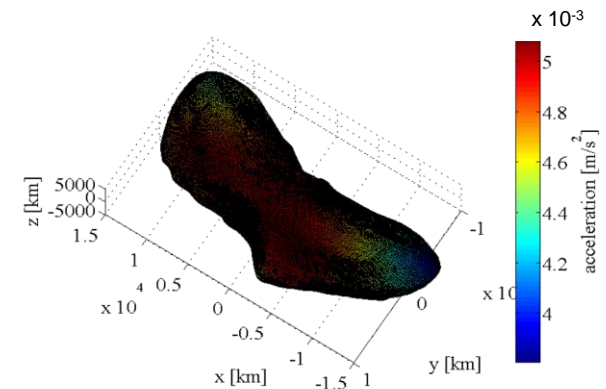
$$\ddot{\mathbf{r}} + 2\boldsymbol{\omega}\dot{\mathbf{x}}\dot{\mathbf{r}} + \boldsymbol{\omega}\mathbf{x}(\boldsymbol{\omega}\mathbf{x}\mathbf{r}) = -\frac{\mu_a}{r^3}\mathbf{r} + \mu_{Sun}\left(\frac{\mathbf{r}_a}{r_a^3} - \frac{\mathbf{r}_{sc}}{r_{sc}^3}\right) + \frac{\partial U}{\partial(\delta\mathbf{r})} + SRP(\mathbf{r}_{sc}) + \mathbf{u}$$

□ Perturbation

- SRP $SRP(\mathbf{r}_{sc}) = C_r S_{srp} \left(\frac{r_{1AU}}{r_{sc}}\right)^2 \frac{\mathbf{r}_{sc}}{r_{sc}} \frac{A}{m_{sc}}$
- Non uniform gravity field



Relative error between harmonics and shape model



Shape model gravity acceleration on (433) Eros

- ❑ A continuous Lyapunov controller
- ❑ Discrete controllers based on the concept of control box
- ❑ **Discrete control based on reflection method**
 - invert the direction of the velocity when the spacecraft gets closer,
 - apply a manoeuvre along the radial direction such as to obtain the velocity reflected with respect to the tangential direction
- ❑ Discrete control based on dead band control
- ❑ Discrete LQR with integrative contribution
- ❑ **Discrete control designed using stability criteria (Y. Liu et al, 2003)**

Manoeuvre error in magnitude and direction

$$\mathbf{u} = \mathbf{R}(\theta, \varphi)\mathbf{u}_{nom}(1 + r_{ex})$$

□ Problem definition

- Dynamics problem $\mathbf{x}_{k+1} = f(\mathbf{x}_k, \mathbf{u}_k, \mathbf{w}_k)$
- Measurements $\mathbf{y}_k = h(\mathbf{x}_k, \mathbf{v}_k)$
- Estimate state variables $\tilde{\mathbf{x}}_k$

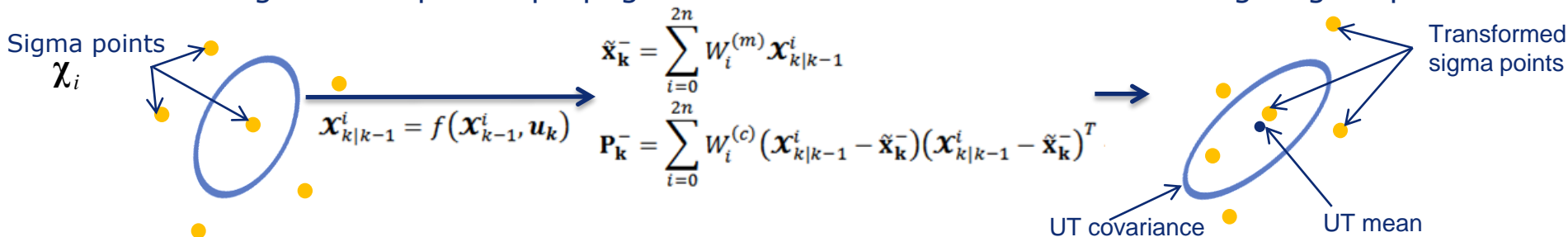
□ Performance model $\mathbf{z} = [\mathbf{r} \ \mathbf{v}] + \mathbf{x}_{\text{meas}}$

□ H-infinity bounds the maximum expected error with unknown statistics

$$\mathbf{z}_k = \mathbf{L}_k \mathbf{x}_k$$

$$J_h = -\frac{1}{\rho} \|\mathbf{x}_0 - \tilde{\mathbf{x}}_0\|_{\mathbf{P}_0^{-1}}^2 + \sum_{k=0}^{N-1} \left(\|\mathbf{z}_k - \tilde{\mathbf{z}}_k\|_{\mathbf{S}_k}^2 - \frac{1}{\rho} \left(\|\mathbf{w}_k\|_{\mathbf{Q}_k^{-1}}^2 + \|\mathbf{v}_k\|_{\mathbf{R}_k^{-1}}^2 \right) \right) < 1 \quad J_h^* = \min_{\tilde{\mathbf{x}}_k} \max_{\mathbf{w}_k, \mathbf{v}_k, \mathbf{x}_0}$$

- weighted samples to propagate mean and covariance matrix through sigma-points



- update $\tilde{\mathbf{x}}_k = \tilde{\mathbf{x}}_k^- + \mathbf{K}(\mathbf{y}_k - \tilde{\mathbf{y}}_k^-)$ $(\mathbf{P}_k)^{-1} = (\mathbf{P}_k^-)^{-1} + (\mathbf{P}_k^-)^{-1} \mathbf{P}_{xy,k} \mathbf{R}_k^{-1} [(\mathbf{P}_k^-)^{-1} \mathbf{P}_{xy,k}]^T - \theta_k \mathbf{I}_d$
- performance bound $\theta_k^{-1} = \xi \max \left(\text{eig} \left((\mathbf{P}_k^-)^{-1} (\mathbf{P}_k^-)^{-1} \mathbf{P}_{xy,k} \mathbf{R}_k^{-1} [(\mathbf{P}_k^-)^{-1} \mathbf{P}_{xy,k}]^T \right)^{-1} \right)$, Filter Gain $\mathbf{K} = \mathbf{P}_{xy,k} \mathbf{P}_{y,k}^{-1}$

❑ Camera and LIDAR models

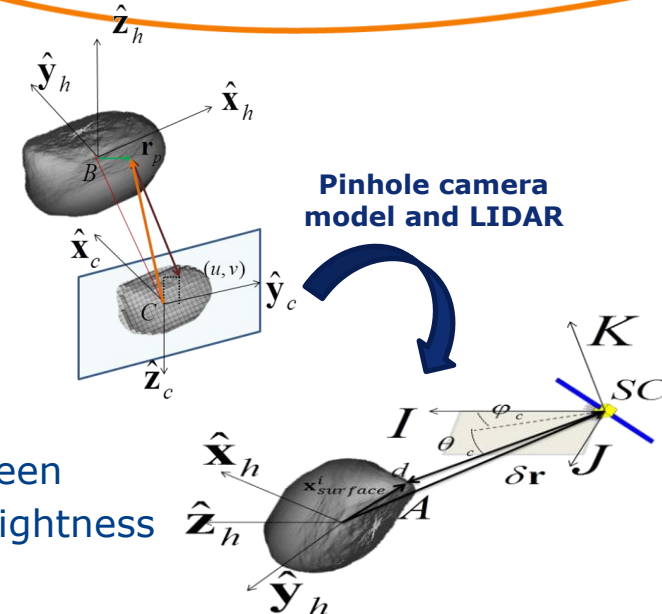
- Simple based on ellipsoidal shape

- Centroid identification (x_c, y_c) $\phi = \tan^{-1} \frac{x_c^2}{f y_c^2}$
- Local azimuth and elevation $\psi = \tan^{-1} \frac{x_c^2}{\sqrt{(x_c^2)^2 + f^2}}$
- LIDAR pointing towards the centroid

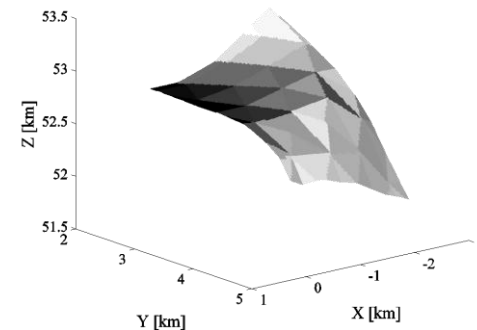
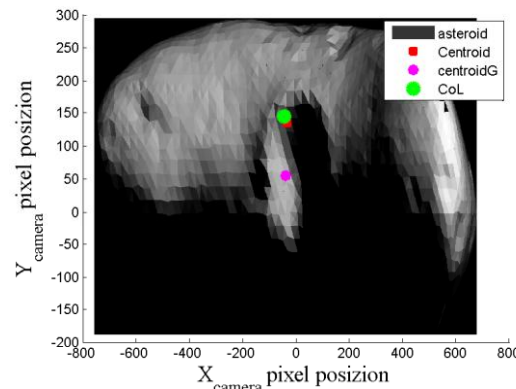
$$d = \|\delta \mathbf{r}_{SC} - \mathbf{x}_{surface}^c\|$$

- Detailed based on actual shape models

- Centre of brightness identified on the camera screen
- LIDAR illuminates a spot close to the centre of brightness



❑ Modelisation of illumination and visibility



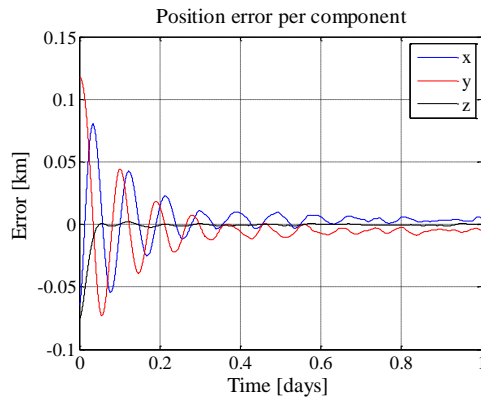
Example of image as seen on the screen of the camera and footprint of the LIDAR

Body Fixed with Asteroid Didymos

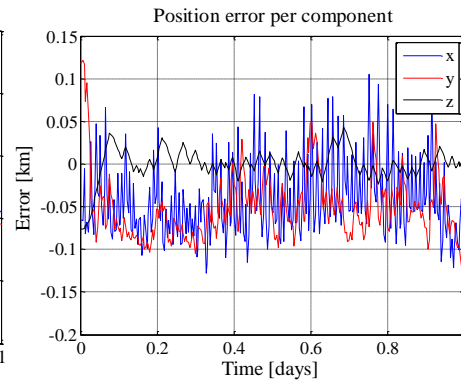
Fixed hovering at 200m along a-axis

- asteroid size $[c_1 \ c_2 \ c_3] = [1.05 \ 0.65 \ 0.45]$ km
- 4th order gravity field

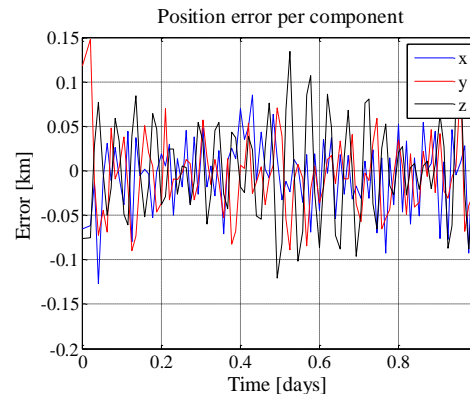
- 100 m position error
- 1 cm/s velocity error
- 2% (3σ) error in magnitude
- 1.5 deg (3σ) error in direction
- 20 m along track (1σ)
- 10 m cross track (1σ)
- 2 mm/s along track (1σ)
- 1 mm/s cross track (1σ)



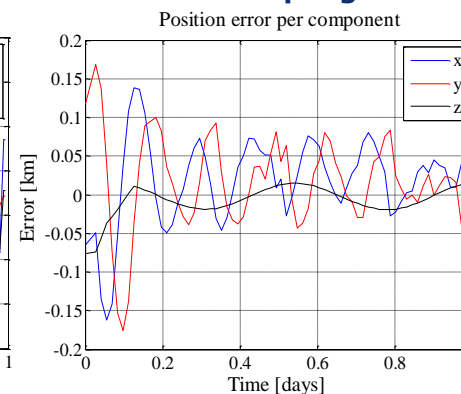
Continuous Thrust



Control box with 300 s sampling time



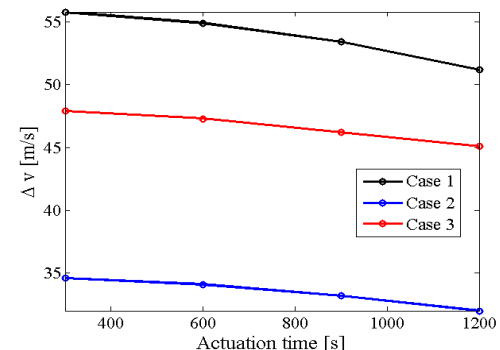
Dead-band with 900 s sampling time



1200 s Discrete LQR

Δv budget for 1 day

Method	Actuation interval	Δv [m/s]
Continuous thrust	5	56.2
Control box (100m)	300	62.5
Dead-band control (100m)	300	64.3
	600	61.7
	900	54.4
Discrete LQR	300	55.8
	600	54.9
	900	53.4
	1200	51.2

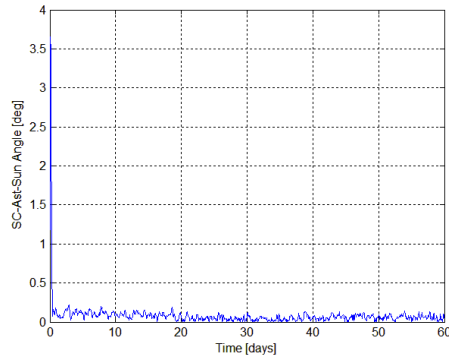


LQR for hovering 1) 200 above a, 2) 200 m above b, 3) 3D position 1300 m

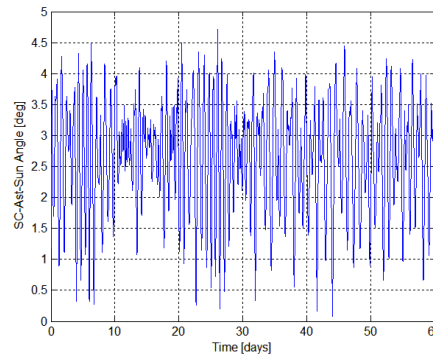
Hill's Hovering: Controlling the Illumination Angle

Objective: to maintain 5 degrees illumination angle

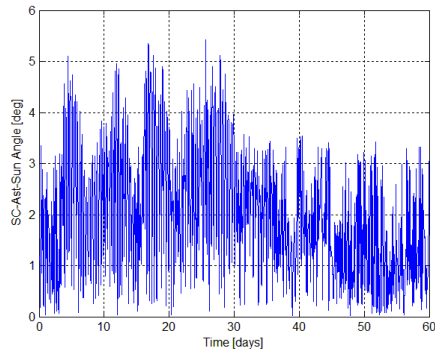
- Reference trajectory
 $x_{ref} = [-3.373km, 0km, 0km, 0km/s, 0km/s, 0km/s]$
 - 2% (3σ) error in magnitude
 - 20 m along track (1σ)
- Initial trajectory
 $x_0 = [-3.423km, 0.05km, 0.05km, 0.000031km/s, -0.000051km/s, 0.000020km/s]$
 - 1.5 deg (3σ) error in direction
 - 10 m cross track (1σ)
 - 2 mm/s along track (1σ)
 - 1 mm/s cross track (1σ)
- 4th order gravity field



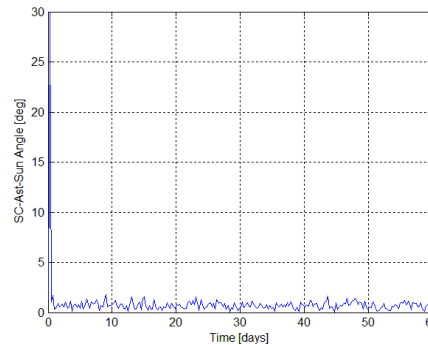
Continuous Thrust



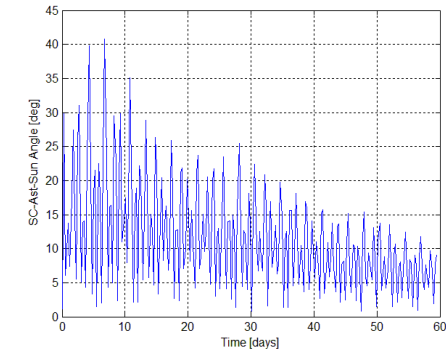
Control box



Dead-band



6 hrs discrete LQR



6 hrs stable PD

Δv budget for 60 days

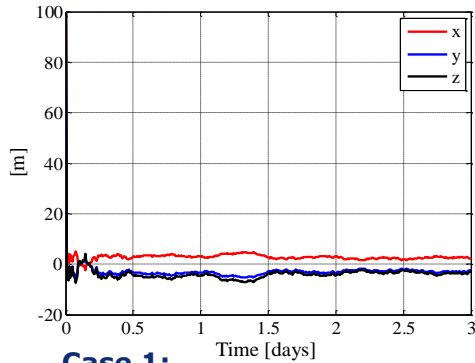
Method	Actuation interval (min-max-mean) [min]	Δv [m/s]
Continuous thrust	8	16.9
Control box	421/533/485	24.2
Reflection method	325/1792/890	11.2
Dead-band control	8/440/140	25.9
Discrete LQR	360 (fixed)	24.1
Discrete LQR	240 (fixed)	24.0
Discrete LQR	180 (fixed)	23.1
Stable PD	360 (fixed)	18.2
Stable PD	240 (fixed)	18.2
Stable PD	180 (fixed)	18.2

Fixed hovering

- Initial and reference trajectory

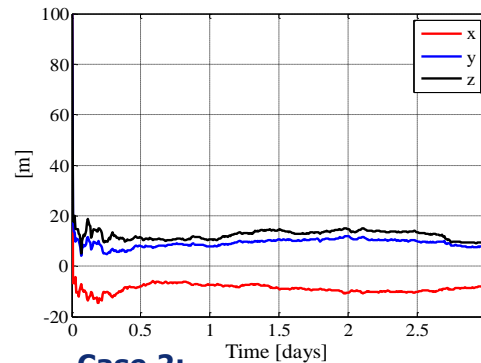
$$x_0 = 5 \cdot [-1km, 1km, \sqrt{2}km, 0km/s, 0km/s, 0km/s]$$

- 100 m initial position estimate error
- 1 cm/s initial velocity error



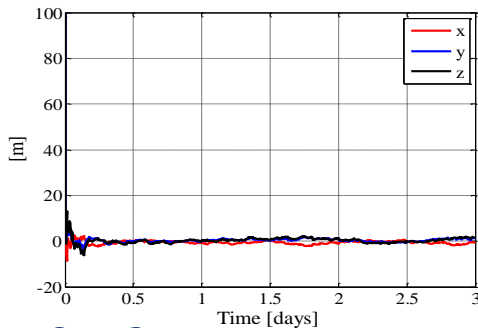
Case 1:

- True world -> ellipsoid shape
- Filter 4th order gravity field
- Measurements model simple



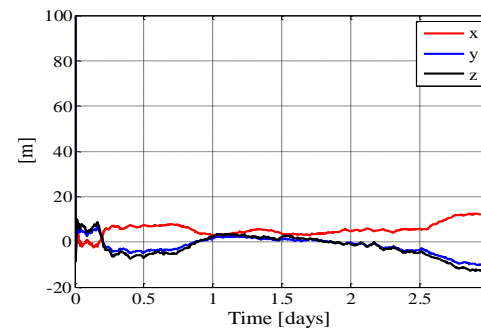
Case 2:

- True world -> ellipsoid shape
- Filter 4th order gravity field
- Measurements model detailed



Case 3:

- True world -> 1708 facets*
- Filter -> 1708 facets*
- Measurements model detailed



Case 4:

- True world -> 7790 facets*
- Filter -> 1708 facets*, 1% error on R_{mean}
- Measurements model detailed

Measurements assembly characteristics

Lidar mounting error (1σ)	0.001 deg
Lidar range error (1σ)	10 m
Lidar range bias (1σ)	1 m
Number of pixels per side	2048
Camera FoV	20 deg
Camera side	10 cm
Attitude error (1σ)	0.0057 deg
Attitude bias (1σ)	0.0006 deg

Δv budget for 3 day

	Δv [cm/s]
Case 1	9.18
Case 2	9.14
Case 3	9.25
Case 4	9.18

- 10% difference between different models

*shape from asteroid (433) Eros

Station Keeping at 10 km Station for AIM

□ Initial trajectory

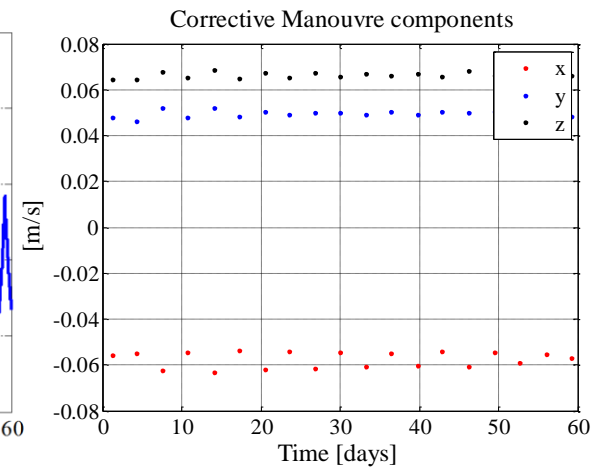
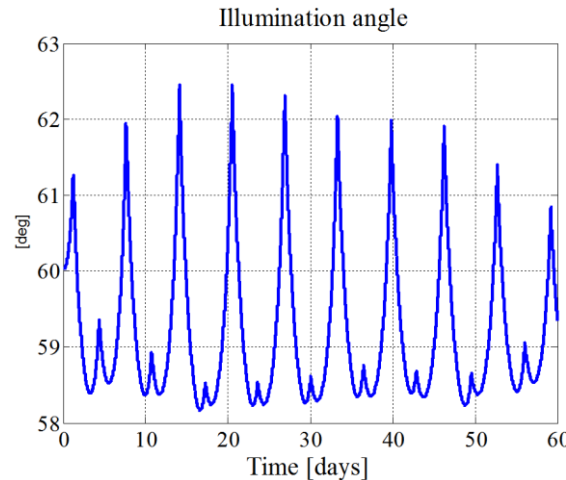
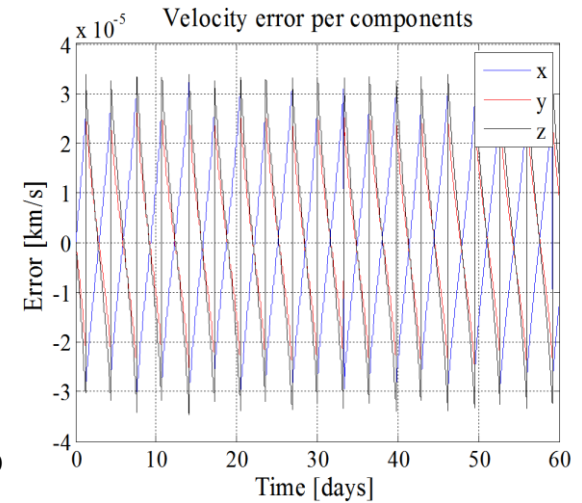
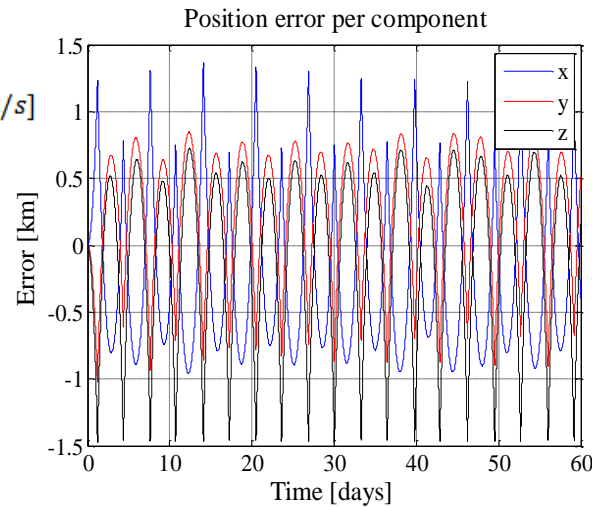
$$x_0 = 5 \cdot [-1\text{km}, 1\text{km}, \sqrt{2}\text{km}, 0\text{km/s}, 0\text{km/s}, 0\text{km/s}]$$

□ Control box 1.5 km side

- 2% (3σ) error in magnitude
- 1.5 deg (3σ) error in direction

□ Performance model

- 20 m along track (1σ)
- 10 m cross (1σ)
- 2 mm/s along track (1σ)
- 1 mm/s along track (1σ)



Station Keeping at 10 km Station for AIM

❑ Synthetic results displayed: single case

Total control budget is: 1.9154 m/s

Mean Time between actuations: 4547.3684 min

Min Time between actuations: 4392.0903 min

Max Time between actuations: 4858.802 min

❑ MC simulation

- 20 m along track (1σ)
- 10 m cross (1σ)
- 2 mm/s along track (1σ)
- 1 mm/s along track (1σ)
- 50 m per component position dispersion (1σ)
- 1 cm/s per component velocity dispersion (1σ)
- 2% (3σ) error in magnitude
- 1.5 deg (3σ) error in direction

❑ MC statistics (30 days)

Total control budget is: 0.93109 m/s (dispersion $1-\sigma$: 0.048834 m/s)

Mean Time between actuations: 3.1824 days (dispersion $1-\sigma$: 0.03609 days)

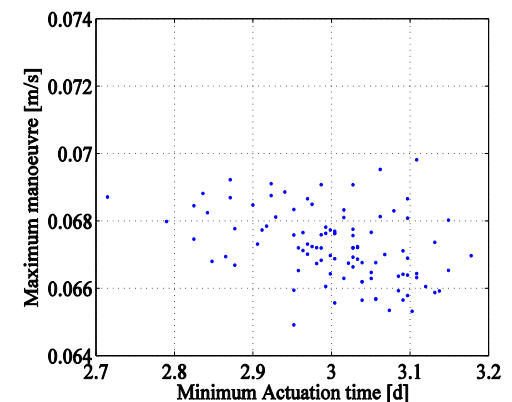
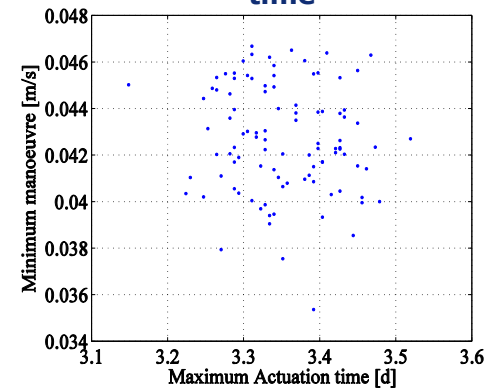
Min mean Time between actuations: 3.0032 days (dispersion $1-\sigma$: 0.087042 days)

Max mean Time between actuations: 3.3528 days (dispersion $1-\sigma$: 0.068887 days)

Min mean \dot{v} actuations: 0.042674 m/s (dispersion $1-\sigma$: 0.0023174 m/s)

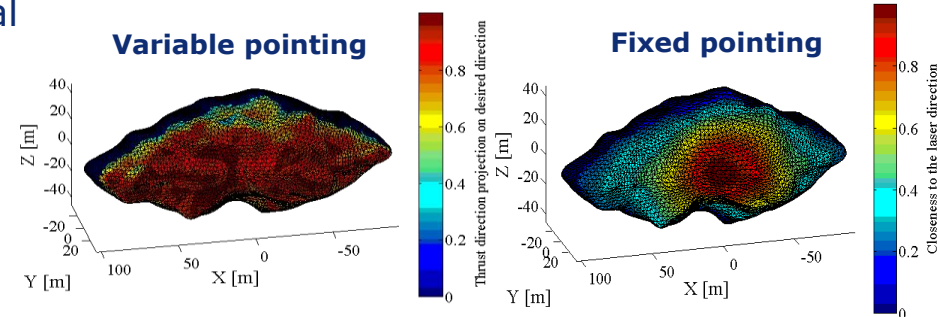
Max mean \dot{v} actuations: 0.067255 m/s (dispersion $1-\sigma$: 0.0010453 m/s)

Minimum and maximum manoeuvre vs. minimum actuation time



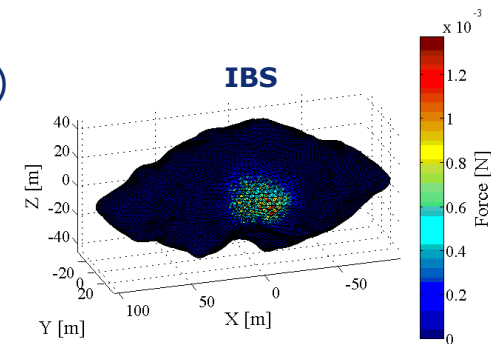
❑ Laser Ablation

- 3D Interaction laser-matter (Thiry et al 2015)
- Thrust aligned to local surface normal
- Affected by rotational velocity
- No contamination included
- 2 laser pointing strategies
 - Pointing to obtain desired thrust direction
 - Fixed laser pointing



❑ Ion Beam shepherd

- Ion plume Gaussian expansion (Goebel et al 2008)
- Ion plume constant axial velocity
- 2 thrusters required
- No contamination included



❑ Gravity Tractor

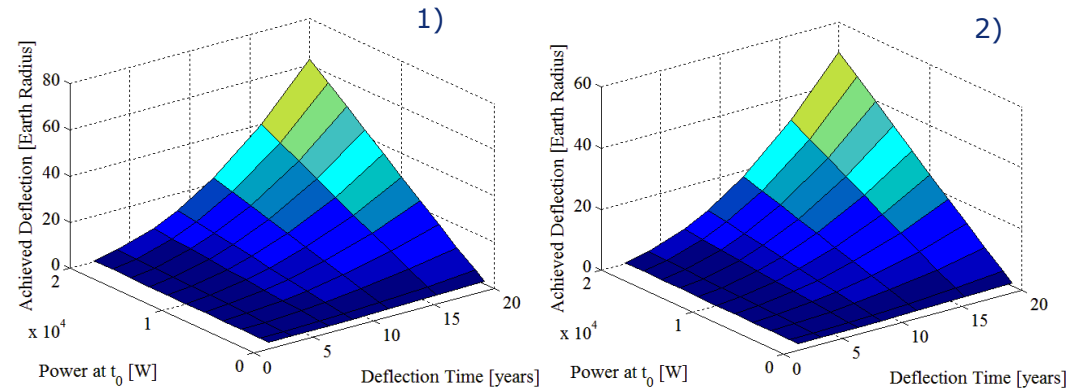
- Avoid asteroid impingement by expansion plume

❑ Orbital and rotational dynamics computational intensive:

- Mean directions of thrust and efficiency based on the actual geometry of the asteroid over a control period of 7 days
- Variational approach implemented (Gauss equations)
- No actual spacecraft control integrated

Deflecting a 100 m Asteroid

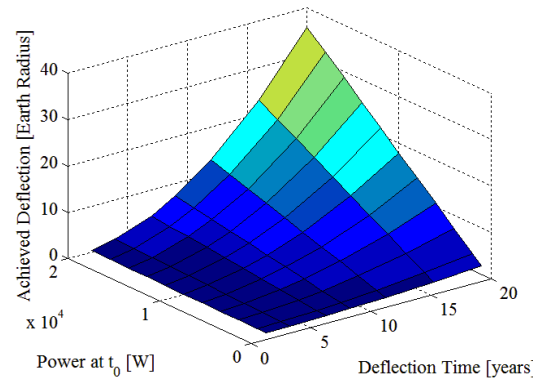
- (433) Eros scaled down to 100 m
- mass $9.263 \cdot 10^8$ kg
- 20 years operations
- 20 kW maximum power for laser beam ($\mu=50\%$) or thrusters ($\mu=60\%$)
- Systems placed at 200 m along track



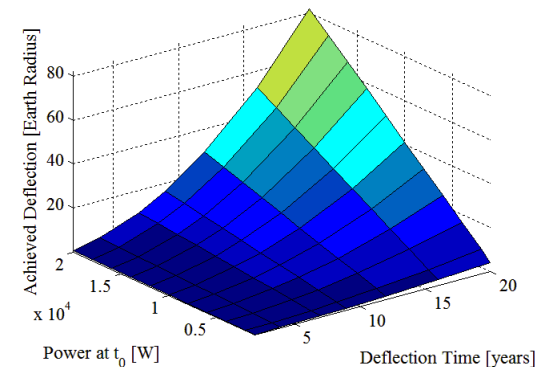
Laser ablation deflection: 1) controlling laser pointing, 2) maintaining laser pointing fixed.

Results

- GT Maximum deflection
 - spacecraft mass circa 16500 kg
- LA with variable pointing 20% more efficient than the fixed pointing
 - operationally more complex
- IBS appears less efficient but
 - more lightweight and less affected by contamination



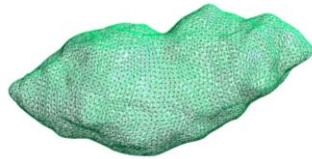
Ion Beam Shepherd deflection



Gravity Tractor deflection.

Debris Analysis around a 100 m Asteroid

- ❑ Possible impact on a 100 m asteroid
- ❑ Time to clear the proximity of the asteroid



Hill radius: circa 15 km
 Asteroid 2013XK22: Shape Geographos

$$[a, e, i, \Omega_a, \omega_a] = [1.045\text{AU}, 0.2034, 0.1221\text{rad}, 3.187\text{rad}, 4.6374\text{rad}]$$

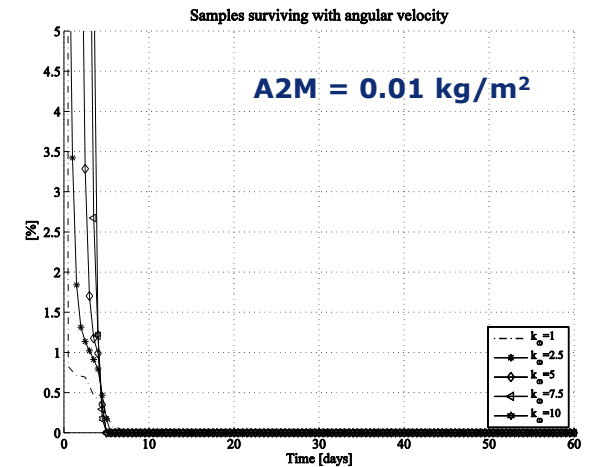
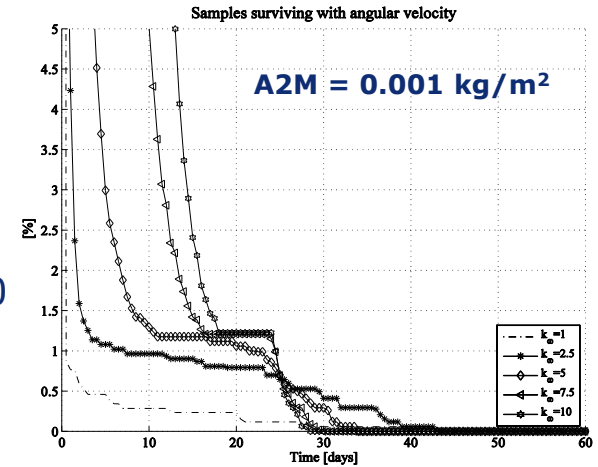
- 30,000 uniformly distributed samples on the surface $E \leq 0$
- different value of area to mass ratios (A2M)
- fractions k_ω of the asteroid's nominal angular velocity

❑ The **initial conditions** play important role in the number of surviving particles; if all the SRP is the same, particles with lower initial tangential velocity will have more probability to survive for longer period

❑ The **SRP** will affect the survivability – $A2M = 0.001 \text{ kg/m}^2$ produces more surviving samples because particles are more affected by the asteroid's gravity and less by the SRP

❑ At the beginning the particles with higher energy (close to 0) will experience **SRP and third body** effects leading to escape/impact

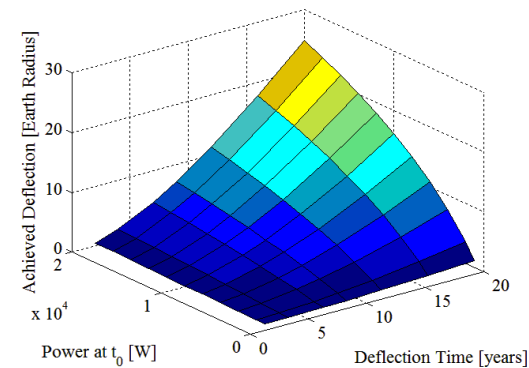
Survival particles from impact



- ❑ Main features and architecture of HADES
 - Dynamics in 3 different frames
 - Several control techniques available
 - Different measurement models
 - Use of asteroid actual shapes
 - GNC
 - Deflection analysis

- ❑ Possibility of performing broad range of simulations
 - Assessment different control laws
 - Assessment impact of environment knowledge
 - MC simulations
 - Debris analysis
 - LA, IBS and GT deflections

- ❑ Improvements
 - Integration of deflection systems
 - Propagation Module
 - Control Module
 - Navigation Module
 - Estimation of the deflective action
 - Effect of contamination



LA laser pointing control with contamination



Thank you

EU FP7 funded Stardust project
Marie Curie Initial Training Network
Grant Agreement 317185
www.stardust2013.eu
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$$\dot{\mathbf{x}} = \begin{bmatrix} \mathbf{0}_{3 \times 3} & I_{3 \times 3} \\ -\frac{\mu_a}{\delta r_0^3} [I - 3\hat{\mathbf{r}}_0\hat{\mathbf{r}}_0^T] & \mathbf{0}_{3 \times 3} \end{bmatrix} \delta \mathbf{x} + \begin{bmatrix} \mathbf{0}_{3 \times 3} \\ I_{3 \times 3} \end{bmatrix} \mathbf{u} = \begin{bmatrix} \mathbf{0}_{3 \times 3} & I_{3 \times 3} \\ \boldsymbol{\beta} & \mathbf{0}_{3 \times 3} \end{bmatrix} \delta \mathbf{x} + \begin{bmatrix} \mathbf{0}_{3 \times 3} \\ I_{3 \times 3} \end{bmatrix} \mathbf{u} \quad \delta \mathbf{x}_{k+1} = \begin{bmatrix} I + \boldsymbol{\beta} \frac{\Delta t^2}{2} & \Delta t I_{3 \times 3} \\ \boldsymbol{\beta} \Delta t & I_{3 \times 3} \end{bmatrix} \delta \mathbf{x}_k + \begin{bmatrix} \Delta t I_{3 \times 3} \\ I_{3 \times 3} \end{bmatrix} \mathbf{u}_k = \mathbf{A}_k \delta \mathbf{x}_k + \mathbf{B}_k \mathbf{u}_k$$

□ Discrete LQR with integrative contribution

$$J(\mathbf{u}) = \sum_{k=1}^{\infty} \mathbf{x}_k^T \mathbf{Q} \mathbf{x}_k + \mathbf{u}_k^T \mathbf{R} \mathbf{u}_k \quad \mathbf{K} = (\mathbf{B}_k^T \mathbf{S} \mathbf{B}_k + \mathbf{R})^{-1} \mathbf{B}_k^T \mathbf{S} \mathbf{A}_k \quad \mathbf{A}_k^T \mathbf{S}^T \mathbf{A}_k - \mathbf{S} - \mathbf{A}_k^T \mathbf{S} \mathbf{A}_k (\mathbf{B}_k^T \mathbf{S} \mathbf{B}_k)^{-1} \mathbf{B}_k^T \mathbf{S} \mathbf{A}_k + \mathbf{Q} = \mathbf{0}$$

□ Discrete control designed using stability criteria (Y. Liu et al, 2003)

$$\begin{aligned} \dot{\mathbf{x}} &= \mathbf{f}(t, \mathbf{x}) & t \neq t_k \\ \mathbf{z} &= \mathbf{h}(\mathbf{x}) & t \neq t_k \\ \Delta \mathbf{x} &= \mathbf{u}_k(\mathbf{x}) & t = t_k \\ \mathbf{x}(t_0) &= \mathbf{x}_0 & t = t_0 \end{aligned} \quad - \mathbf{f} \text{ and } \mathbf{h} \text{ are null for } \mathbf{x} = \mathbf{0}$$

$$V(t, \mathbf{x}) \leq a(\|\mathbf{x}\|)$$

$$V(t, \mathbf{x}) = \frac{1}{2} (x^2 + y^2 + z^2 + T^2 v_x^2 + T^2 v_y^2 + T^2 v_z^2)$$

1- There has to exist a constant l_k

$$D^+ V(t, \mathbf{x}) \leq \frac{l_k}{\Delta t_k} c_k(V(t, \mathbf{x})) \quad \gamma = \frac{l_k}{\Delta t_k}$$

D^+ is the right-hand generalized derivative
 Δt_k control time
 $c_k(\dots)$ suitable scalar function

$$\mathbf{u}_k(\delta \mathbf{x}) = [0, 0, 0, -ax - av_x, -ay - bv_y, -az - bv_z]^T$$

$$\begin{aligned} D^+ V(t, \mathbf{x}) &= xv_x + yv_y + zv_z + \beta_1 T^2 xv_x + \beta_2 T^2 yv_y + \beta_3 T^2 zv_z \\ &\leq \gamma \frac{1}{2} (x^2 + y^2 + z^2 + T^2 v_x^2 + T^2 v_y^2 + T^2 v_z^2) \end{aligned}$$

2- There has to exist a constant

$$\begin{aligned} V(t_k^+, \mathbf{x} + \mathbf{u}_k) &\leq V(t_k, \mathbf{x}) + v_k d_k(V(t, \mathbf{x})) \\ l_k + v_k &\leq 0 \end{aligned}$$

for suitable neighbourhood of $\mathbf{s}(\mathbf{q}) / \|\mathbf{x}\| \leq \mathbf{q}$

$$c_k(\mathbf{s}) \leq d_k(\mathbf{s}) \quad \text{if } v_k < 0$$

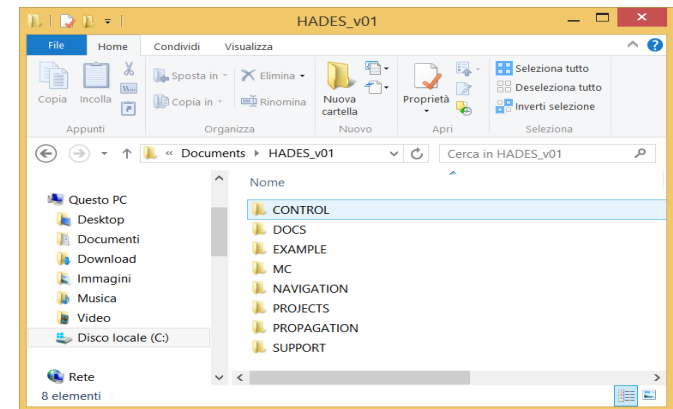
$$\text{and } d_k(\mathbf{s}) \leq c_k(\mathbf{s}) \quad \text{if } l_k < 0$$

$$\mathbf{s} + v_k d_k(\mathbf{s}) \leq \mathbf{0} \quad d_k(\mathbf{s}) = c_k(\mathbf{s}) = \mathbf{s}$$

$$\begin{aligned} V(t_k^+, \mathbf{x} + \mathbf{u}_k) &= \frac{1}{2} (x^2 + y^2 + z^2 + T^2 (v_x + ax + bv_x)^2 + T^2 (v_y + ay + bv_y)^2 \\ &\quad + T^2 (v_z + az + bv_z)^2) \leq \frac{1}{2} \gamma \frac{1}{2} (x^2 + y^2 + z^2 + T^2 v_x^2 + T^2 v_y^2 + T^2 v_z^2) \end{aligned}$$

$$\mathbf{x}^T \mathbf{A} \mathbf{x} \geq 0$$

- ❑ HADES runs completely in **matlab**
- ❑ **Routines** both in Matlab[®] and **mex-fied in C for speed purpose**
 - ✓ dynamics equations (mainly for gravity field purposes)
 - ✓ visibility functions (shapes, shadows)
- ❑ Integration of ODE
 1. matlab ode **Runge-Kutta 45** (for events to be located)
 2. integrator **ODEMEXv12** package
 - ✓ 10-50 times faster
 - X No events handling
 - X asteroid shape dynamcs to be included
- ❑ Hints
 - Coupled Control-Navigation intensive
 - performance methods for long simulations
 - simulations to draw necessary statistics and move to performance model
 - Continuous, discrete LQR and control box tends to be more precise and robust



Gravity Based on Polyhedral Model

Potential gradient defined using polyhedron described by triangular facets

$$\nabla U = -G\rho \sum_{e \in \text{edges}} L_e \vec{E}_e \cdot \vec{r}_e + G\rho \sum_{f \in \text{facets}} \omega_f \vec{F}_f \cdot \vec{r}_f$$

$$\vec{E}_e = \vec{n}_A \vec{n}_{21}^A + \vec{n}_B \vec{n}_{12}^B$$

$$\vec{F}_f = \vec{n}_f \vec{n}_f$$

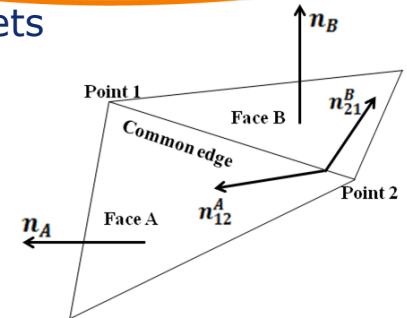
Geometrical characterisation of the surface (normals, edges etc)

$$L_e = \ln \frac{r_i + r_j + e_{ij}}{r_i + r_j - e_{ij}}$$

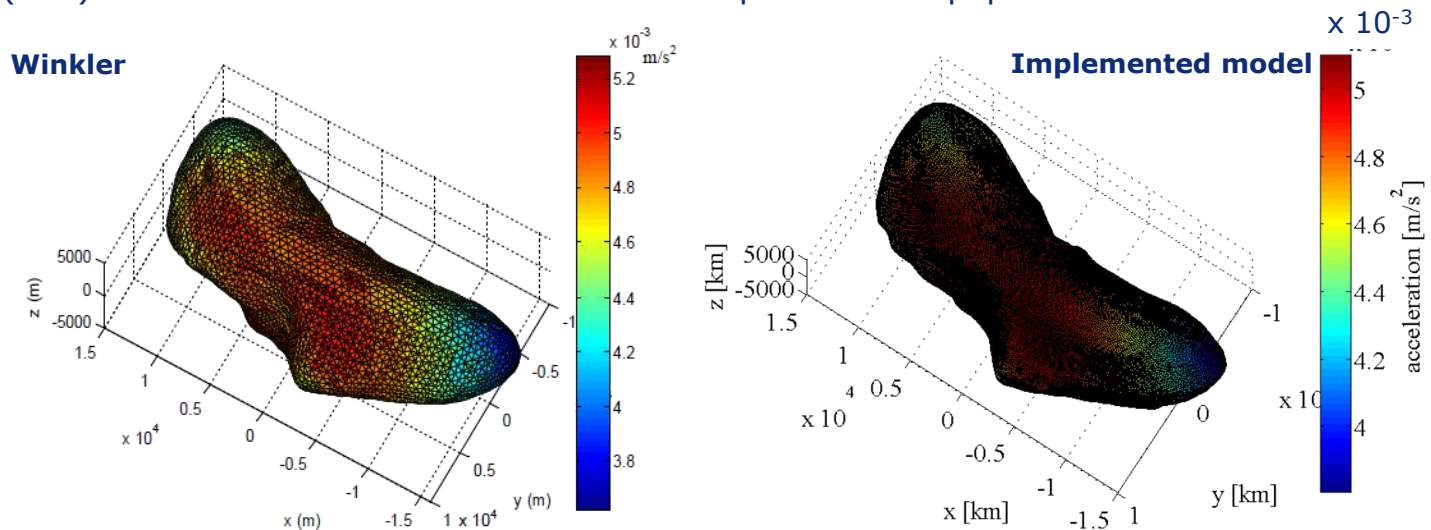
$$\omega_f = 2 \arctan \frac{\vec{r}_i \cdot \vec{r}_j \times \vec{r}_k}{r_i r_j r_k + r_i(\vec{r}_j \cdot \vec{r}_k) + r_j(\vec{r}_k \cdot \vec{r}_i) + r_k(\vec{r}_i \cdot \vec{r}_j)}$$

r_f spacecraft distance from facet's centre

r_e spacecraft distance from edge centre



Asteroid (433) Eros - acceleration on the surface: comparison with paper Winkler

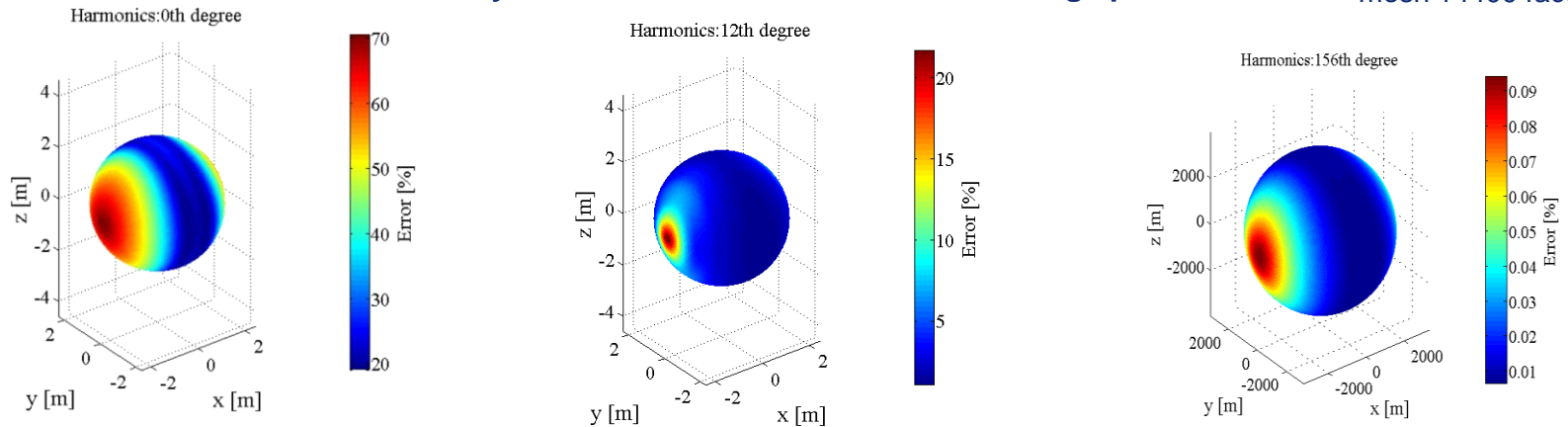


Solution overlapping – difference due to number of facets and density (assumed 2500 kg/m³)

Ellipsoid of arbitrary size: harmonics coefficients (Boyce 1997)

$$C_{2n,2m} = \frac{3}{R^{2n}} \frac{n!(2n-2m)!}{2^{2m}(2n+3)(2n+1)!} (2-\delta_{0m}) \sum_{i=0}^{\text{int}(\frac{n-m}{2})} \frac{(a^2-b^2)^{m+2i} [c^2 - 1/2(a^2+b^2)]^{n-m-2i}}{16^i (n-m-2i)! (m+i)! i!}$$

Gravity attraction error on the circumscribing sphere at 3 km mesh 14400 facets



Reflection: unable to maintain 5 degrees illumination angle

