

OCCAM:

Optimal Computation of Collision Avoidance Maneuvers

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- Increasing number of close encounters between active satellites and other bodies
 - ▶ 2010: **Every week an average 190 conjunctions and 3 collision avoidance maneuvers** were reported
 - ▶ 2011: **Envisat alone** reported **4 collision avoidance maneuvers**.
- Software tools are needed to plan the execution of these maneuvers in an optimum way and with:
 - ▶ Versatility
 - ▶ Efficiency
 - ▶ Capability to explore a wide parameter space
 - ▶ Modularity

What OCCAM can do

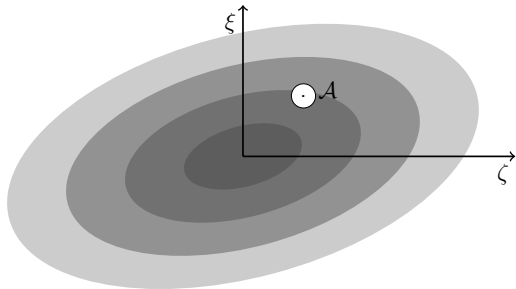
- **Accurately** predict the outcome of a collision avoidance maneuver (CAM)
- **Globally** optimize the direction of the maneuver Δv for minimum collision probability or maximum miss distance
- Finding the **global** minimum Δv to reduce the collision probability to a given threshold

- A maneuverable satellite S_1 and a non-maneuverable body S_2 experience a close encounter and may collide
- What do we know? (Input)
 - ▶ S_1 and S_2 nominal positions and velocities at close encounter
 - ▶ S_1 and S_2 covariance matrices at close encounter
 - ▶ S_1 and S_2 spherical envelopes
- What do we want to know (Output)
 - ▶ Collision probability
 - ▶ Best way to reduce it (if critical)

Calculating Collision Probability

- Short-term encounter scenario
- Encounter plane ($\xi - \zeta$) projection
- 2D integral over combined cross-section area

$$P_c = \iint_{\mathcal{A}} f(\mathbf{r}) d\mathbf{r}$$



OCCAM supports six collision probability calculation methods (from the fastest to the slowest method):

- 1 García-Pelayo & Hernando-Ayuso method (JGCD, in press)
- 2 Serra et al. method (JGCD, 2016)
- 3 Chan's method
- 4 Alfano's method
- 5 Patera's method
- 6 Foster's method

Avoiding the collision

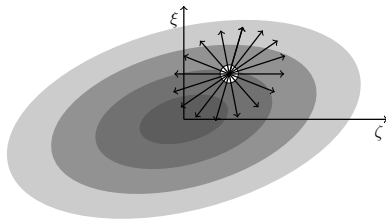
- Suppose the conjunction is critical (e.g. $P_c > 10^{-4}$)

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- When should we maneuver?

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- Displace the conjunction point away from the high P_c area
- Find the optimum orbital maneuver orientation and timing

Maneuver and conjunction geometry

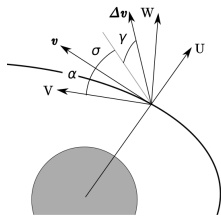
- Impulsive maneuver in UVW
(Local Horizontal Local Vertical)

$$\Delta \mathbf{v} = (\Delta v_U, \Delta v_V, \Delta v_W)^\top$$

$$\Delta v_U = \Delta v \cos \gamma \sin (\sigma + \alpha),$$

$$\Delta v_V = \Delta v \cos \gamma \cos (\sigma + \alpha),$$

$$\Delta v_W = \Delta v \sin \gamma.$$



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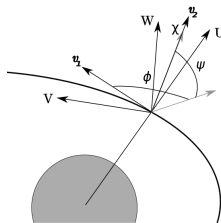
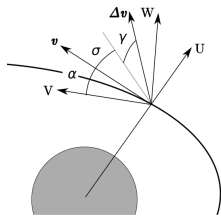
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- \mathbf{v}_2 is related to \mathbf{v}_1 by:

- ▶ a S_1 in-plane rotation ϕ
- ▶ a S_1 out-of-plane rotation ψ
- ▶ a scaling $\chi = v_2/v_1$



Linear impulsive maneuver approximation:

$$\mathbf{r} \simeq \mathbf{r}_e + M \Delta \mathbf{v}, \quad M = R K D$$

- R : Rotation matrix
- K : Kinematics matrix
- D : Dynamics matrix (error state transition matrix)

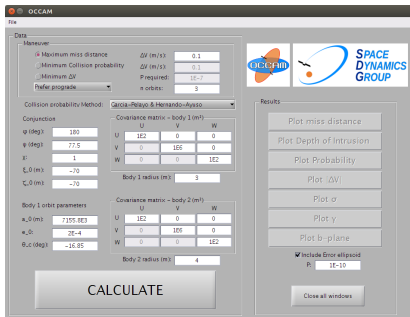
M is a function of $\phi, \psi, \chi, e_0, \theta_c, \theta_m$ and $\sqrt{\frac{a_0^3}{\mu}}$

- e_0 eccentricity of unperturbed orbit of S_1
- a_0 semimajor axis of unperturbed orbit of S_1
- θ_c, θ_m true anomaly of S_1 at conjunction and maneuver
Maneuver anticipation angle: $\Delta\theta = \theta_c - \theta_m$

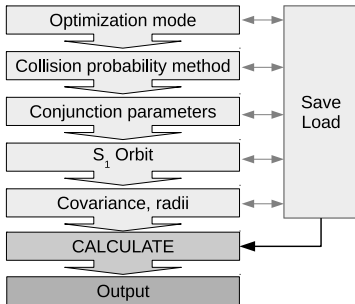
Maneuver Optimization

- In general: non-linear, non-convex optimization problem
- Computationally heavy
- To solve it, two **relaxations** are introduced:
 - ① Linear dynamics $\mathbf{r} = \mathbf{r}_e + M\Delta\mathbf{v}$
 - ② Constant P_c when \mathbf{r} lays on a constant pdf ellipse. Good approximation if the bodies are large with respect to the uncertainty
- The problem is transformed into a Quadratically Constrained Quadratic Program equivalent to a convex problem
- **Finally reduced to an eigenvalue and eigenvector problem + 1D non-linear equation**
- Extremely fast

OCCAM (Input)

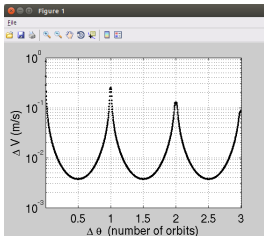


OCCAM user interface

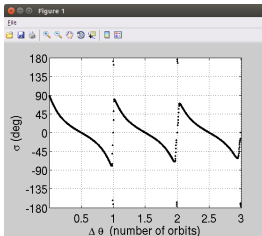


OCCAM input diagram flow

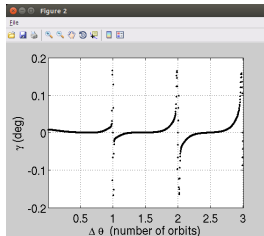
OCCAM (Output)



required Δv



In-plane maneuver
orientation angle



Out-of-plane maneuver
orientation angle

OCCAM lite (Try it online!)

Reduced number of features

Online web-app

Maneuver Parameters

$\Delta V =$
 n_{orbital} =

Body Sizes

$r_1 =$
 $r_2 =$

Body 1 orbit parameters

$a_0 =$
 $e_0 =$
 $\theta_c =$

Collision geometry

$\phi =$
 $\psi =$
 $\chi =$

Body 1 covariance matrix

$\sigma_{1T} =$
 $\sigma_{1N} =$
 $\sigma_{1H} =$

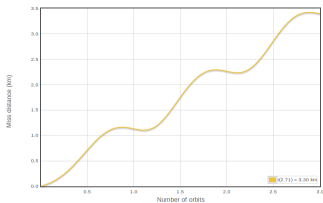
Body 2 covariance matrix

$\sigma_{2T} =$
 $\sigma_{2N} =$
 $\sigma_{2H} =$

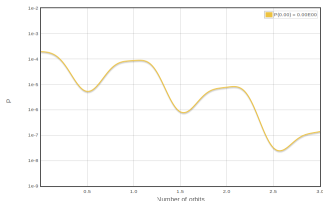
Collision Probability calculation method

- Garcia-Pelayo & Hernando-Ayuso
 Serra
 Chan
 Alfano
 Patera
 Foster (VERY SLOW, limited time resolution)

Miss distance (km)



Collision Probability



<http://sdg.aero.upm.es/index.php/online-apps/occam-lite>

(or Google: "OCCAM lite")

- OCCAM was developed at the Space Dynamics Group (UPM)
- Submitted to the Copyright Registry Office of Madrid and presented at UPM Innovatech 2014 (technology commercialization seminar)
- OCCAM allows satellite operators to rapidly analyze a wide range of possible strategies
- Its graphical user interface makes it easy to learn and use, while retaining a high design flexibility
- It can be used as a standalone tool, or in conjunction with other satellite operation planning frameworks
- A customized integral service could be offered to each partner

Thank you

Questions?