



QinetiQ Space nv



e.deorbit

## e.Deorbit Phase B1 GNC & Combined Control Simulation Results

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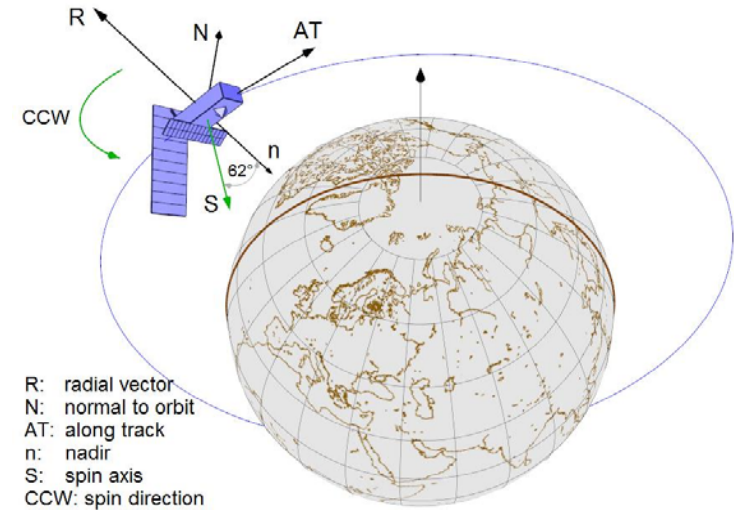
26.05.2016

# Outline

- e.Deorbit mission overview
- Chaser configuration
- Vision based navigation
- Close range GNC, motion synchronisation
- Coupled control, chaser platform and robotic arm for capture
- Target stabilisation

# Design Reference Mission

- Tumbling target with large appendices in LEO
- Approach concept
  - Far range
    - Camera as line of sight sensor
    - e/i-separated relative orbit with adjustable drift
  - Mid range
    - LIDAR measuring line of sight and range
    - e/i-separated relative orbit with adjustable drift
  - Close range
    - Target pose estimation
    - Forced motion



# Envisat – Status after Loss of Contact

14:52:03



14:59:07



14:59:57



Envisat in orbit shortly after loss of contact in April 2012, photographed by Pléiades 1A during fly-by at 100 km distance.  
Credit: CNES

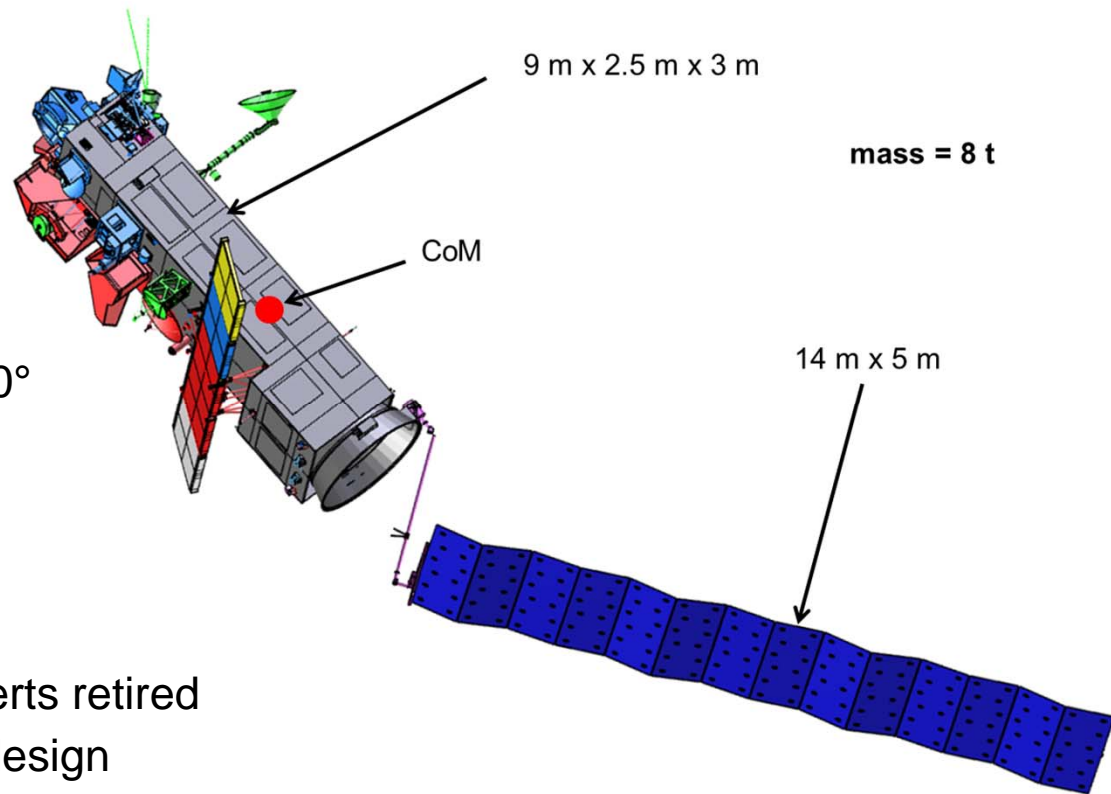
# Envisat – Status on Envisat attitude and design

## Attitude

- Unexpected increase of Envisat rotation rate was observed in 2013 (3.5°/s)
- New baseline: 5°/s, nutation up to 90°  
→ Tumbling motion

## Design

- Many old documents deleted + Experts retired
  - Different versions of “final” Envisat design
- Airbus DS defined Envisat structure baseline supported by available CAD, documents, experts and photos



# Mission scenarios

Three rotational scenarios shall be considered for the ENVISAT rotational state

## Scenario 1

Spin axis in body frame is aligned with the +Ys axis.  
 Spin axis in LVLH frame is aligned with the +H-bar axis.  
 Spin rate is 5 deg/s.

## Scenario 2

Spin axis in body frame is along a direction contained in the YsZs plane at 45 degrees w.r.t. +Ys and +Zs.  
 Spin axis in LVLH frame is aligned with the +H-bar axis.  
 Spin rate is 5 deg/s.

## Scenario 3

Spin axis in body frame is aligned with the +Zs axis.  
 Spin axis in LVLH frame is at an angle of 45 degrees with respect to the +H-bar axis and is contained in the H-bar/R-bar plane.  
 Spin rate is 5 deg/s.

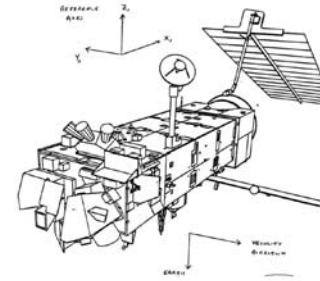


Figure 10-1: ENVISAT body reference frame

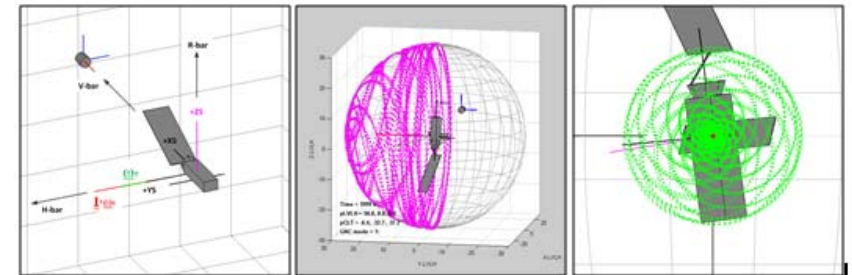


Figure 8-8: Scenario 1 results in a +/-90° cone containing the ZS figure axis motion (middle) w.r.t. LVLH and a +/-25° cone for the spin vector (right). The angular momentum vector stays very close to the H-bar

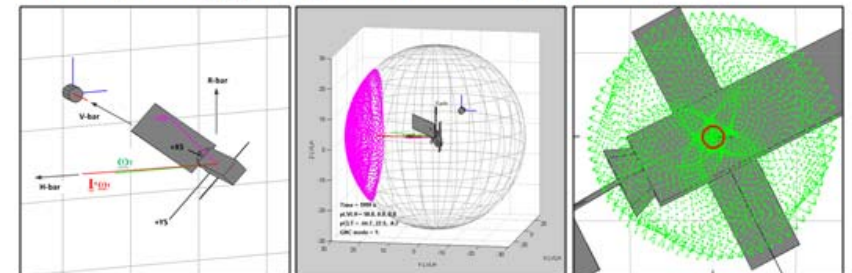


Figure 8-9: Scenario 2 results in a +/-45° cone containing the ZS figure axis motion w.r.t. LVLH and a +/-18° cone for the spin vector. The angular momentum vector stays very close to the H-bar

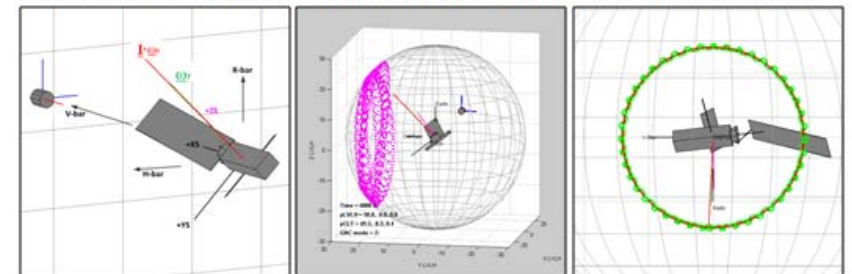
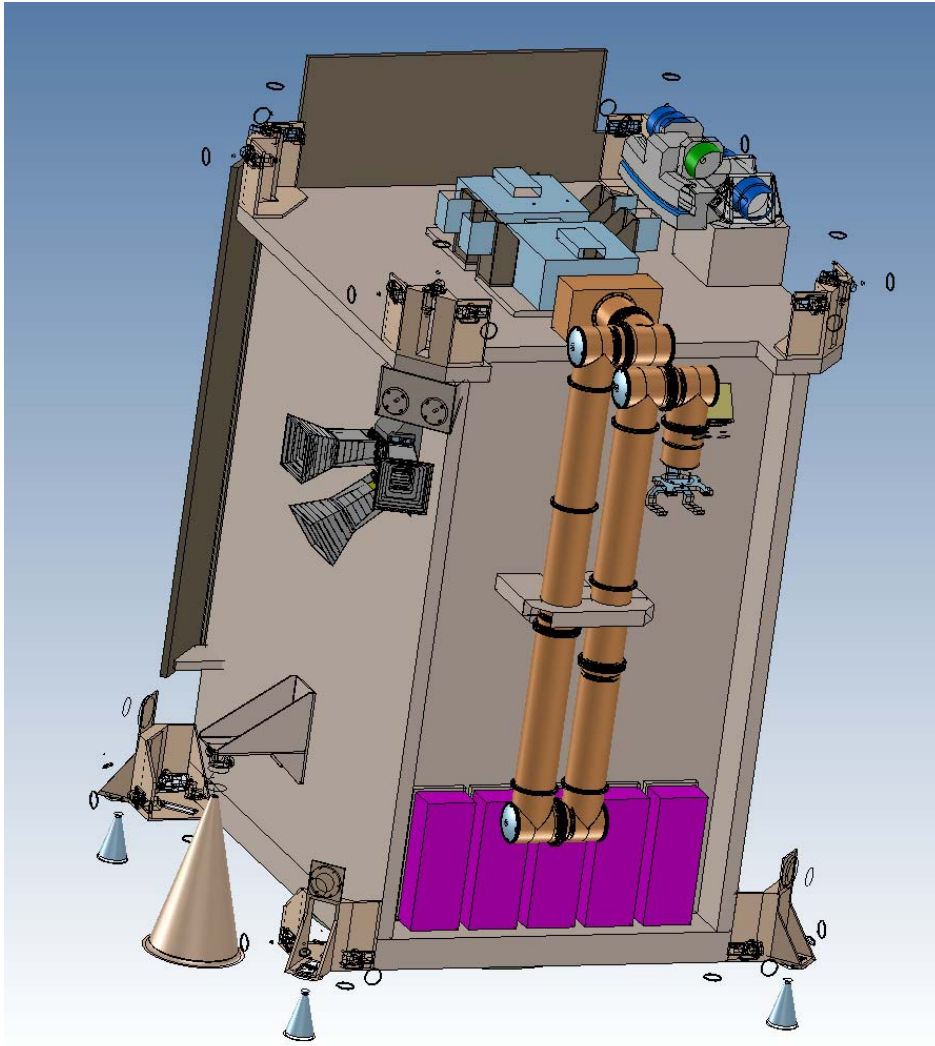


Figure 8-10: Scenario 3 results in a +/-45° virtual precession cone for the angular momentum vector (right, red). Superimposed, a small nutation of both the ZS figure axis (middle) and the spin axis (right, green) is seen

# Chaser configuration



## AOCS sensors

- IMU, STS, CSS, GPSR

## Rendezvous sensors

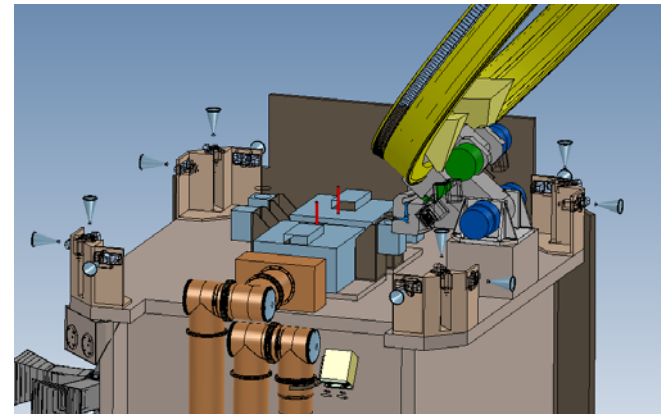
- Narrow and wide angle cameras
- LIDAR

## Robotic arm sensors

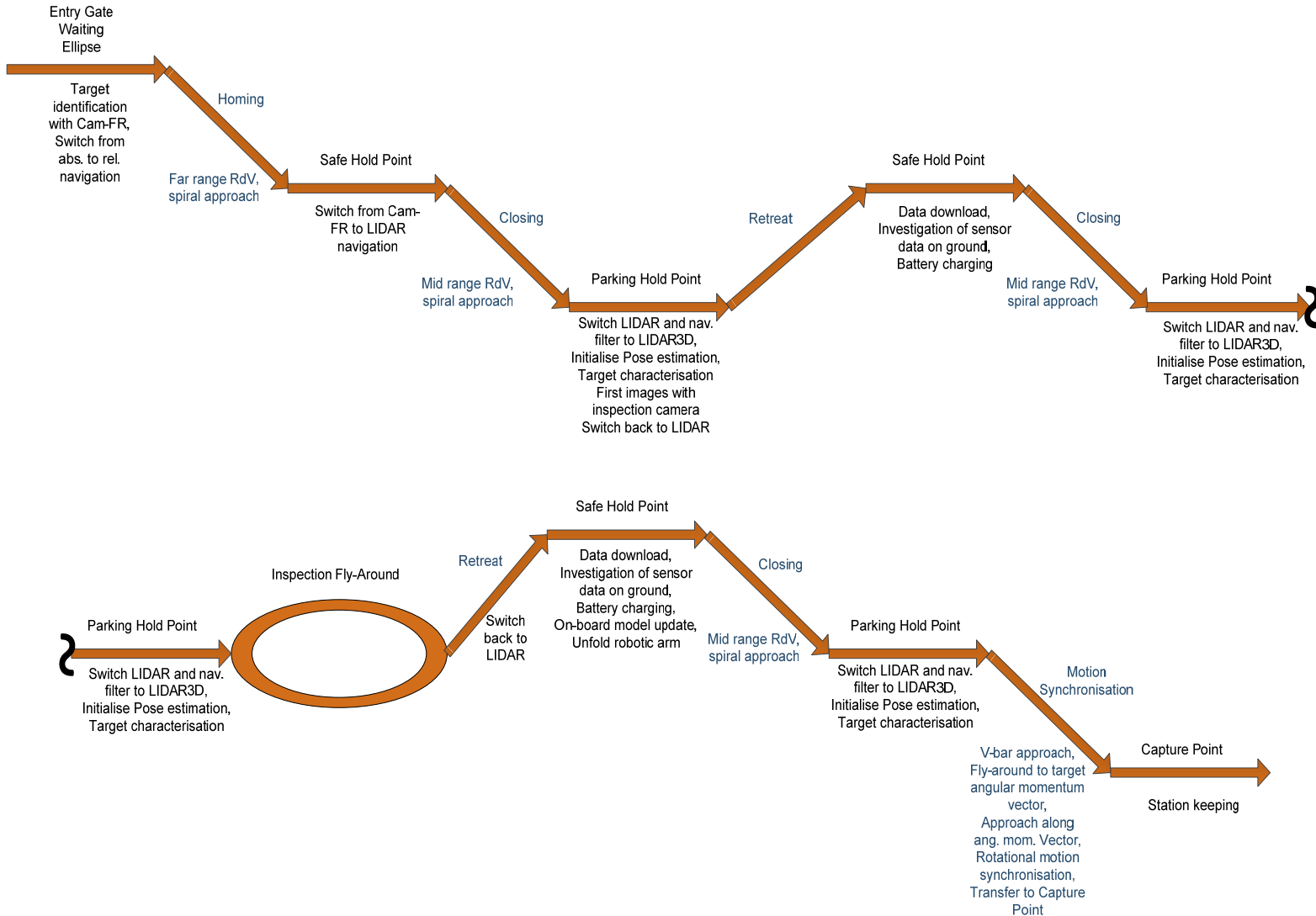
- Camera and illumination system at gripper
- Sensors for joint states and joint torques

## Thruster system

- ACS: 24x 22 N
- OCS: 2x 425 N
- Assist AOCS: 4x 220 N



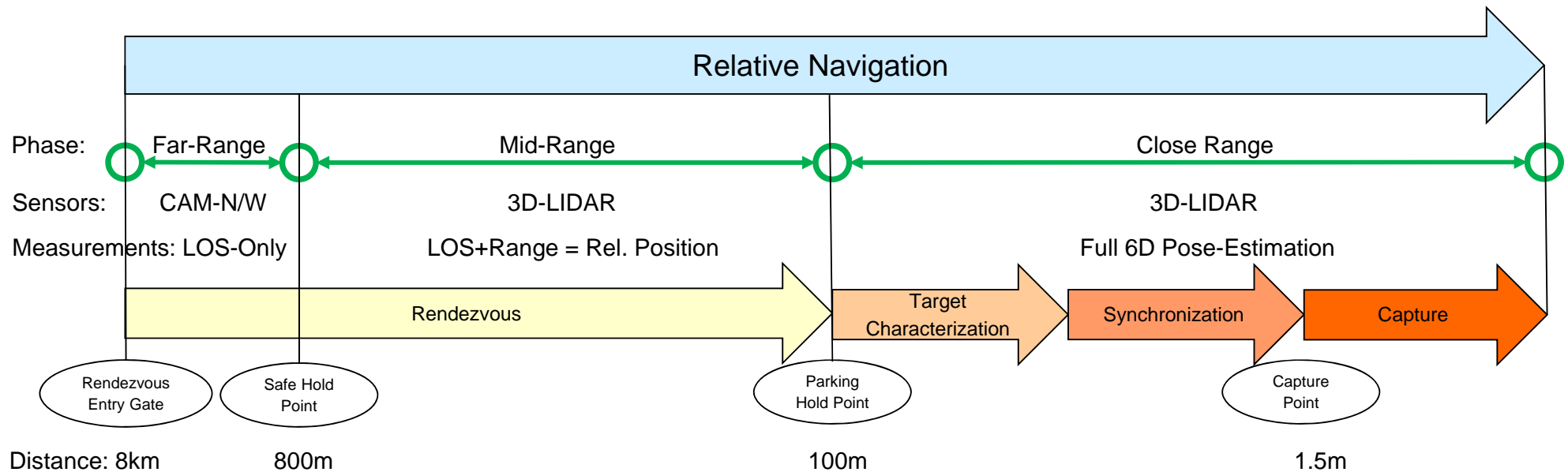
# Guidance and Control Design



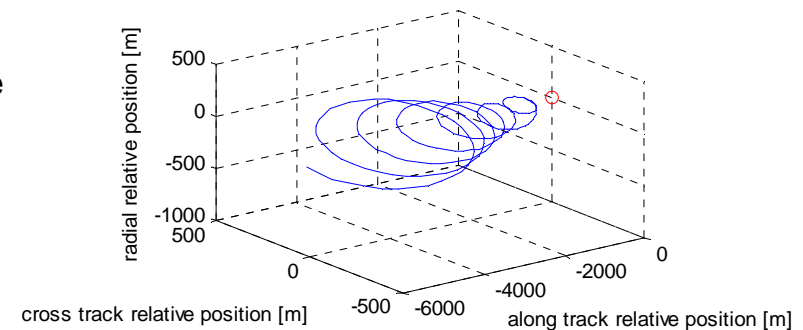


# Vision Based Navigation

- Timeline of Main VBN Functions



- Far-Range:
  - Only line-of-sight measurements are possible, range is not available
  - Potential sensors: Monocular camera, either LWIR or visible spectrum
- Mid-Range:
  - Line-of-sight measurements and range measurements
  - Potential sensors: 3D-LIDAR, Flash-LIDAR, Stereo camera (either LWIR or visible spectrum)
- Close-Range:
  - Full 6D pose-estimations are required



# Vision-Based-Navigation – LWIR vs. Visible Spectrum

## Trade-Off-Analysis:

- Trade mainly selected usage of monocular camera for far-range and for monitoring
- Decision between visible and LWIR camera is not so clear.

## Advantages of LWIR:

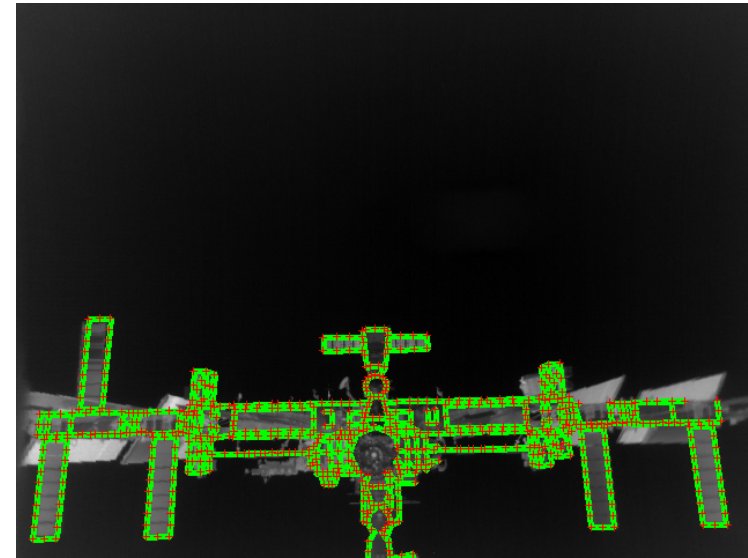
- Visibility of target even during eclipse or difficult illumination conditions (target between sun and camera) (refer to LIRIS-1 experiment).

## Disadvantages of LWIR:

- Less sensitive: Target detection up to 6.7km for LWIR, >8km for visible spectrum
- Lower resolution: 640x480 vs. 2048x2048/1024x1024
- Less mature, larger development costs expected, would bring an additional sensor since VIS camera is required for inspection.
- Verification concept on ground still not solved.

## Further observations/ open questions:

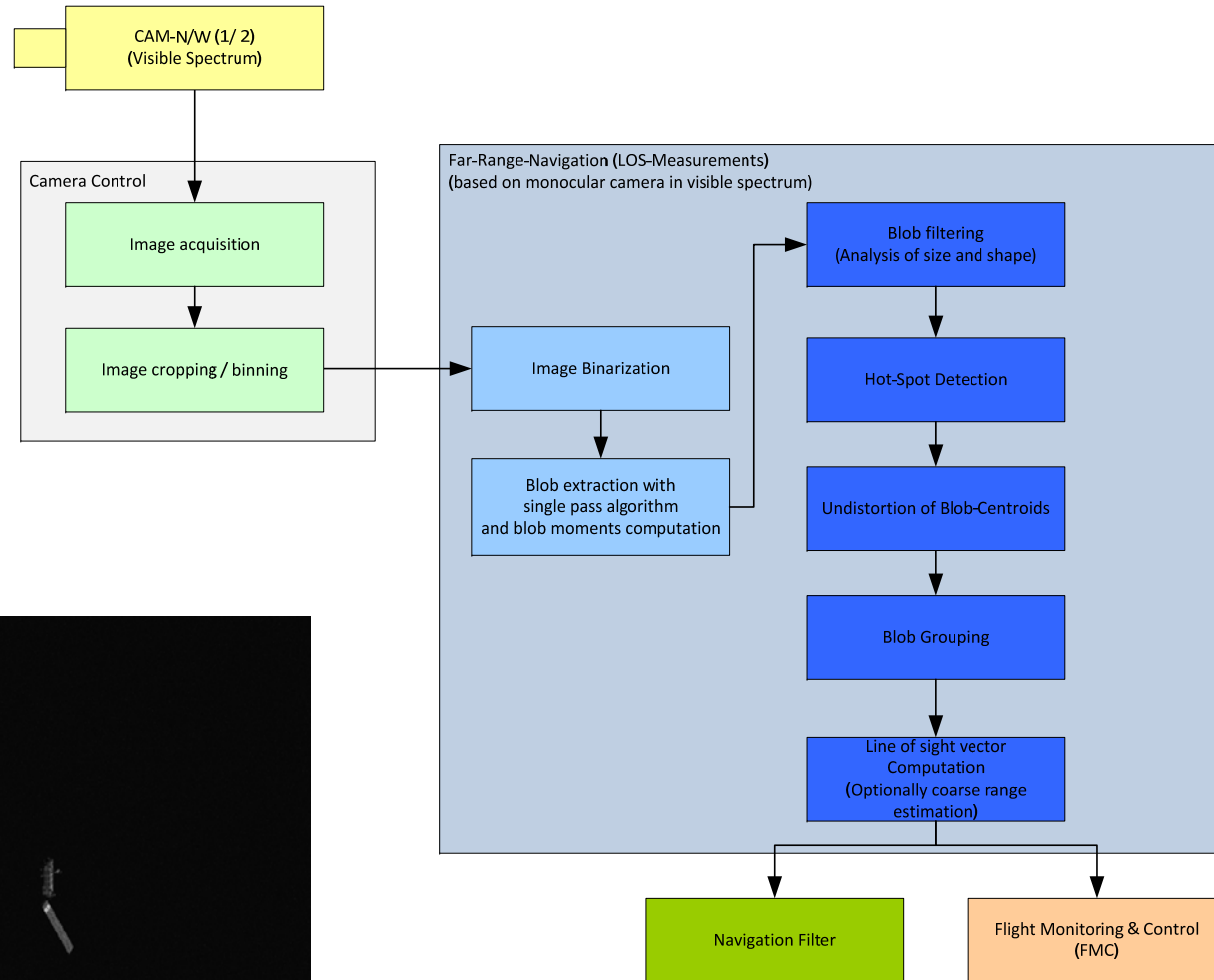
- In any case, inspection shall be performed in visible spectrum (ref. to AI#54).
- The visibility during far-range in eclipse not necessary! Navigation filter converges anyway.
- Critical capture operations will be performed during illuminated periods (not during eclipse).
- Is periodic blinding acceptable for *monitoring* sensors?
- If not, LWIR camera is needed at least for monitoring at close ranges.
- Recommendations from **IRPN study**: Usage of LIDAR+LWIR camera for navigation.



Example of LWIR-images: Target tracking on LWIR-images of ISS acquired during LIRIS-1 experiment on ATV-5.

# Vision-Based-Navigation: Far-Range

- Visibility of stars will be switched off during navigation.
- Visibility of stars will be switched on only for navigation purposes
- No confusion with stars is expected.
- Visibility of larger celestial bodies (e.g. Moon, Earth) can be predicted and masked out.
- Simple centroid computation then enables line-of-sight measurements.



Simulated images for far-range-navigation with ASTOS simulator

# Vision-Based-Navigation: Mid-Range

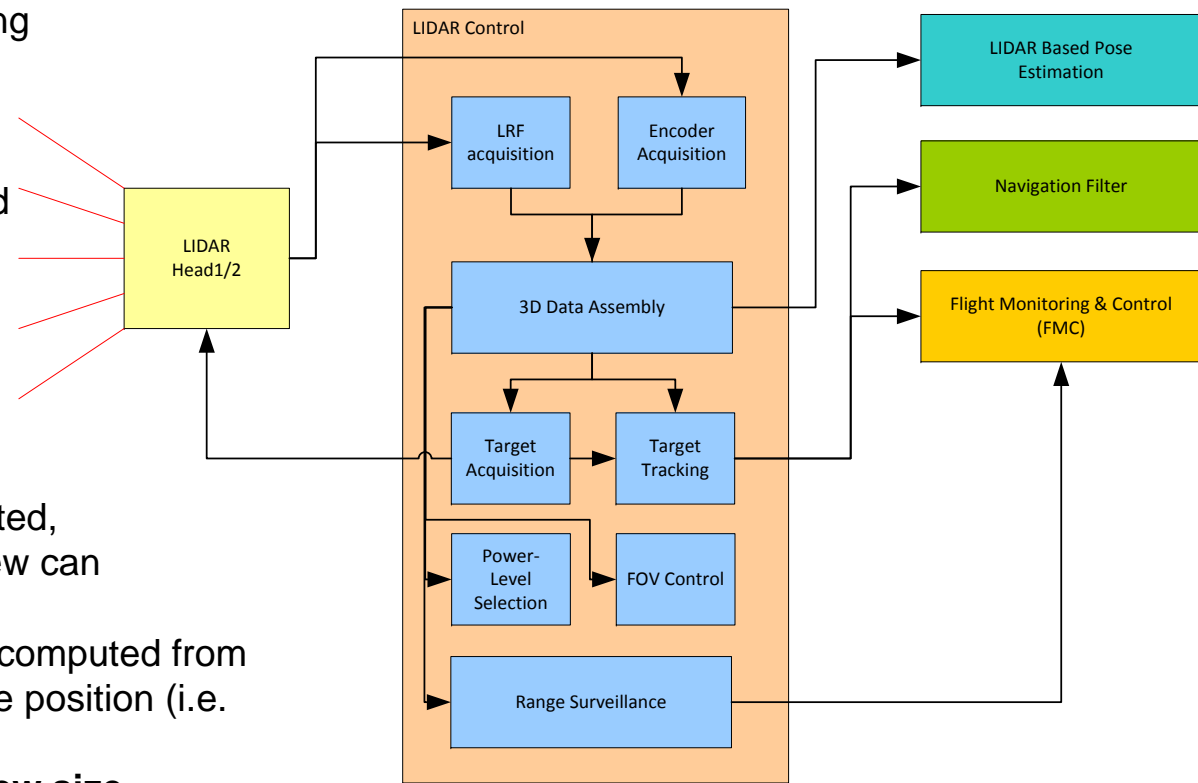
- Mid-range navigation will be based on simple centroid computation of the scanning LIDAR.

- **Target Acquisition:**

- **Slow scanning** with high density and overlapping laser beam divergence.
- Relatively **large field of view** that ensures visibility of target (e.g.  $12^\circ \times 12^\circ$ ).

- **Target Tracking:**

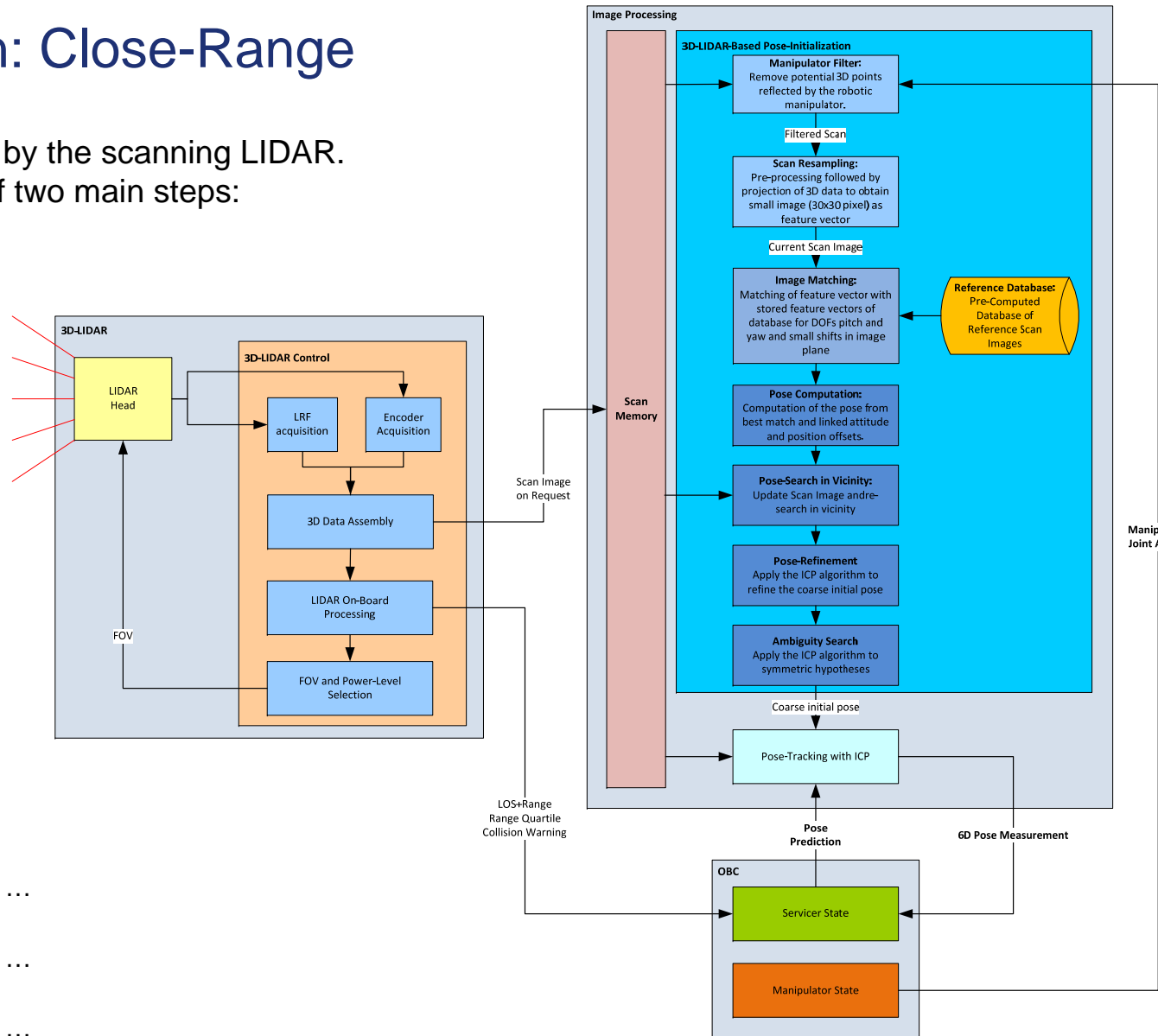
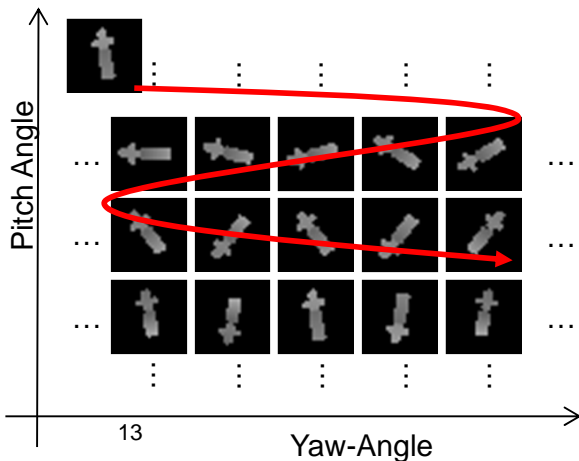
- Once sufficient hits have been collected, the target is found and the field of view can be **narrowed**.
- During tracking, the **centroid** will be computed from all hits. The centroid gives the relative position (i.e. Line-of-sight plus range).
- The range determines the **field of view size**.



- Measurements will show **significant bias** due to the tumbling and the simple centroiding instead of considering the shape of the target.

# Vision-Based-Navigation: Close-Range

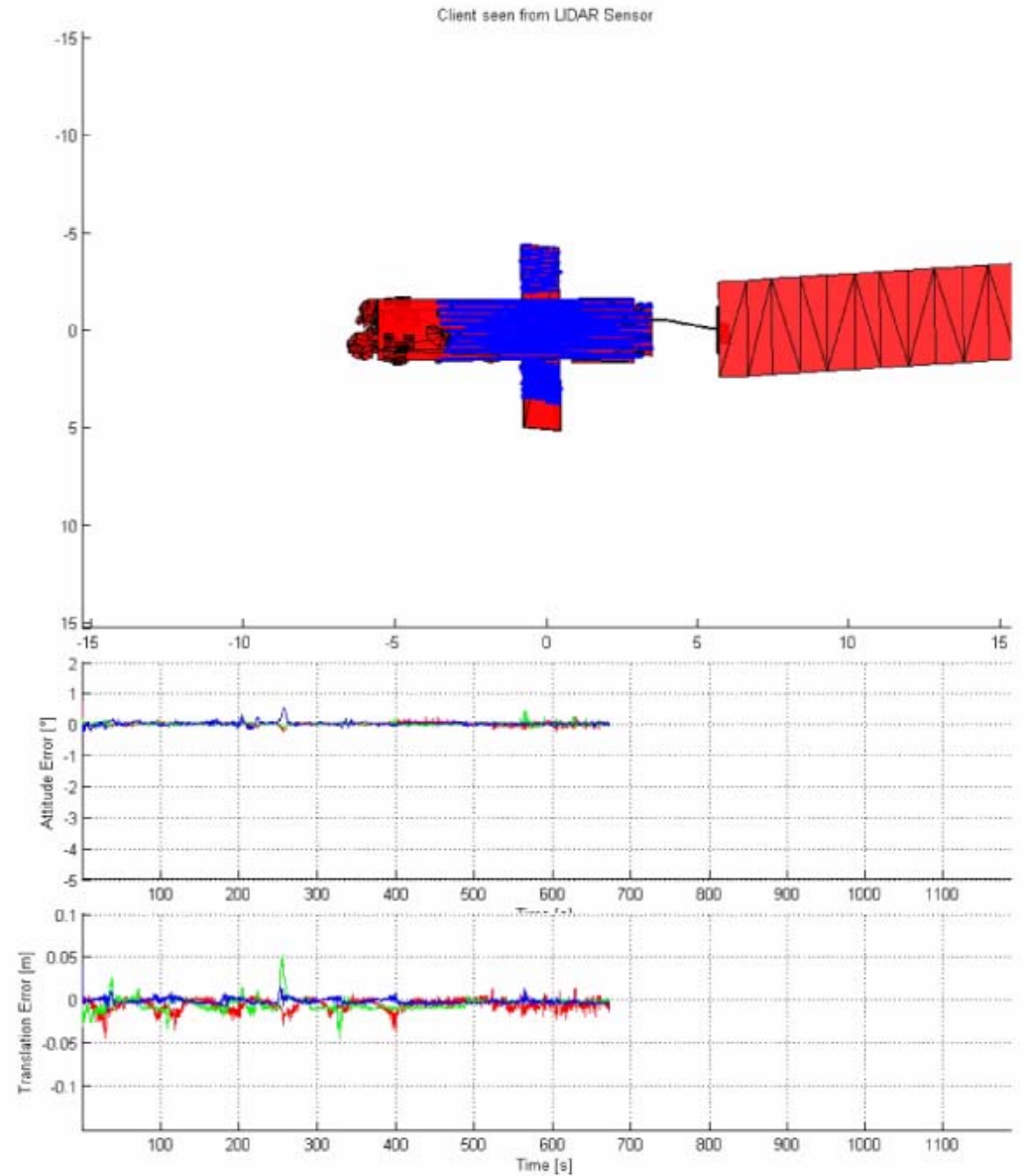
- Based on 3D point-clouds provided by the scanning LIDAR.
- Close-Range-Navigation consists of two main steps:
  - Pose-initialization
  - Pose-tracking
- Pose-Initialization:
  - Raw scan is transformed into small range image
  - Range image is compared to reference images stored in a database.
  - Best match gives coarse viewing direction and thus an initial guess of target attitude.



# GNC, Dynamics Analyses – Visual Navigation Performance Models

## Example of LIDAR-based Pose-Estimation:

- Raw measurements without filtering!



# Vision-Based-Navigation: Motion Estimation

## Objectives:

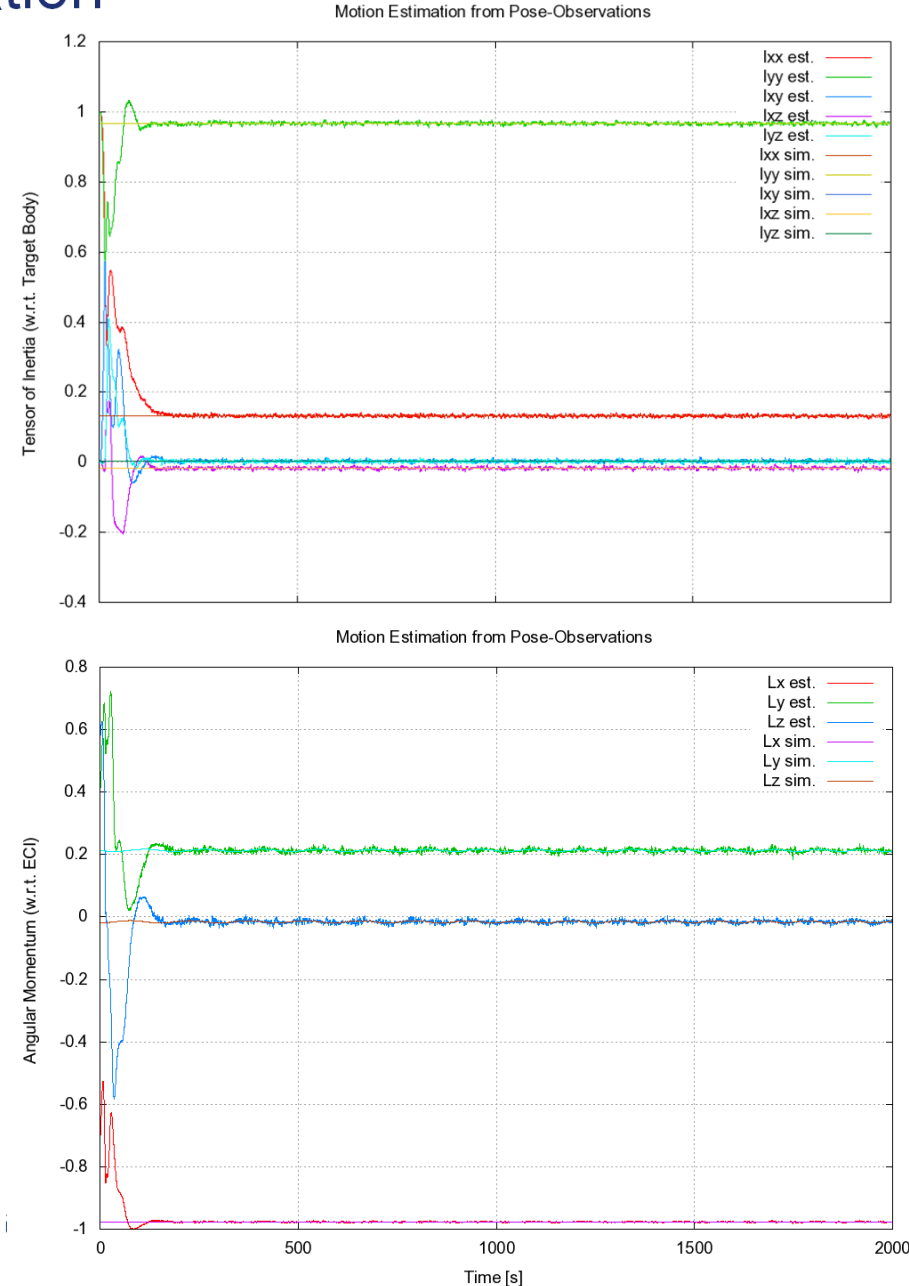
- Estimate the dynamic motion parameters from LIDAR-based pose-estimations:
  - Current attitude (transform ECI  $\rightarrow$  body system),
  - Angular rates  $\omega = (\omega_x, \omega_y, \omega_z)^T$
  - Tensor of inertia  $I = \begin{pmatrix} I_{xx} & I_{xy} & I_{xz} \\ I_{xy} & I_{yy} & I_{yz} \\ I_{xz} & I_{yz} & I_{zz} \end{pmatrix} / I_{zz}$ ,
  - Angular momentum  $L = I \cdot \omega$  (w.r.t. ECI)
- Stabilizing the pose-estimation (tracking)
- Estimate the tensor of inertia.
- Estimate the angular momentum for planning the synchronized motion trajectory.

## Background:

- Target motion is described by Euler's equations for rigid body motion:  $M = I \cdot \dot{\omega} + \omega \times (I \cdot \omega)$
- In combination of the derivative of unit quaternions, the following system of differential equations gives the system equations of a Kalman filter:

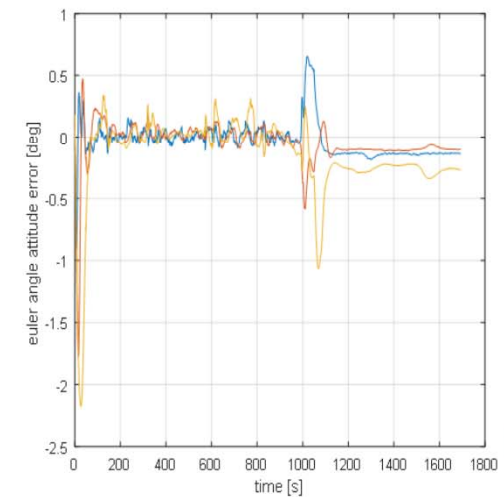
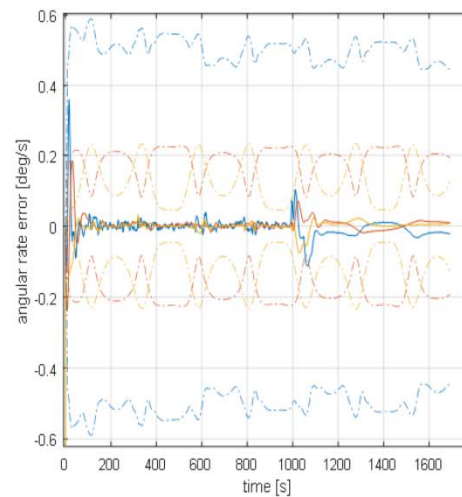
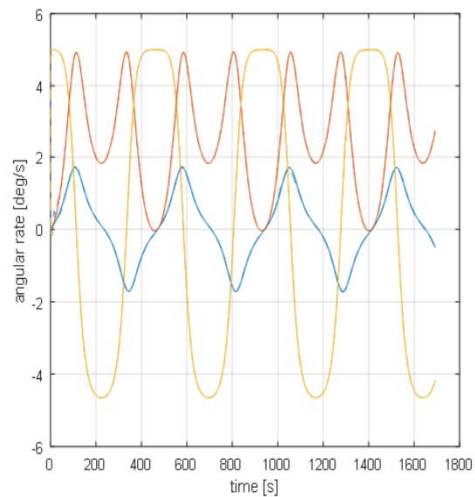
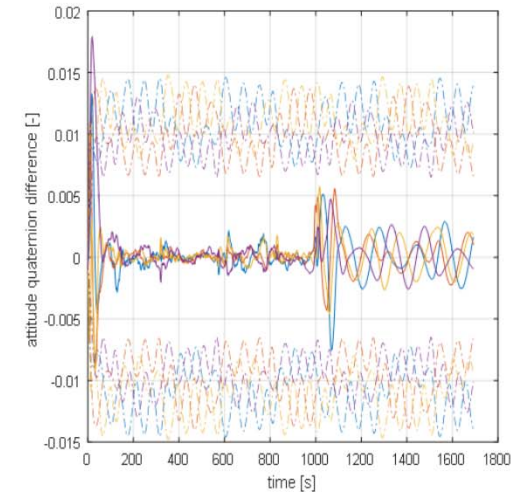
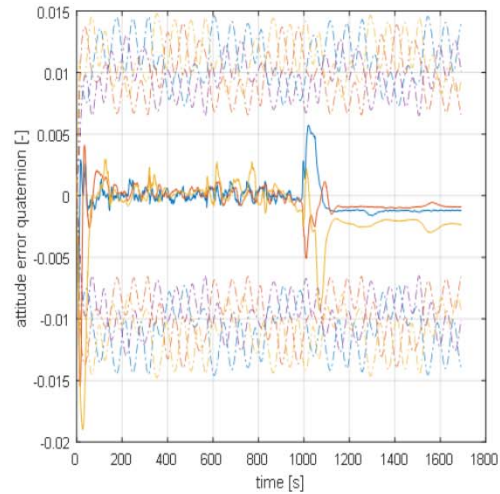
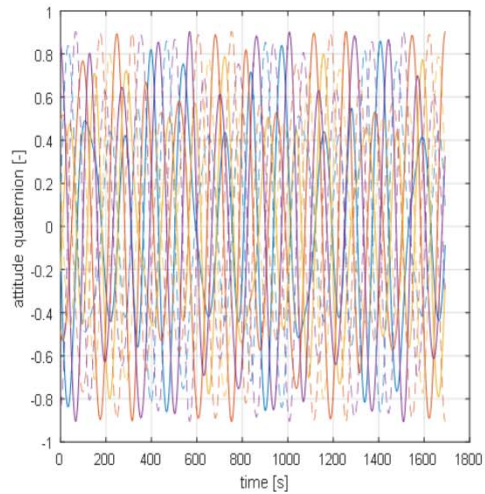
$$\dot{q} = \frac{1}{2} q \cdot \bar{\omega}$$

$$\dot{\omega} = I^{-1} \cdot (-\omega \times (I \cdot \omega))$$



# Vision-Based-Navigation: Simulation of Motion Estimation

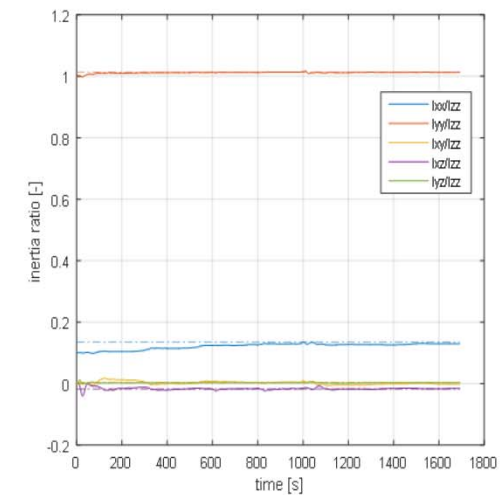
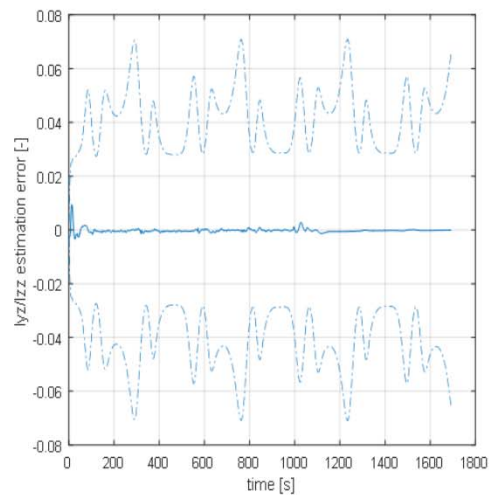
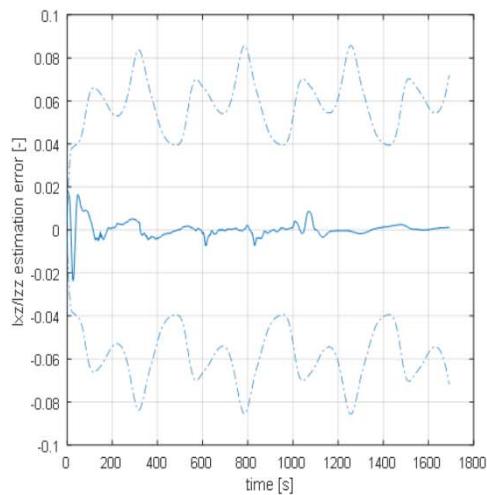
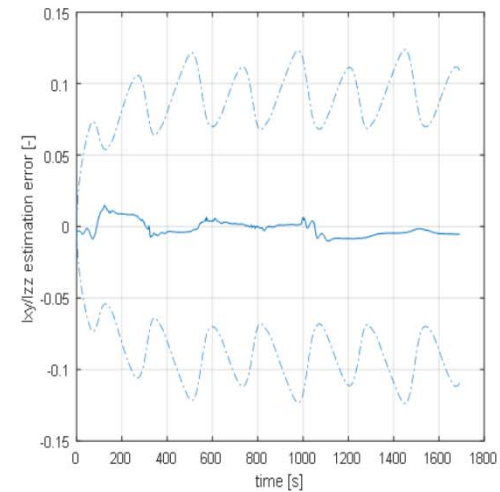
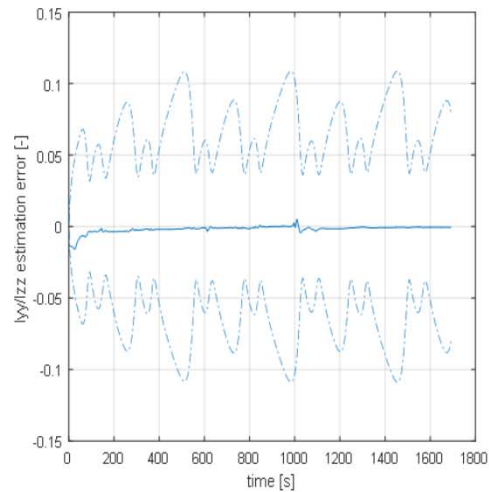
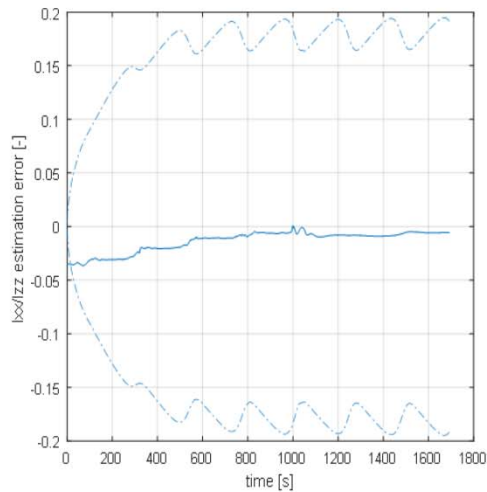
- Following diagrams show the simulation results of close-range performance model and navigation filter for estimation of attitude and angular rates.





# Vision-Based-Navigation: Simulation of Motion Estimation

- Following diagrams show the simulation results of close-range performance model and navigation filter for estimation of tensor of inertia.



# Extended Kalman Filter Design for Relative Orbital Elements

Prediction

$$\Phi = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ -1.5n_\omega dt & 1 & 0 & 0 & -10.5\gamma \sin(2i)n_\omega dt & 0 \\ 0 & 0 & 1 & -\dot{\varphi}dt & 0 & 0 \\ 0 & 0 & \dot{\varphi}dt & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 3\gamma \sin^2(i)n_\omega dt & 1 \end{bmatrix}$$

$$\gamma = 0.5J_2 \frac{R_{eq}^2}{a^2}$$

$$\dot{\varphi} = 1.5\gamma n_\omega (5 \cos^2(i) - 1)$$

Thruster commands

$$a\delta\alpha_{F_{RTN}} = \frac{dt}{mn_\omega} \begin{pmatrix} 2F_T \\ -2F_R \\ F_R \sin u + 2F_T \cos u \\ -F_R \cos u + 2F_T \sin u \\ F_N \cos u \\ F_N \sin u \end{pmatrix}$$

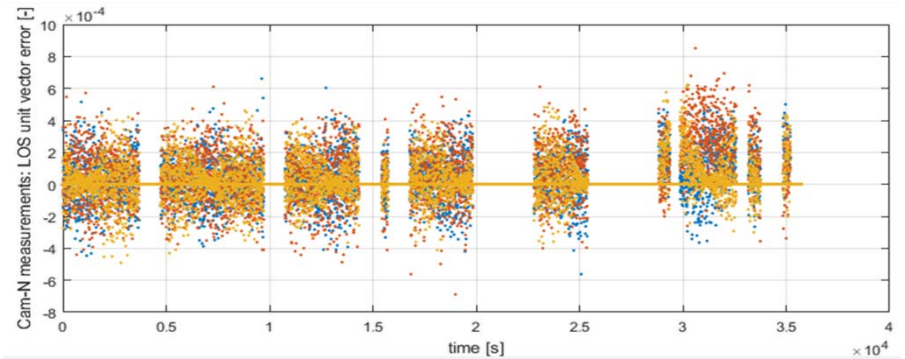
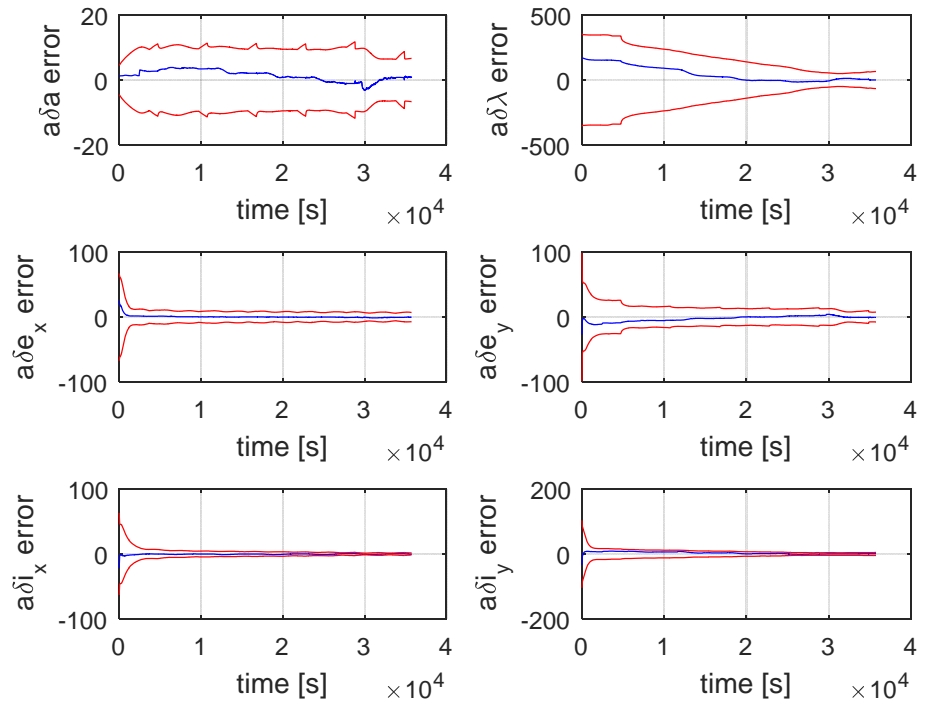
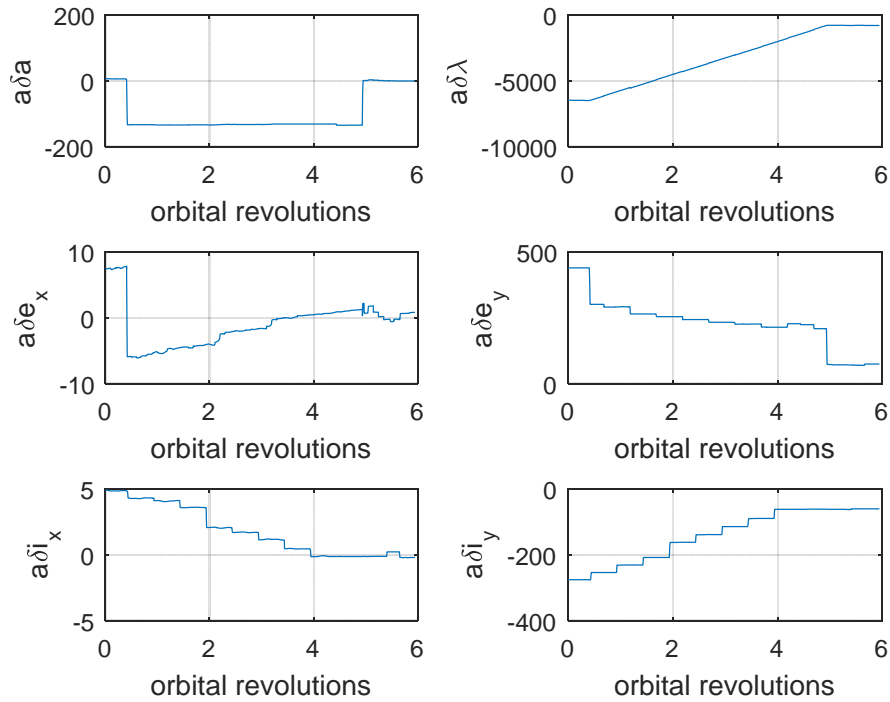
Measurements

$$LOS_{predicted} = z_1 = \begin{pmatrix} -r_N / r_T \\ -r_R / r_T \end{pmatrix}$$

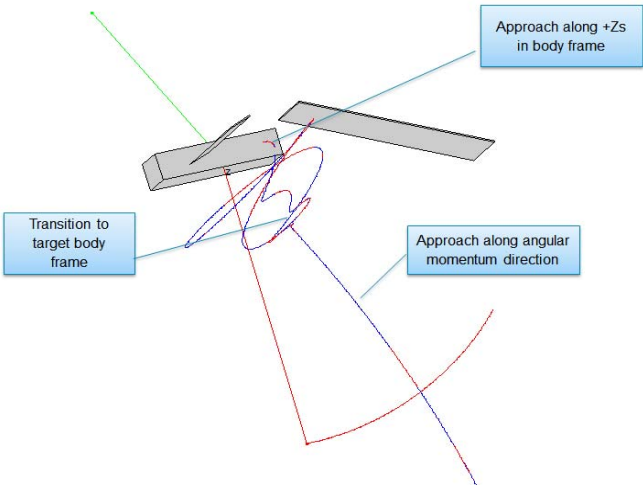
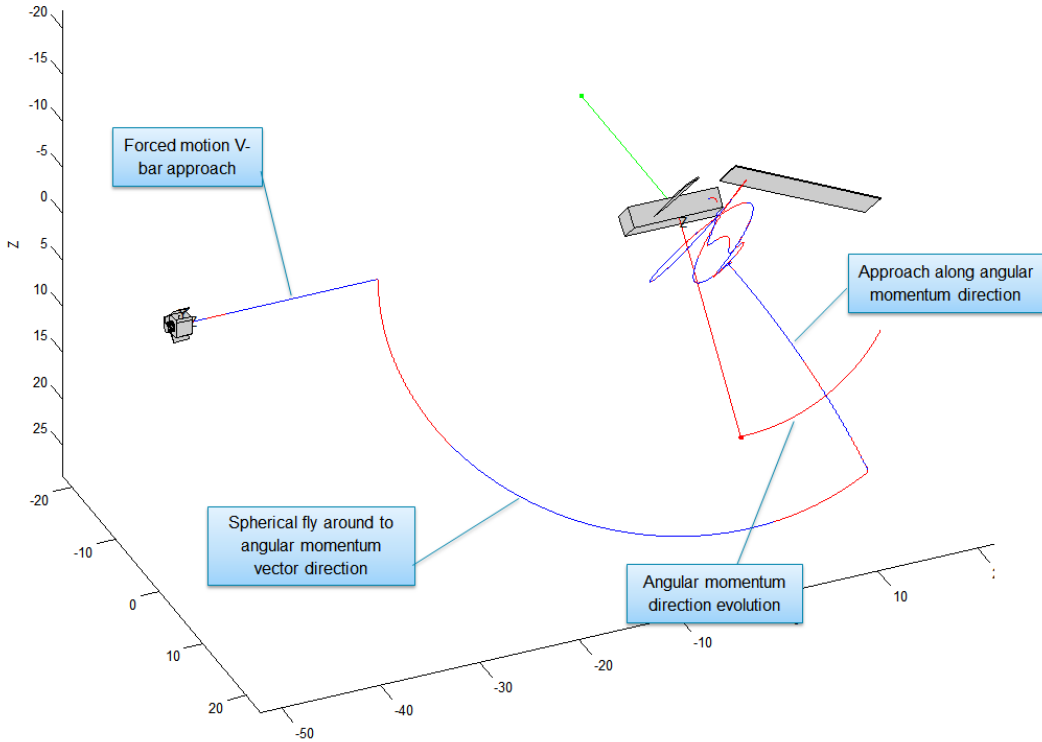
$$H = \begin{bmatrix} \frac{\partial z_1}{\partial r_{RTN}} & \frac{\partial z_1}{\partial v_{RTN}} \end{bmatrix} \cdot \frac{\partial \begin{pmatrix} r_{RTN} \\ v_{RTN} \end{pmatrix}}{\partial ROE} = \begin{bmatrix} 0 & \frac{r_N}{r_T} & 2\frac{r_N}{r_T} \sin u & -2\frac{r_N}{r_T} \cos u & -\sin u & \cos u \\ -1 & \frac{r_R}{r_T} & \cos u + 2\frac{r_R}{r_T} \sin u & \sin u - 2\frac{r_R}{r_T} \cos u & 0 & 0 \end{bmatrix} \cdot \frac{1}{r_T}$$

Low computational effort!

# Navigation Filter Performance: Far Range



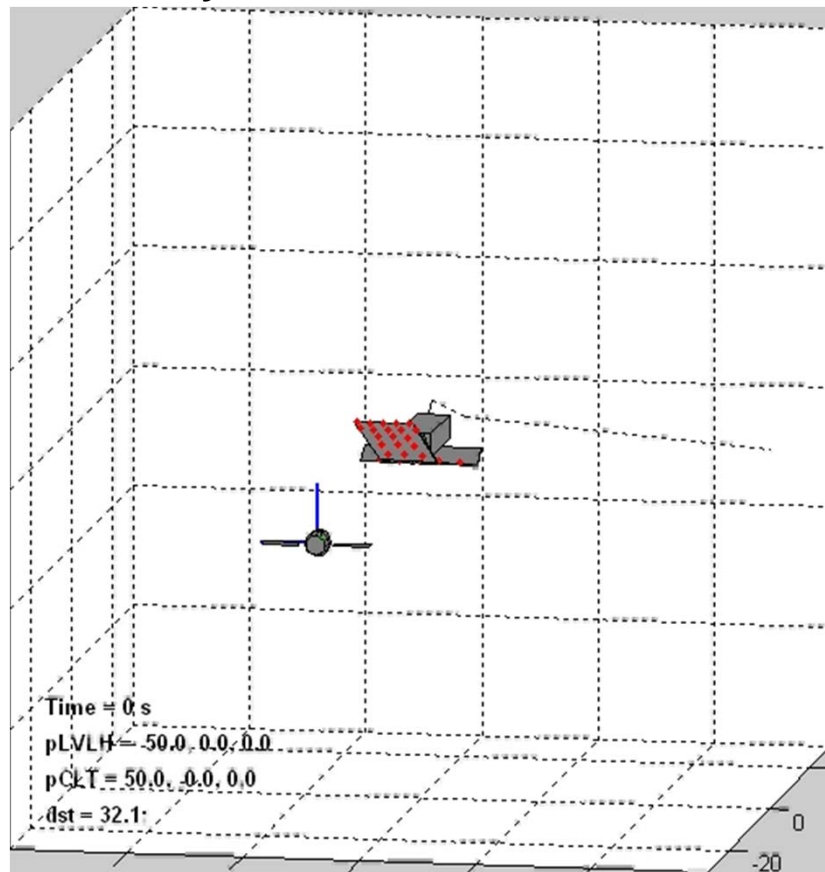
# Guidance trajectory: Motion synchronisation



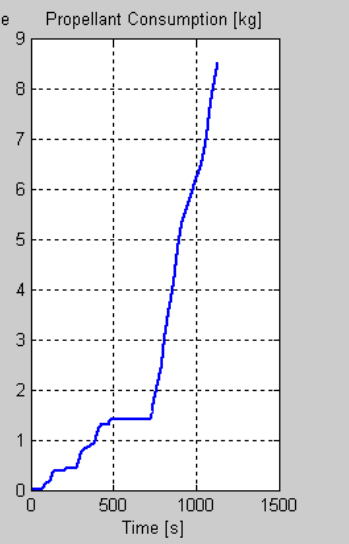
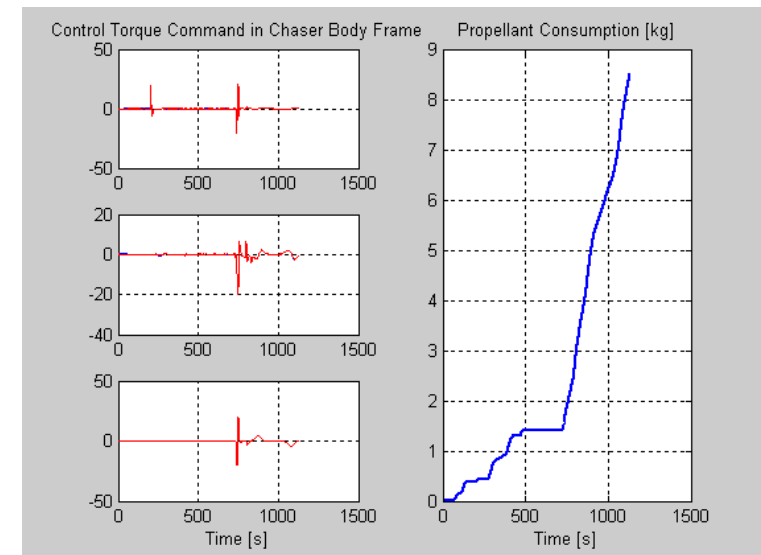
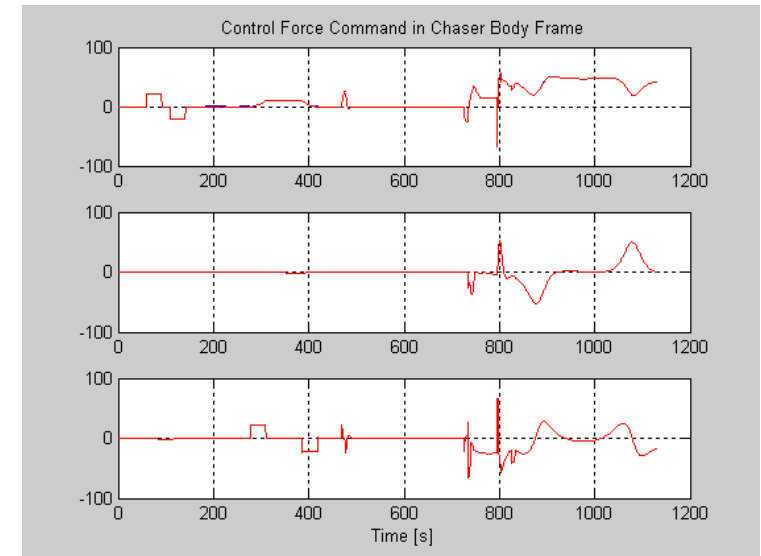
# Synchronized flight to the target

## Guidance solutions to reach and sync with the rotating target

### Attitude dynamics based on Phase A results



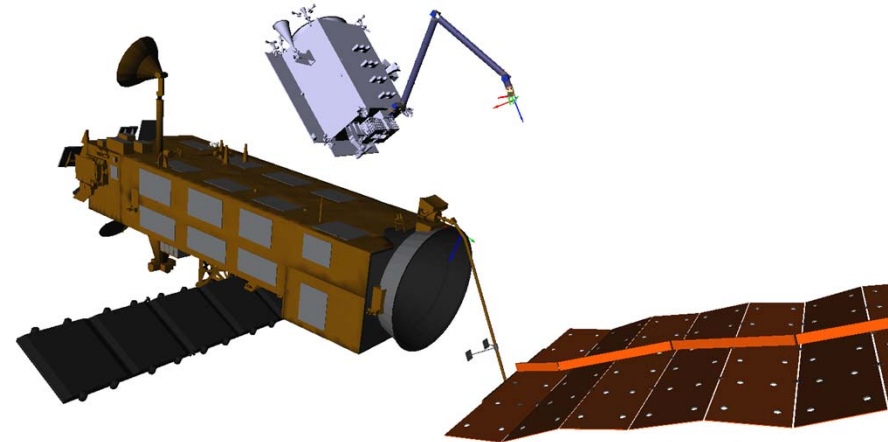
„90 deg nutation“ case



# Coupled Control: Station keeping at Capture Point

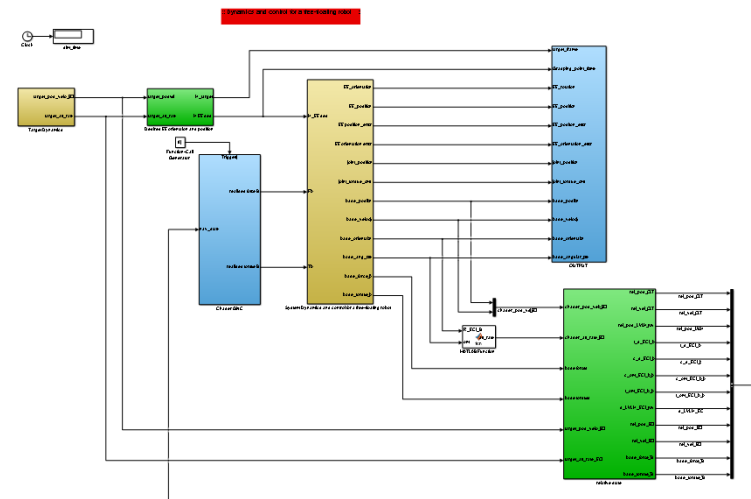
## Control design

- GNC control frequency: 1 Hz
- GNC control bandwidth: 0.2 Hz
- Feedforward terms for translational and angular acceleration
- Feedforward term for robotic arm forces and torques
- Joint control frequency:  $\sim 1$  kHz

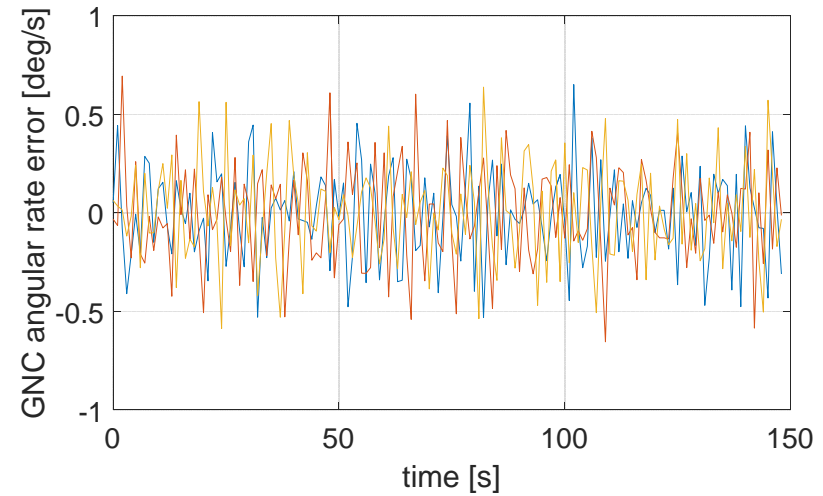
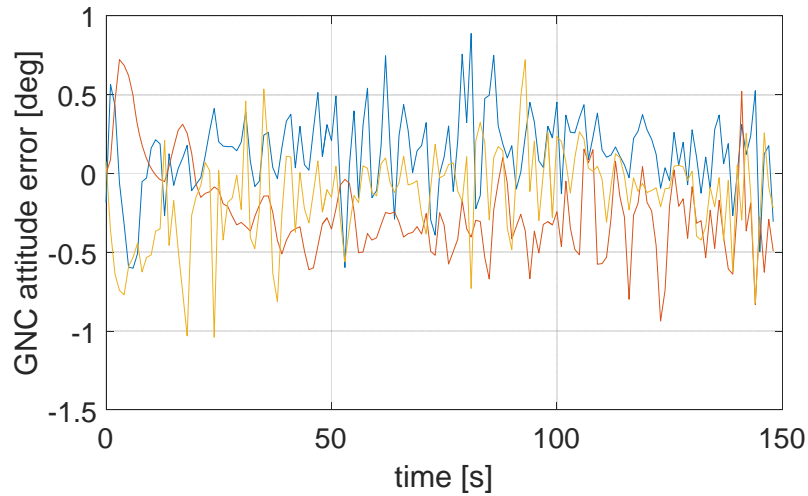
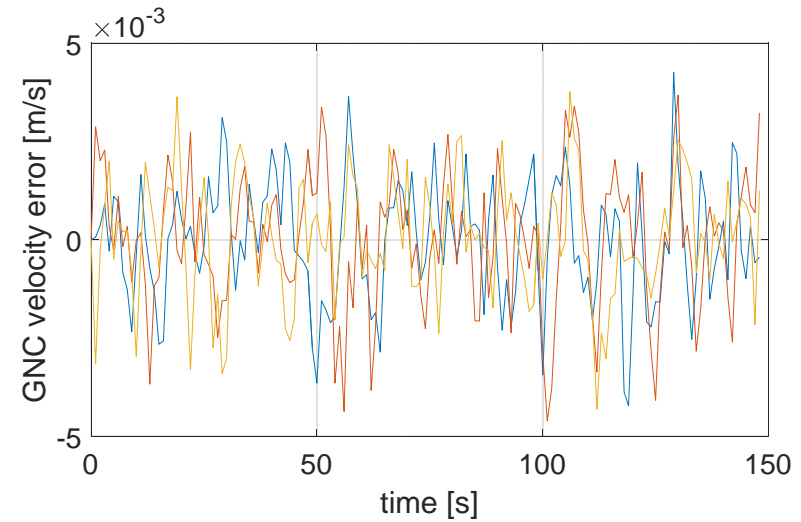
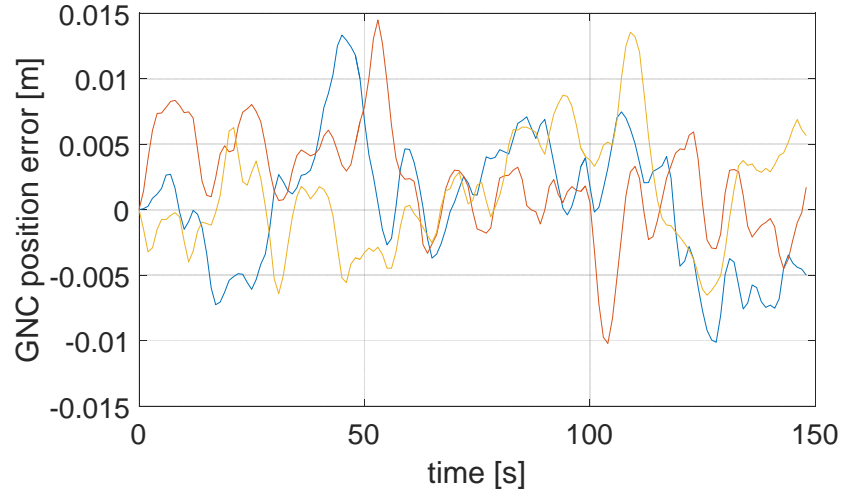


## Simulator setup:

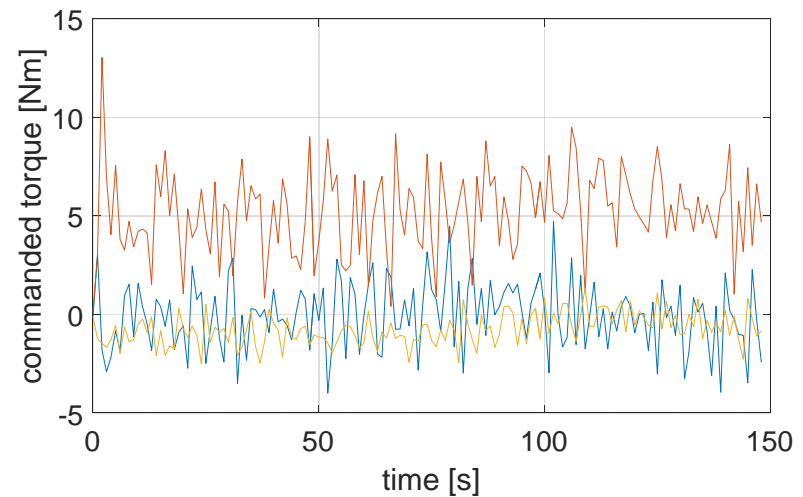
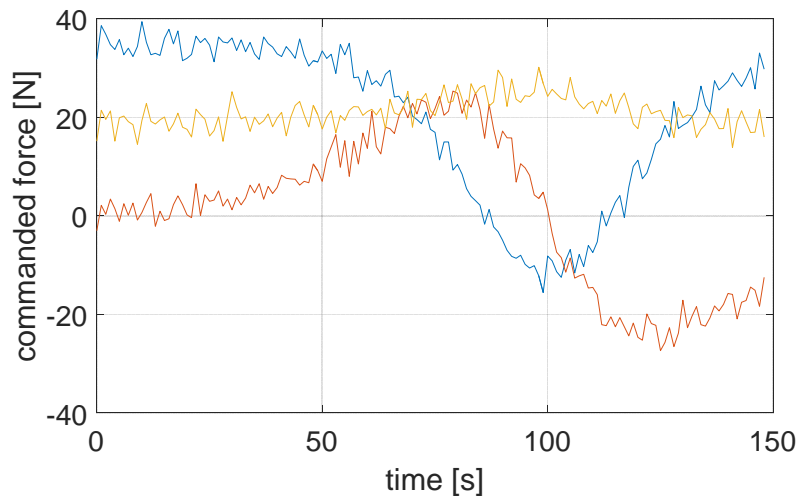
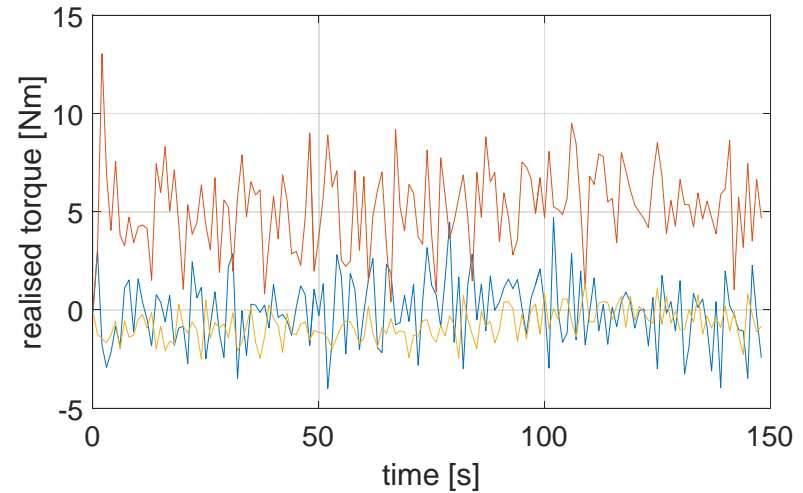
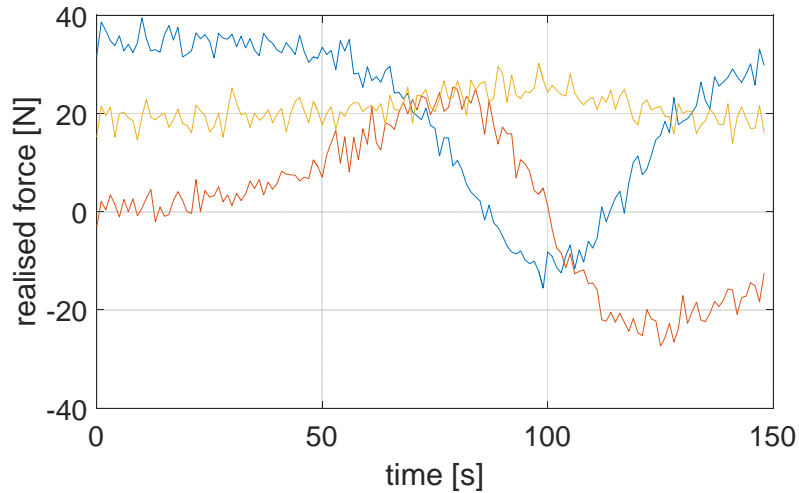
- Coupled chaser and robotic arm dynamics
- Thruster and relative navigation models
- Chaser controller for motion synchronisation
- Robotic arm joint controller for capture
- Target dynamics



# Coupled Control: Station keeping at Capture Point, Target Rotational Scenario 1



# Coupled Control: Station keeping at Capture Point, Target Rotational Scenario 1





# Coupled Control: Station keeping at Capture Point, RCS consumption

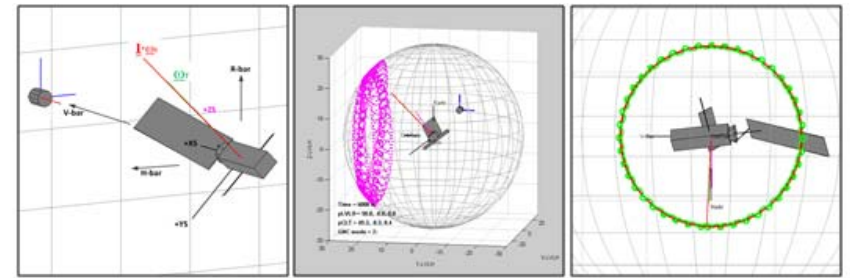
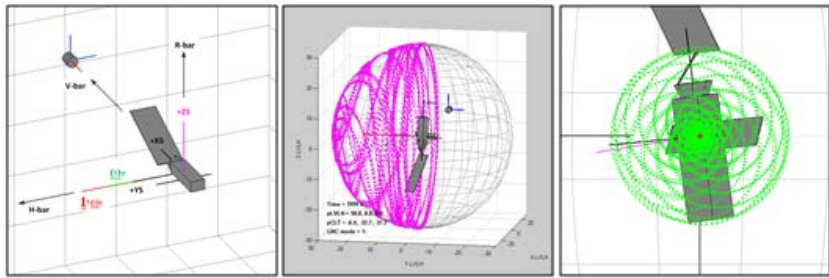
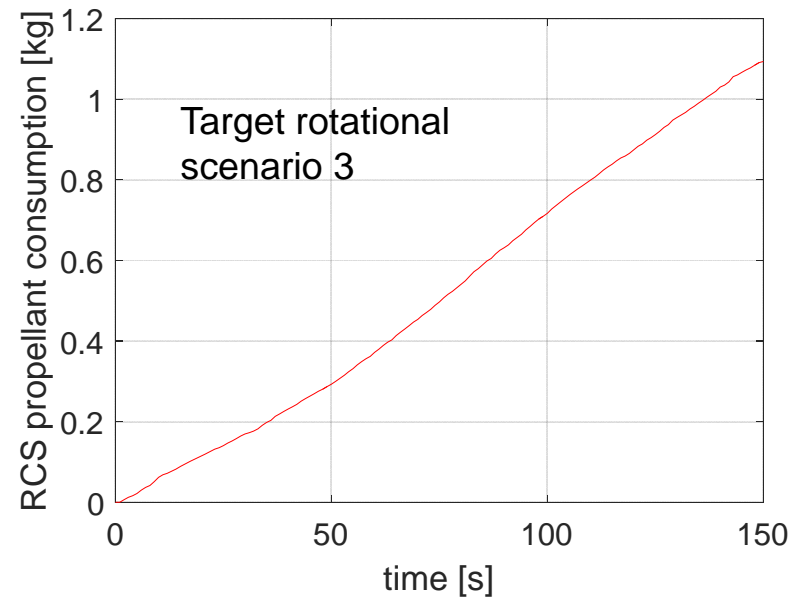
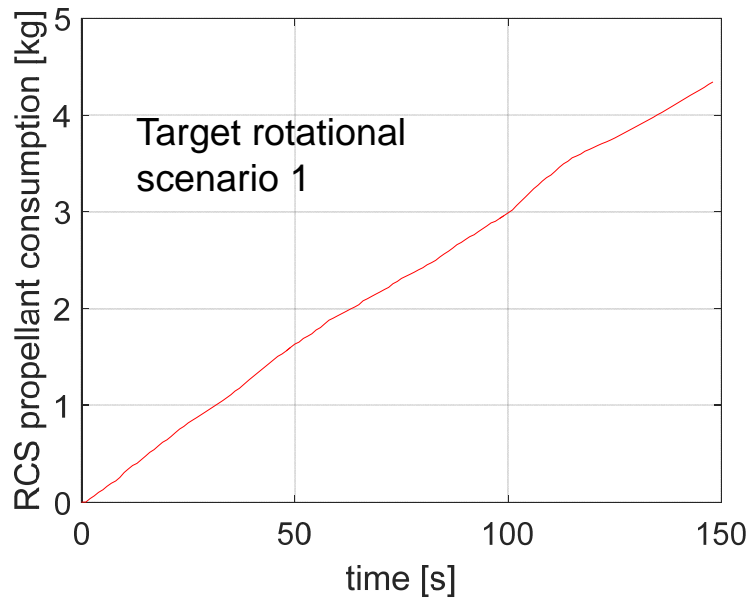
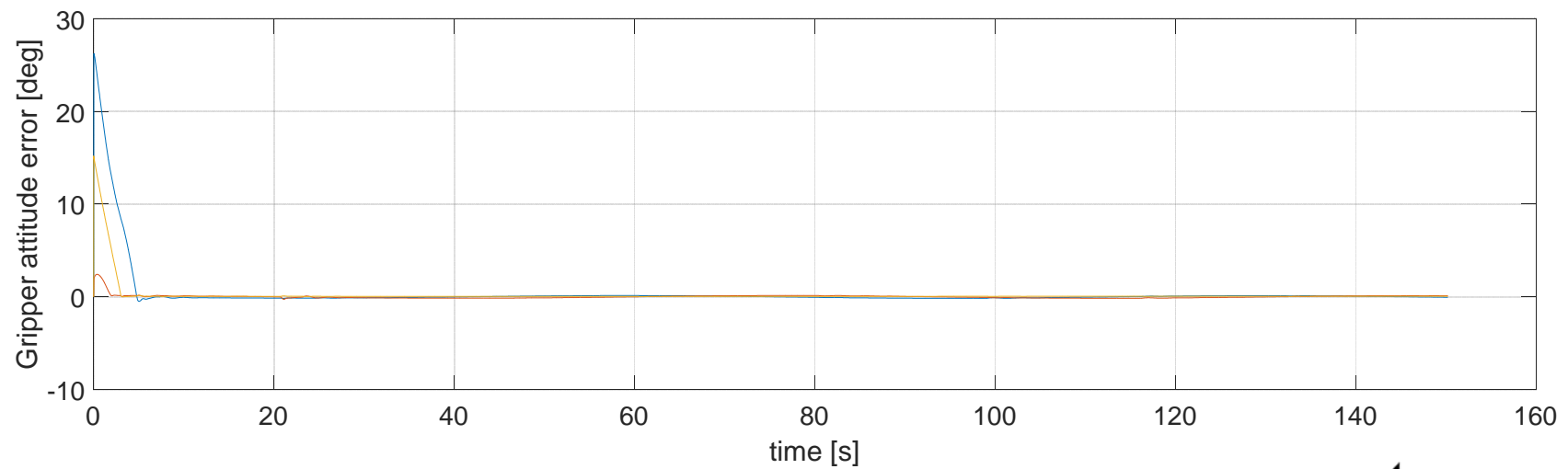
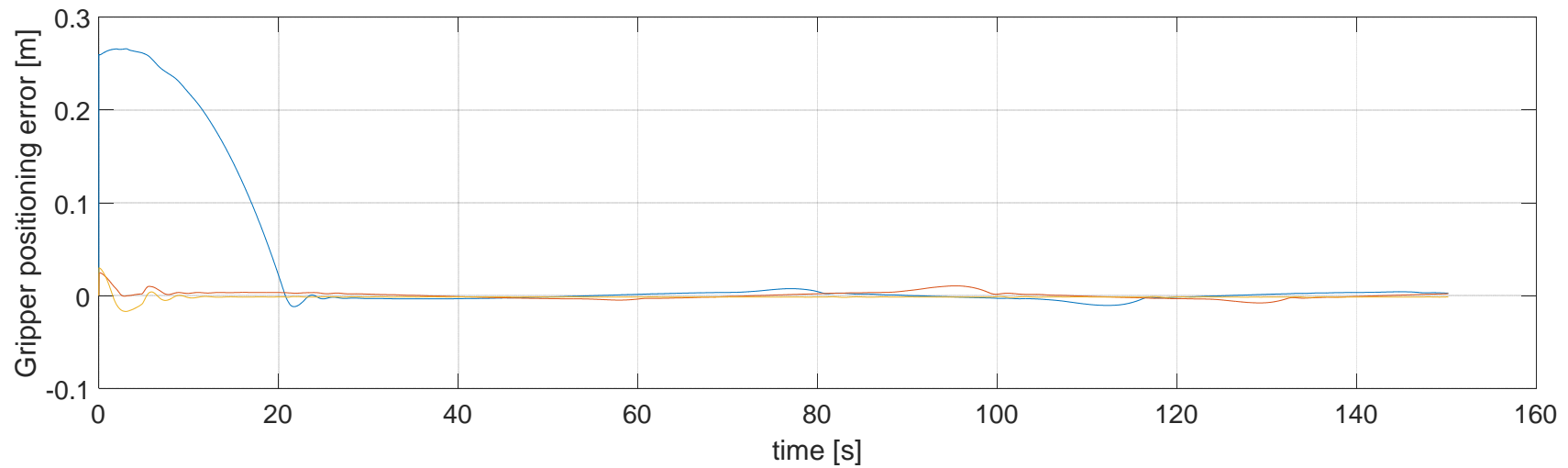


Figure 8-8: Scenario 1 results in a  $\pm 90^\circ$  cone containing the ZS figure axis motion (middle) w.r.t. LVLH and a  $\pm 25^\circ$  cone for the spin vector (right). The angular momentum vector stays very close to the H-bar

Figure 8-10: Scenario 3 results in a  $\pm 45^\circ$  virtual precession cone for the angular momentum vector (right, red). Superimposed, a small nutation of both the ZS figure axis (middle) and the spin axis (right, green) is seen

# Coupled Control: Station keeping at Capture Point, Target Rotational Scenario 3



# Coupled Control: Station keeping at Capture Point

## Main Chaser GNC results

- Relative position control accuracy  $< 5$  cm
- Relative velocity control accuracy  $< 5$  mm/s
- Relative attitude control accuracy  $< 1^\circ$
- Relative angular rate control accuracy  $< 0.5^\circ/s$

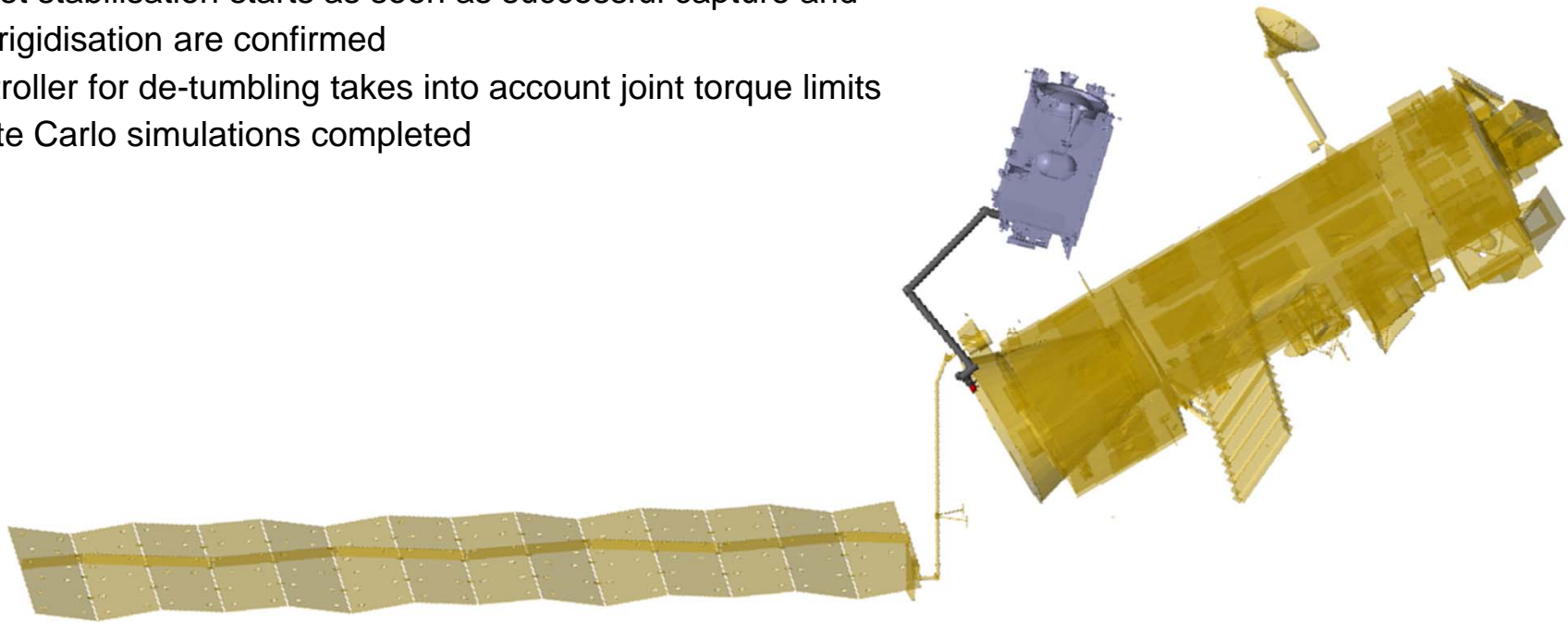
## Robotic arm performance (without visual servoing)

- Gripper positioning error  $< 5$  mm
- Gripper orientation error  $< 0.5^\circ$



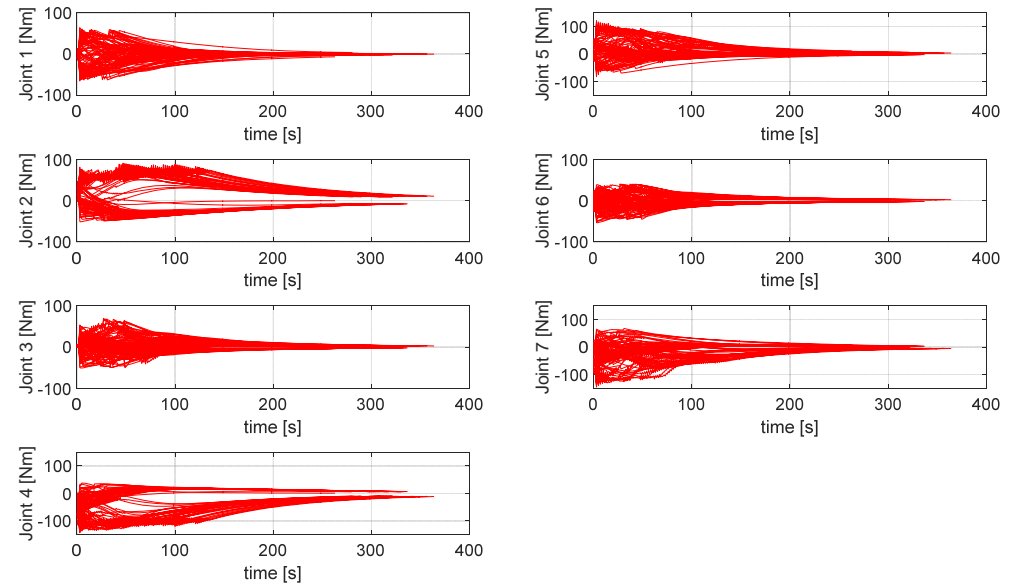
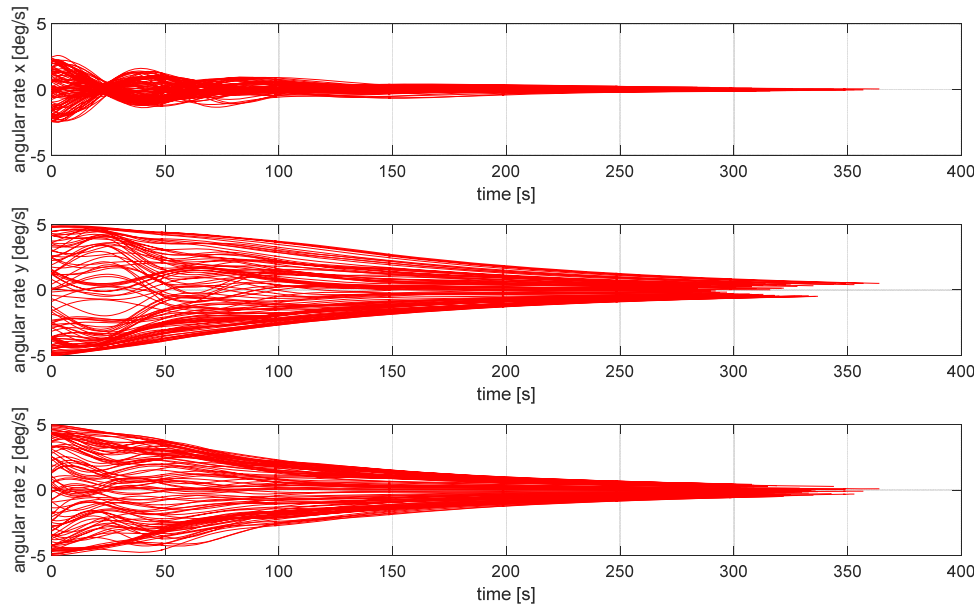
# Coupled Control: Target Stabilisation

- Target stabilisation starts as soon as successful capture and arm rigidisation are confirmed
- Controller for de-tumbling takes into account joint torque limits
- Monte Carlo simulations completed



# Coupled Control: Target Stabilisation

MC simulation results for target rotational scenario with 5°/s around random axis, limited to 30° w.r.t. target y/z plane



# Coupled Control: Target Stabilisation

Nominal joint torque limit: 176 Nm, i.e. operational joint torque limit: **88 Nm** + 100% margin

## Main simulation results

- Maximal joint torque due to free tumbling motion at 5°/s: 150 Nm
- Maximal joint torque during target stabilisation: 150 Nm (not higher than free motion!)
- Maximal angular rate for 88 Nm joint torque: 3.8°/s (Envisat is currently tumbling at less than 3.5°/s)
- Worst case duration until joint torques remain below 88 Nm: 150 s

## Conclusions and way forward

- Current margin on joint torques is below 20% for 5°/s
  - Note: 5°/s is 43% above currently estimated angular rate
  - Centrifugal forces and rotational energy scale with  $\omega^2$ 
    - ➔ 5°/s instead of 3.5°/s means factor 2 in consumption for motion synchronisation and stabilisation
- Options to increase the margin for 5°/s design case
  - Support tumbling motion by Chaser GNC (compensation of centrifugal forces)
    - Feed Forward term could be sufficient
    - Drawback: Large torques in Chaser contingency case
  - Increase joint torque limit
    - Option 1: Delta qualification for current design
    - Option 2: Design modification (joint with 372 Nm nominal torque limit is available)