



ASTRO-H simulation framework

Masanobu Ozaki (ISAS/JAXA)
<ozaki@astro.isas.jaxa.jp>,
on behalf of the ASTRO-H Monte Carlo simulator team



Outline



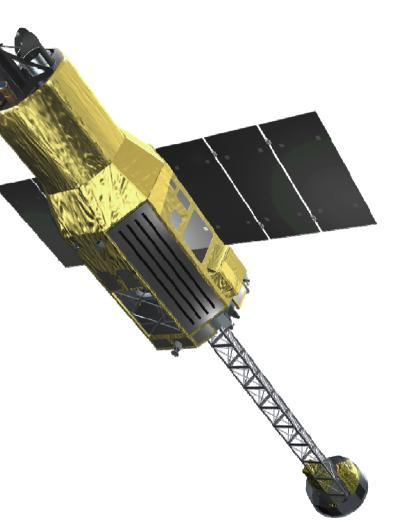
- 1. ASTRO-H observatory
- 2. Geometry Description
- 3. Simulator Dataflow
- 4. Activation Simulation
- 5. Beta Release (for ASTRO-H community)
- 6. Next Step



ASTRO-H



- 6th Japanese X-ray astronomy satellite
- Scheduled for launch in 2015
- 1.7t mass, 14m length
- LEO of 550 km altitude,
 ~30 deg inclination angle





ASTRO-H: detectors



(SUWS7, 2010)

Four kinds of detectors:

SXS: X-ray micro calorimeter, with <u>a</u> few hundred Kg aluminum alloy

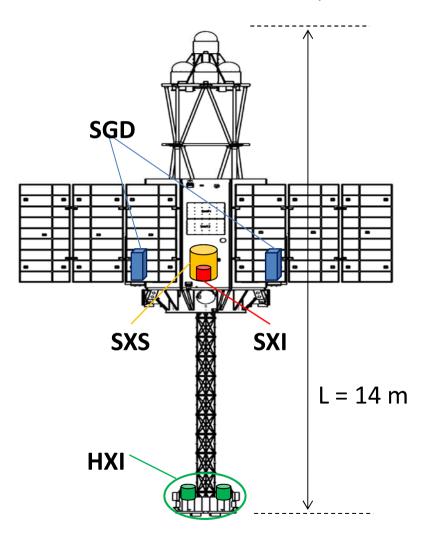
SXI: X-ray CCD camera with <u>thick Al</u> shield for < 10 keV band

HXI: Si-strip and CdTe-pixel cameras for > 10 keV band, <u>also sensitive</u> for atmospheric neutron backgrounds

SGD: Compton kinematics telescopes <u>with BGO active</u> <u>shields</u> for a few hundred keV band

Different photon detection mechanism and sensitivity for background radiation

-> MC simulation is essential



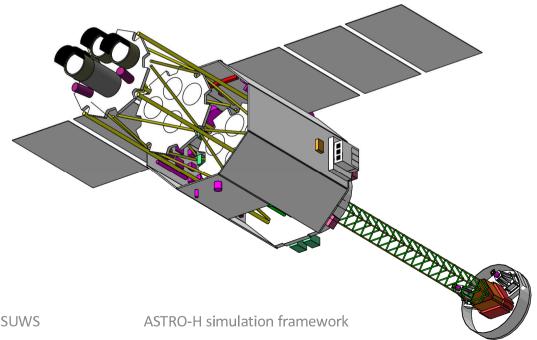


Geometry Description



(SUWS8, 2011)

- Detectors and mirrors are placed in different logical spaces ("parallel world") from the spacecraft structure.
 - This allows the geometry overlaying between two spaces, and makes it easy to develop each component/structure incrementally.

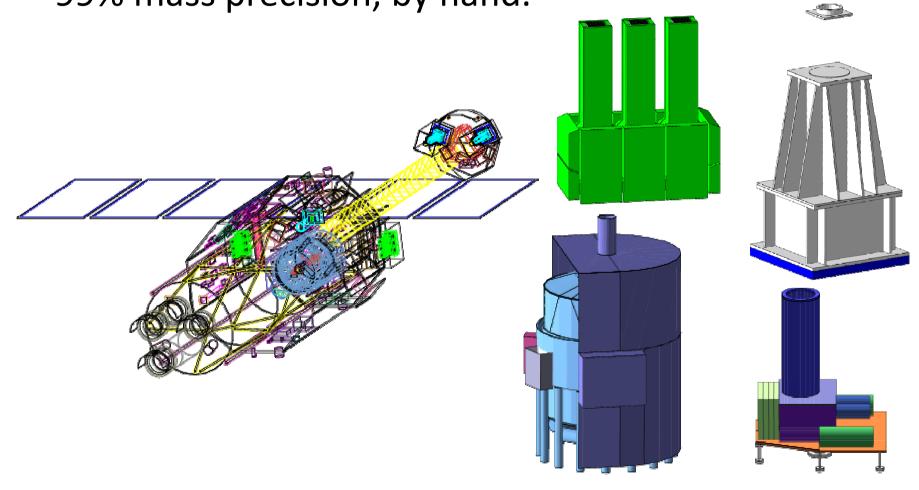




Geometry Status



 Now most of components are implemented with 95-99% mass precision, by hand.

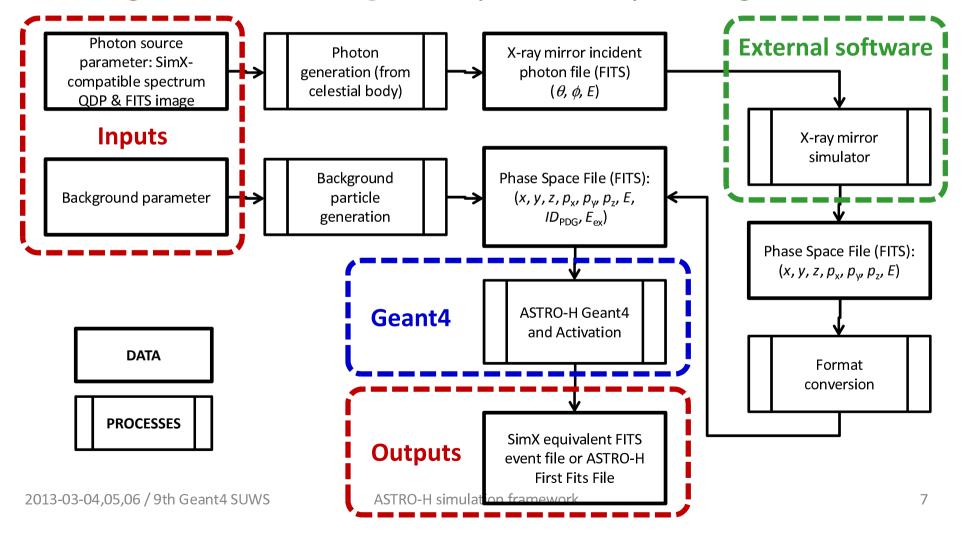




Simulator Dataflow



- I/O compatible with existing software
- Using external heritage: X-ray mirror ray tracing software

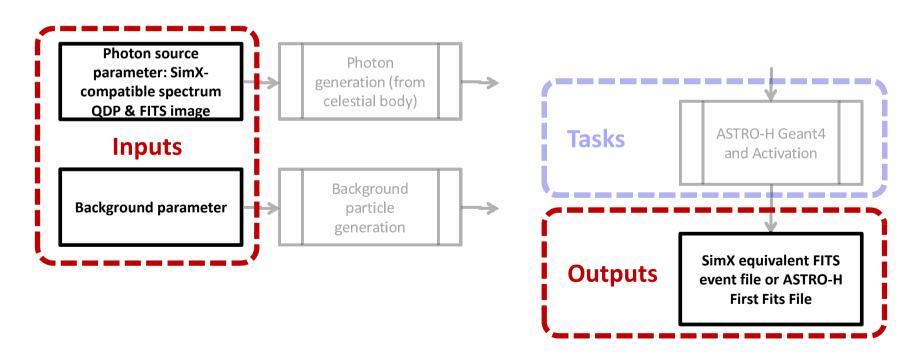




I/O compatibility



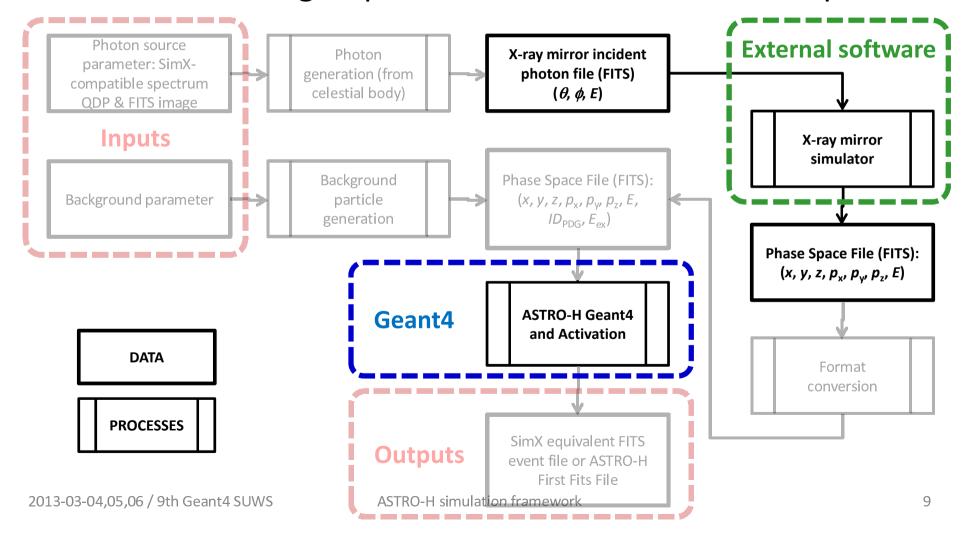
- Charged particle background sources are separately described from photons.
- Accepts existing software's celestial body description.
- Outputs high energy astronomy's standard format "event FITS".



External software and Geant4



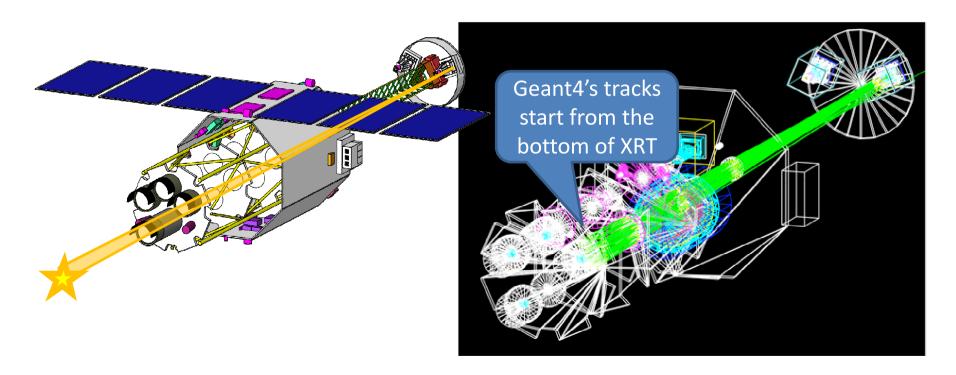
 We decided to use heritage for X-ray telescopes' ray tracing, because of strong request from the hardware developers.



External software and Geant4



- The simulation uses external heritage ray tracing software for the mirror X-ray transportation.
 - → Consistency between official user tools and Geant4 simulation is automatically ensured.



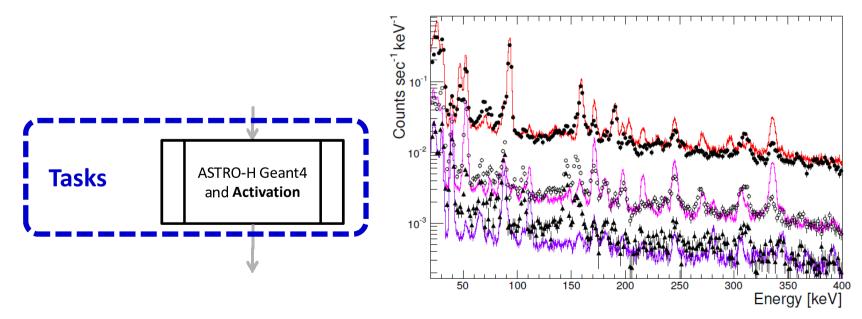


Activation Simulation



(SUWS8, 2011)

- We succeeded in reproducing the activation by accelerator beam tests, using Geant4 database, without external library.
 - Much simpler structure than past, and easy to maintenance in future.

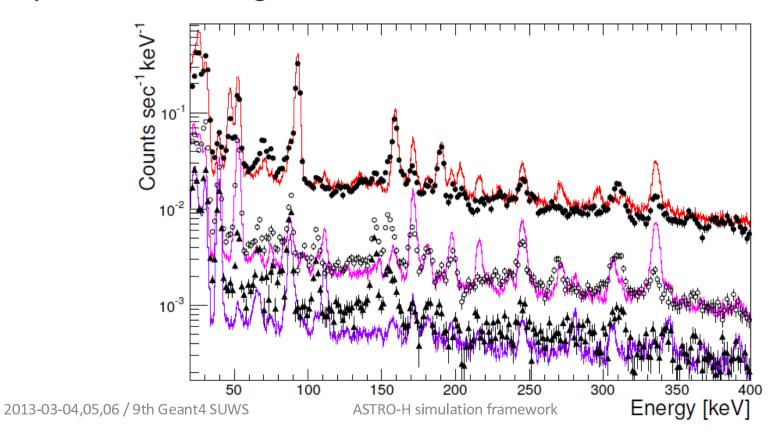




Activation progress



- We confirmed that the CdTe activation simulation, especially for continuum level, agrees quite well with the experiments. This should support to make the in-orbit BGD simulation reliable.
- Isomer lines are not represented well: current Geant4 Hadronic processes don't generate them.

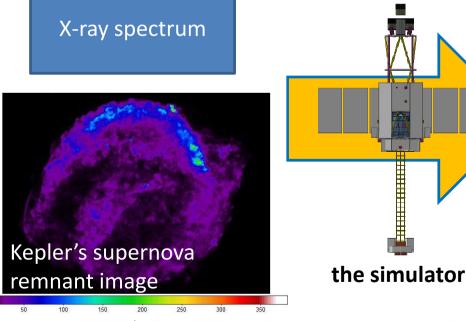


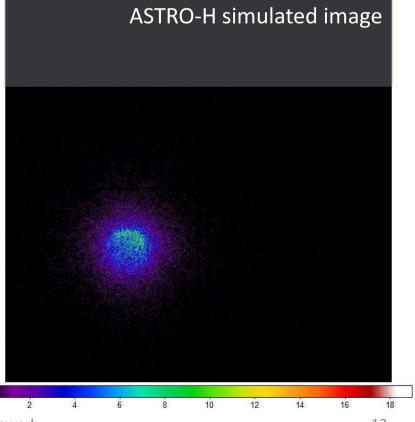


Beta release



- Beta version will be released to ASTRO-H science community, which is not familiar with Geant4.
- Beta version should
 - work on most of Mac OS X and Linux,
 - have simX 2.0 compatible I/O,
 - simulate all the detectors, and
 - be ready in one week or so.





ASTRO-H simulation framework



Next Steps



- "Products" from the simulator is strongly expected in a few month: simulation efficiency and resources (of both human and computing) organization are the keys.
 - Higher simulation efficiency with "event biasing" options is a key.

