

TTEthernet Technology for Robust Integration of Advanced Space Systems

ADCSS 2013

Christian Fidi, Technical Product Manager Space Products
Christian.Fidi@TTTech.com

October 23rd, 2013

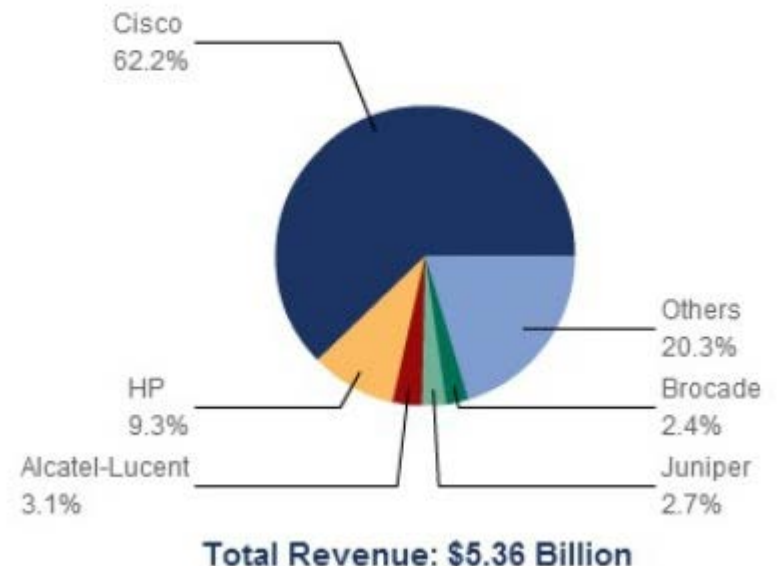
Content

- ❑ Why Ethernet
- ❑ Motivation for Time-Triggered Ethernet
- ❑ Challenges of System Design
- ❑ TTEthernet Quality of Service
- ❑ Layers and Partitioning
- ❑ Cross Industry Development
- ❑ Space Use Case “OMAC4S”, Avionics-X
- ❑ Next Steps
- ❑ Partners

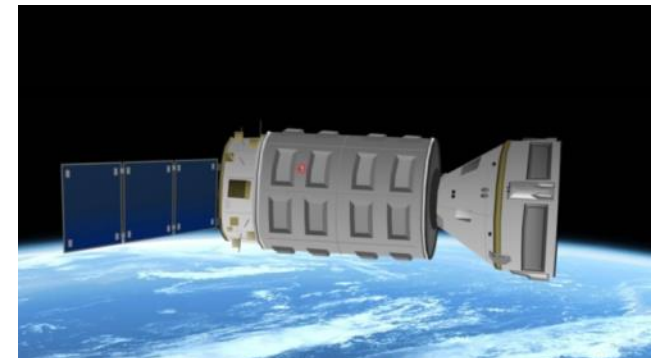
Ethernet a Worldwide Standard

- ❑ Worldwide used, cross industry with a growing market in embedded systems
- ❑ IEEE802 is an open and well defined standard
- ❑ Supports different speeds and topologies
- ❑ Well defined network stack ISO/OSI
- ❑ Low cost COTS Ethernet equipment available
- ❑ Robust physical layer with future enhancements e.g. BroadR-Reach (100Mbps with 2-wire twisted-pair)
- ❑ Standardized interface to the physical layer
Engineers learn about Ethernet in schools

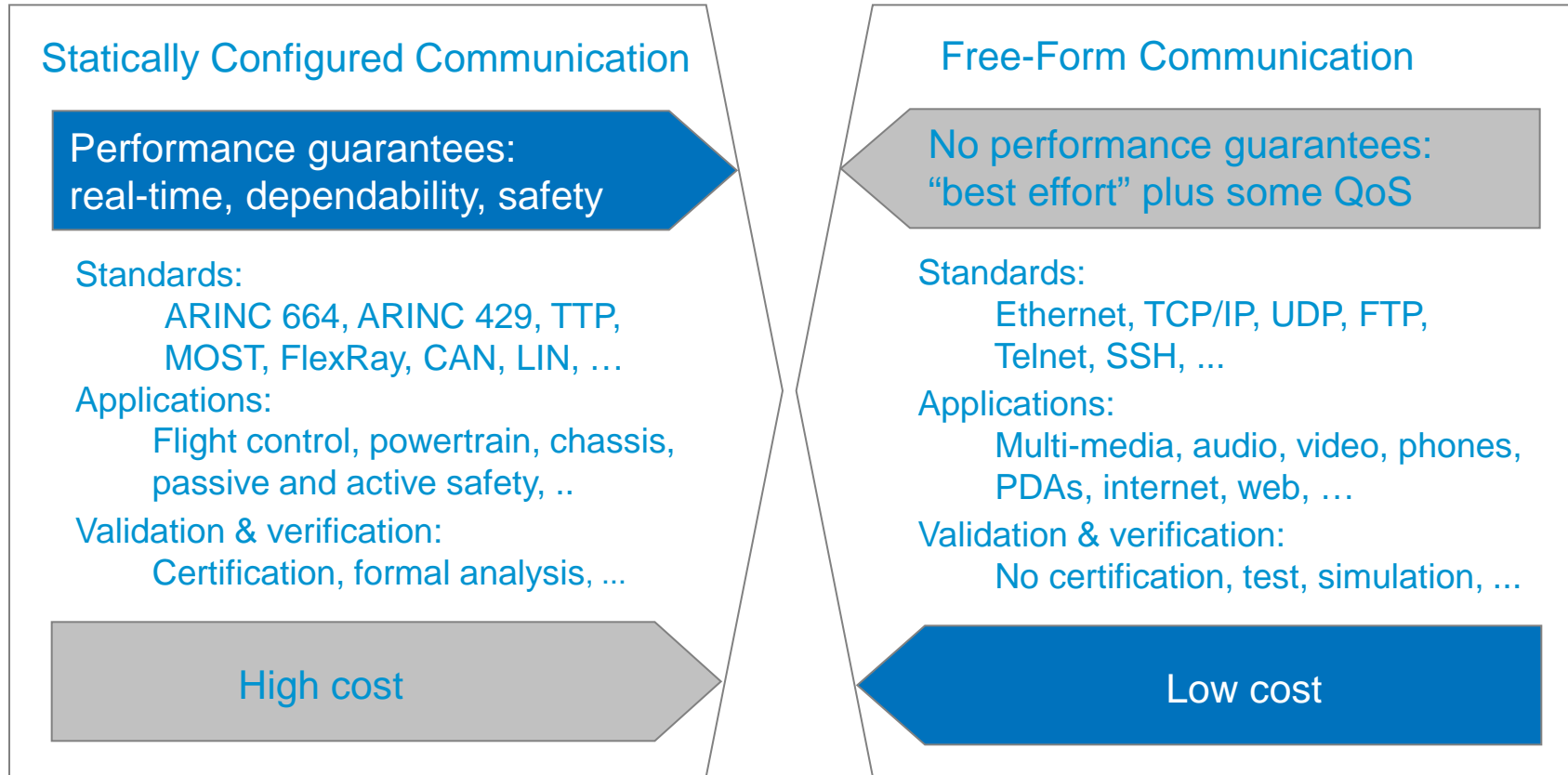
Top Five Worldwide Layer 2/3 Ethernet Switch Vendors, Revenue Market Share, 3Q 2012



Space Programs Using Ethernet



Motivation for Time-Triggered Ethernet

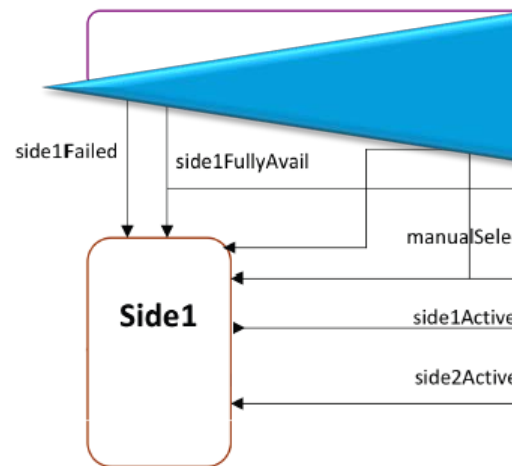


Integration of functions from both worlds requires a communication platform supporting both worlds

Complexity Example: Synchronous vs. Asynchronous

Active standby avionics system model with three components...

- **Synchronous model:** 185 reachable states ($\sim 2 \times 10^2$)
- **Asynchronous model & communication with no latency:** $> 3 \times 10^6$ states
- **Asynchronous model with varying communication latency:** The number of reachable states could not be calculated with 8Gb RAM...

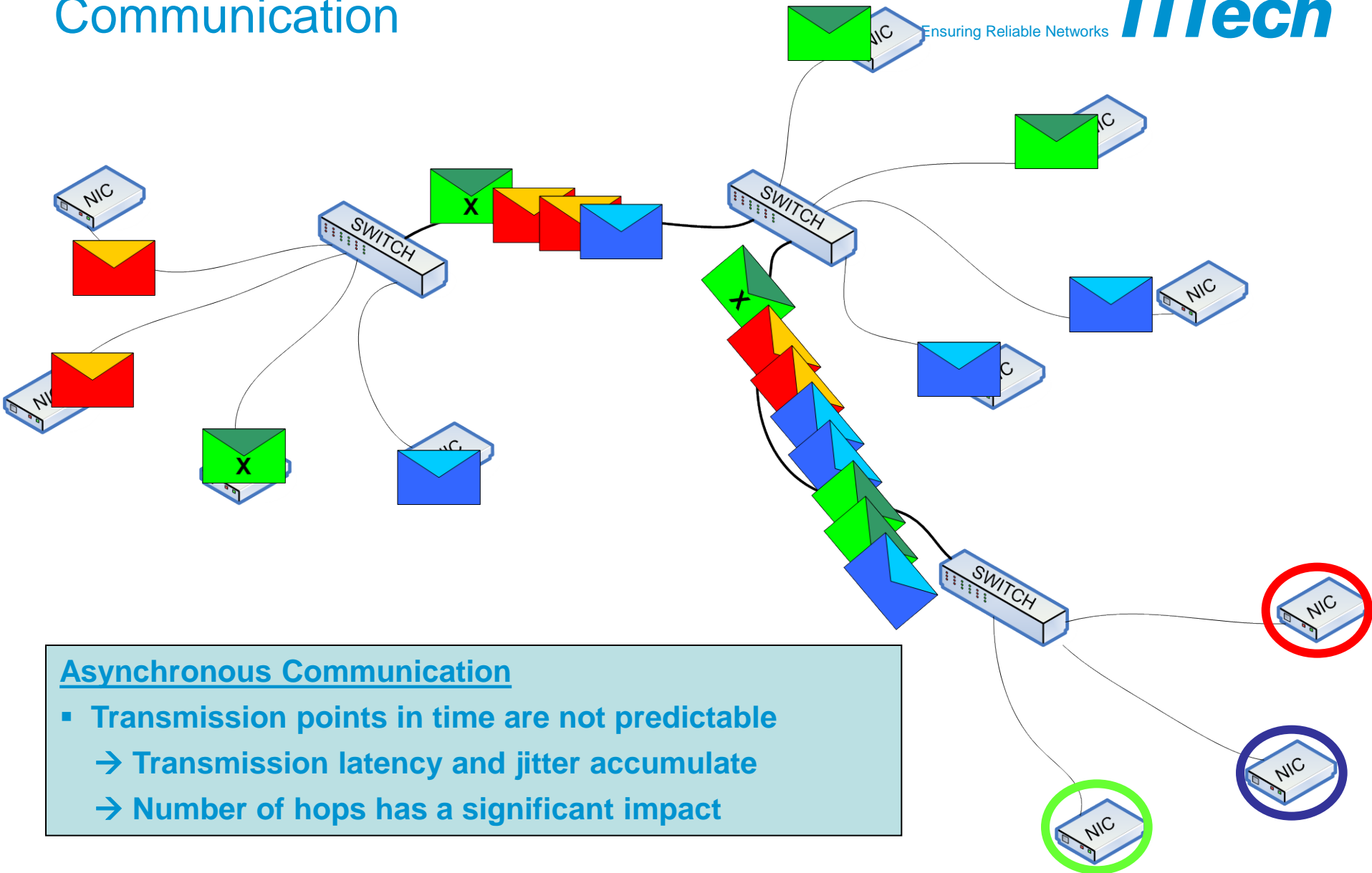


$> 10^8 - 10^{10}$
???

The number of system states in an integrated systems can be very high...
And this is still a relatively simple system...

Fig. 5. The architecture of the active standby system.

Ethernet = Unsynchronized Communication



Asynchronous Communication

- Transmission points in time are not predictable
 - Transmission latency and jitter accumulate
 - Number of hops has a significant impact

TTEthernet - Big Picture

TTEthernet = combination on the same network of

IEEE802.3

- best effort Ethernet
- no performance guarantee

ARINC664p7

- asynchronous
- jitter < 500 μ s
- latency typical 1-10 ms
- TTTech AFDX licensee

SAE AS6802

- synchronous
- jitter < 1 μ s
- latency < 12.5 μ s/switch (1 GBit/s Ethernet)
- very tight control loops

Distributed Fault-tolerant Synchronization

Robust algorithm based on exchange of asynchronous IEEE 802.3 messages.

Synchronizes local clocks – system time (!)

- no wall clock (external time source - e.g. GPS)



Fail-operational:

- tolerates multiple faults
- tolerates byzantine synchronization faults
- no search for best master (distributed clock!)

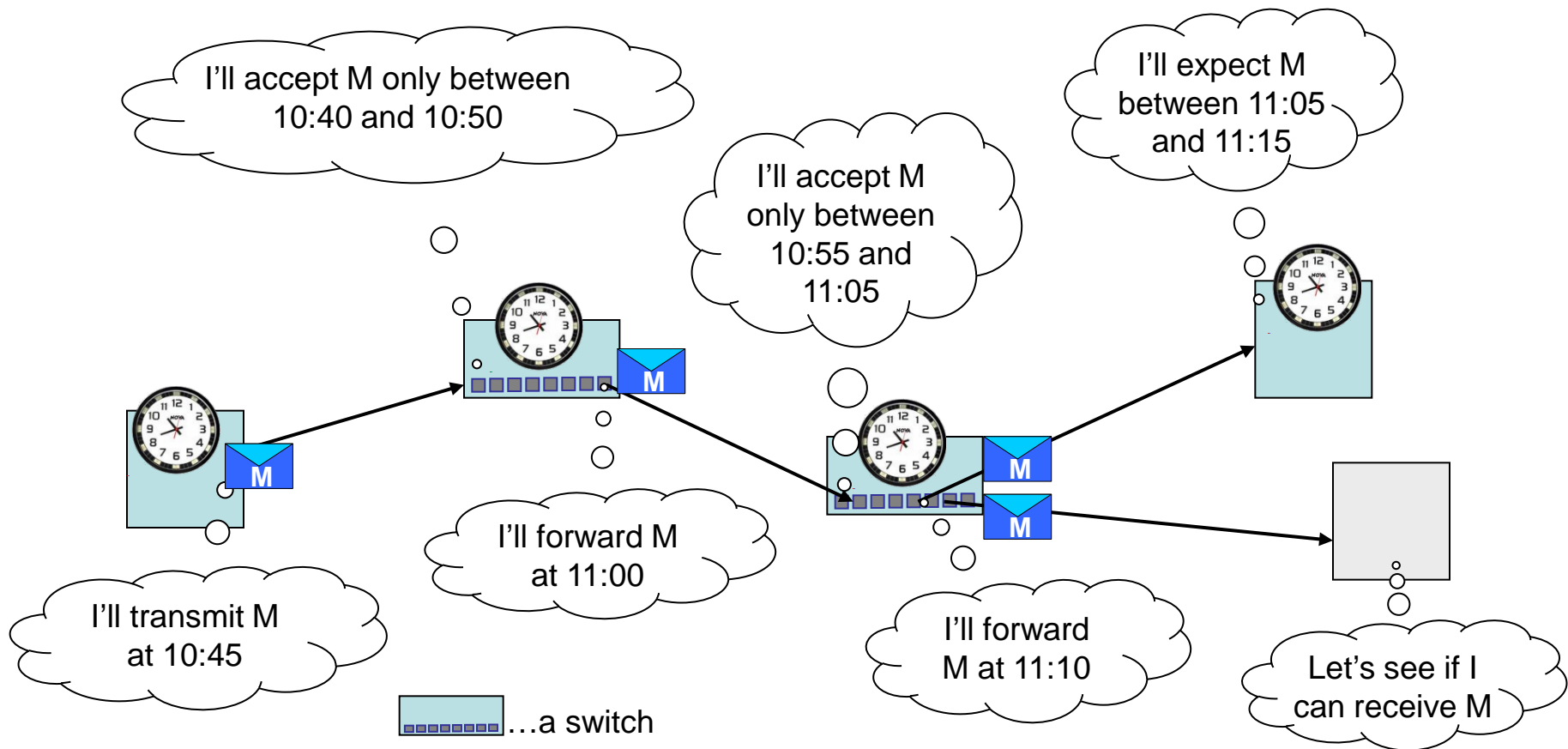
Provides defined worst-case synchronous startup & recovery time (in ms)

Comparison		
	IEEE1588	SAE AS6802
Designed for:	data acquisition & measurement applications	critical infrastructure applications (e.g. by-wire flight systems), with defined fault hypothesis
Focus on:	precise timing	robust synchronization, fault-tolerance, continuous system time under different loads and fault scenarios
Operation Principle:	Distributes external (master) clock to all networked units	Aligns local clocks to specified precision (in μ s)

Time-triggered Traffic Timing

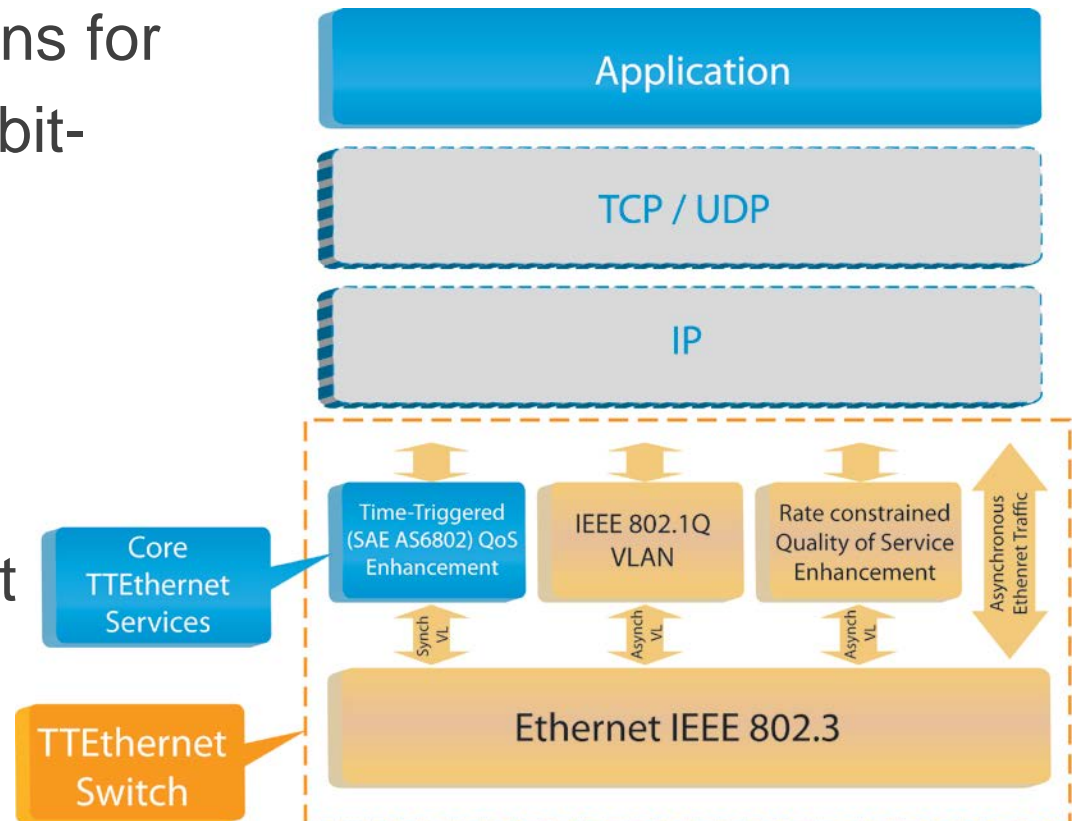
Full control of timings in the system.

Defined latency and sub-microsecond jitter



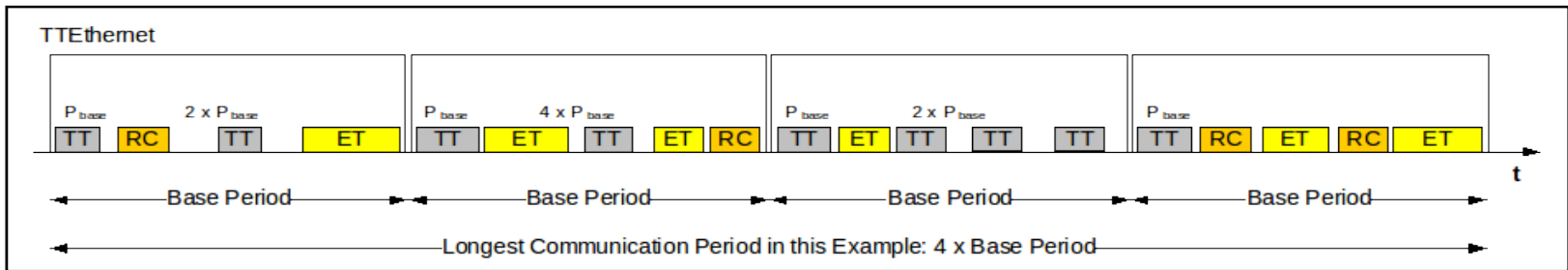
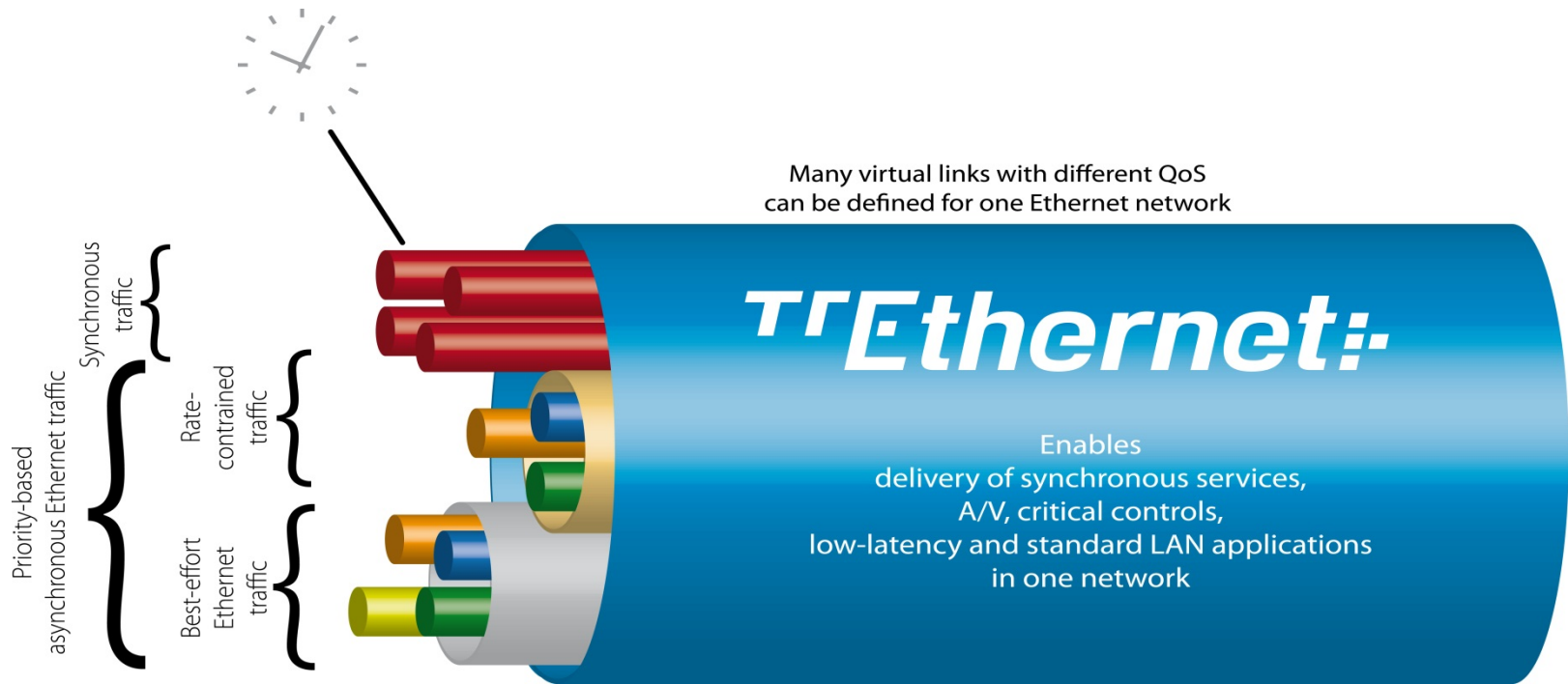
Time-triggered extensions for standard switched Gigabit-Ethernet

- Startup
- Recovery
- Robust fault-tolerant distributed clock



Makes Ethernet viable for safety-critical distributed applications!

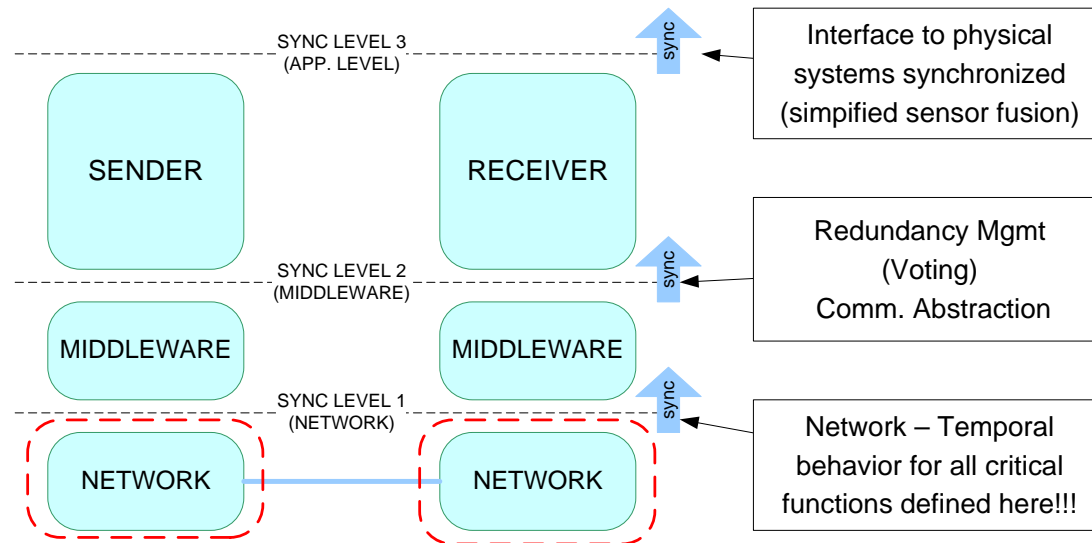
TTEthernet Traffic Partitioning



Clean Layered Model for Critical Functions

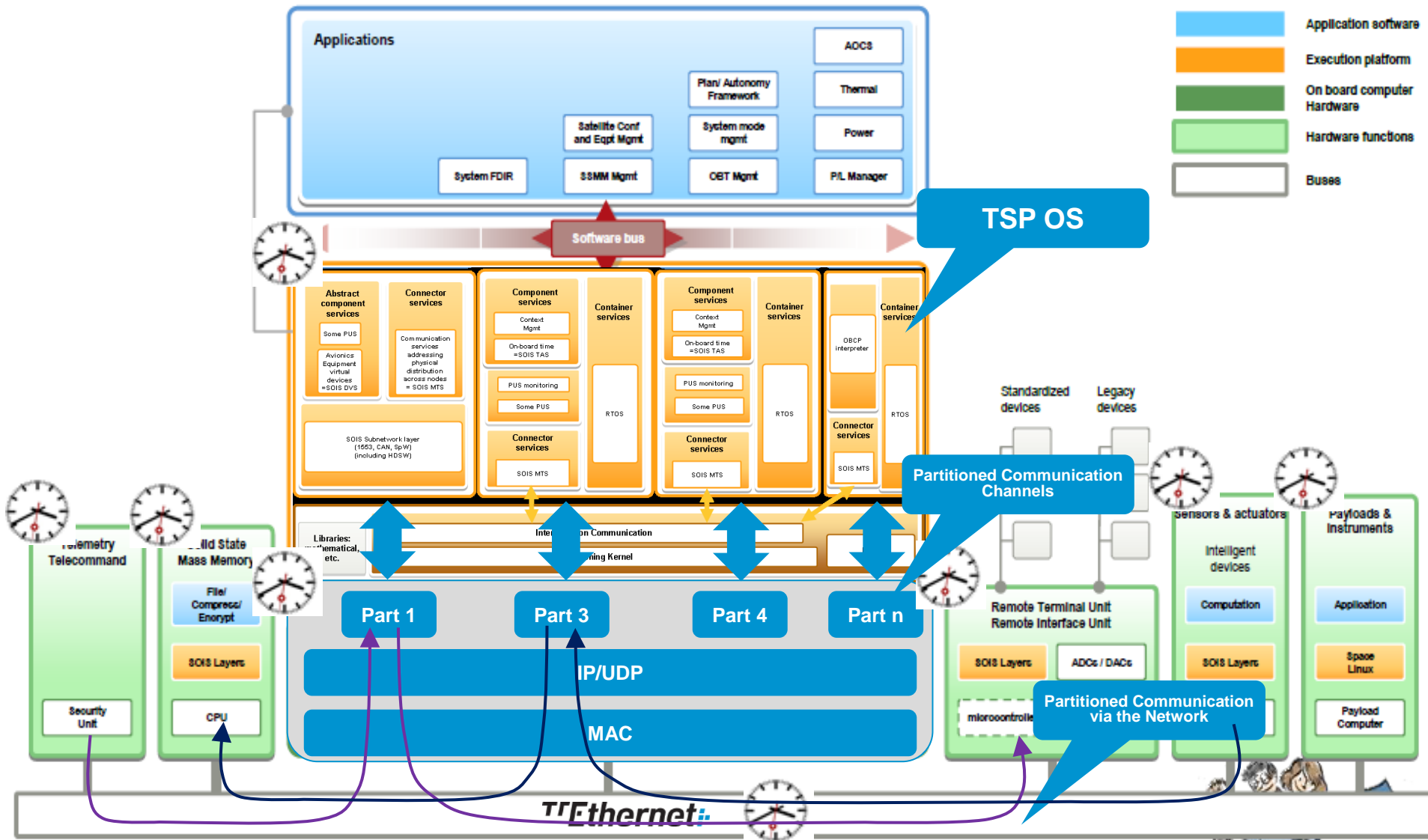
Interfaces and temporal behavior defined at network level

- Middleware contains parameter-defined communication abstraction and redundancy management (voting)
- Application can handle only functional aspects without temporal interdependencies (no busy waiting, watchdogs, semaphores, ...)
 - All behavior related to progression of time, not dependent on HW or SW platform
 - Supports model-based application design (simple computation tasks)
- All sensors and actuator access synchronized to μ s (using simple IO tasks)



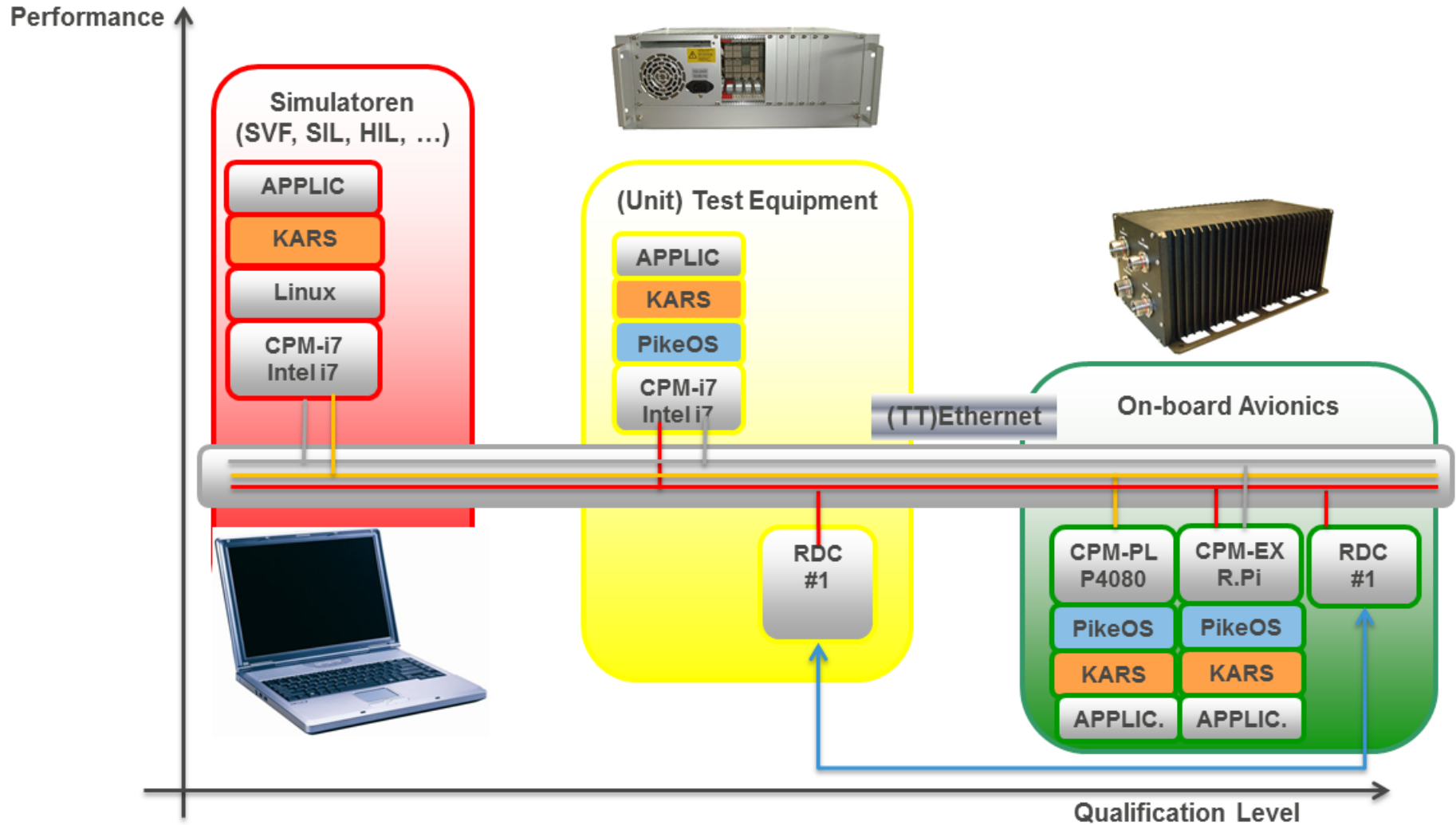
TTEthernet and SAVOIR

Ensuring Reliable Networks

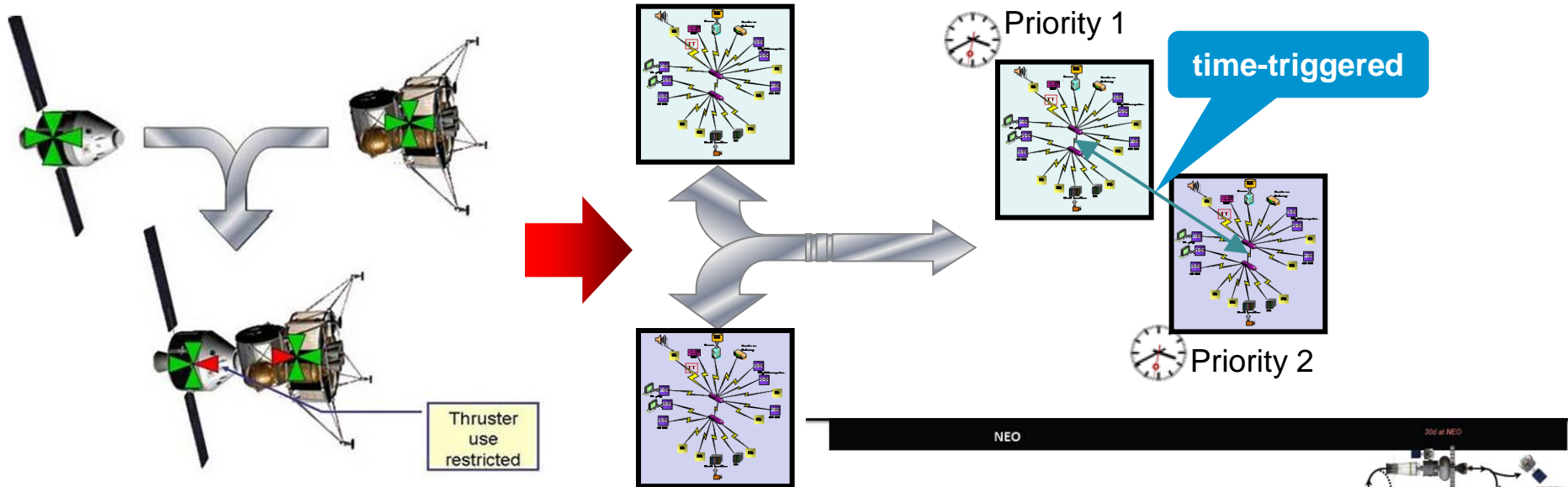




OMAC4S - One Concept – Different Applications

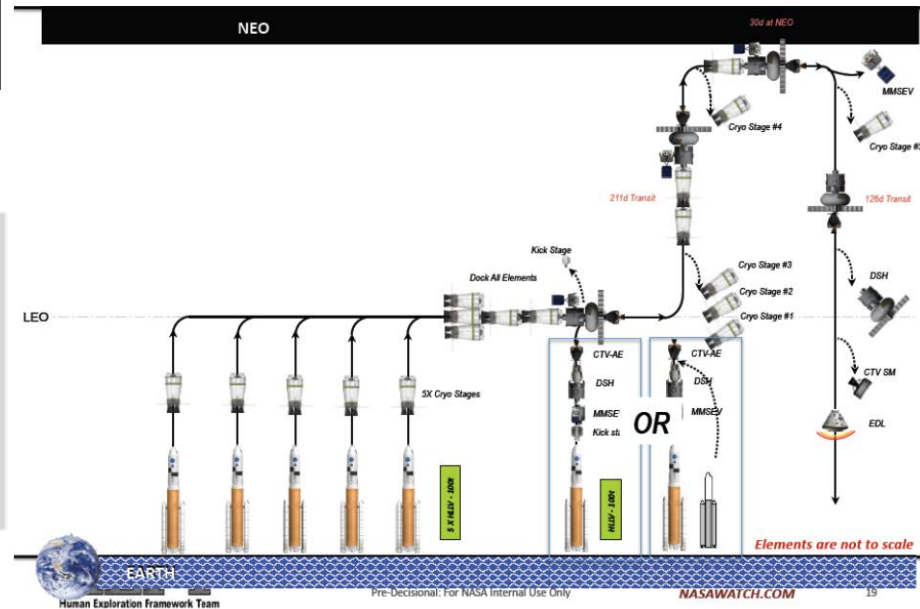


“System of Systems” Fusion



SoS architecture with TTEthernet supports reconfiguration

Several separate vehicles or elements fuse into a new combined network configuration



TTEthernet COTS Products

Rugged Hardware

- TTESwitch 3U VPX Rugged
- TTEPMC Card Rugged

Development Equipment

- Switches**
- TTEDev Switch 1 Gbit/s 12 Ports
 - TTEDev Switch 100 Mbit/s A664
 - TTESwitch 1 Gbit/s Lab 24 Ports

- E/S**
- TTEPMC Card, TTEPCI Card
 - TTEXMC Card, TTEPCIe Card

Test and Simulation Equipment

- TTEMonitoring Switch 1 Gbit/s 12+1 Ports
- TTEEnd System A664 Dev & Test

Development Systems

- TTEDev System 1 Gbit/s v2.0
- TTEDev System 1 Gbit/s for VxWorks 653

Configuration & Verification Tooling

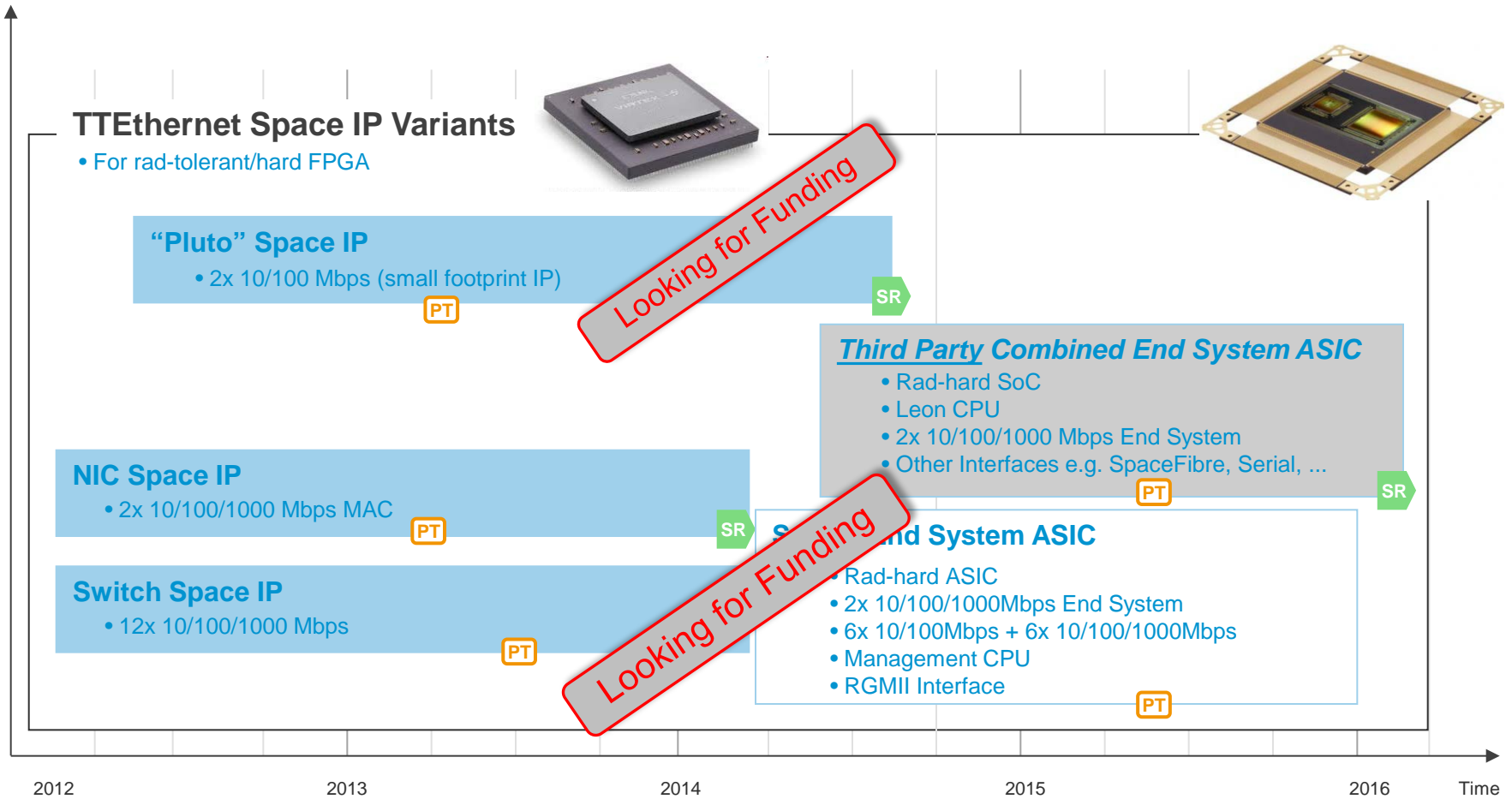
- TTEBuild
- TTELoad
- TTEView
- TTEVerify (certification RTCA DO 178B)

Embedded Software

- TTEDriver and TTEAPI Library
- TTECOM Layer ARINC 653
- TTESync Library



Space (IP) Product Roadmap



AVAILABLE

UNDER DEVELOPMENT

ENVISAGED

NON-TTTECH

PT Prototype

PS Preseries

SR Series

EOL End of Life

Avionic-X Demonstrator



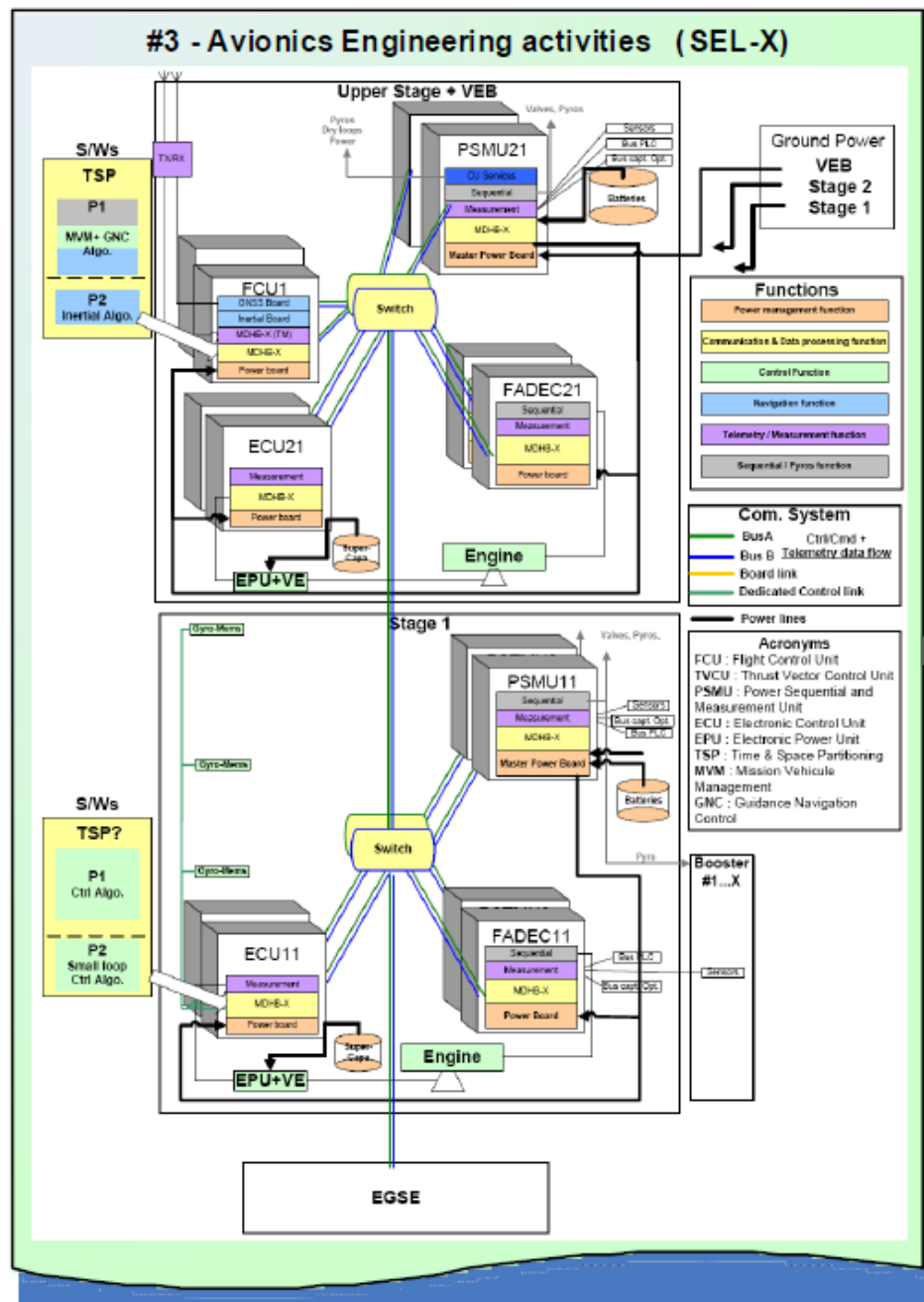
Together ahead. **RUAG**

TTTech provided:

- TTEthernet Switches
- TTEthernet End System Cards
- TTEthernet ES IP Core
- TTE-Tools
- Support for the integration

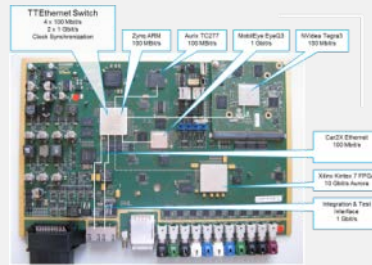
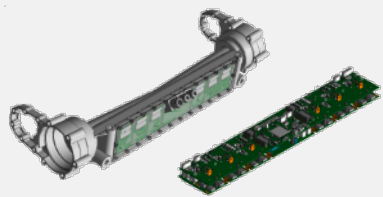
In addition as prototype

- TTEthernet Pluto ES IP for OBC-Lite of AAC Microtech (proof of concept)



Strategic ECU Programs with AUDI since 2011

*Advanced Chassis Control
(integrated in front axle) and
Advanced Driver Assistance
Computing Platform*



Automotive Ethernet Switch Chip



Ensuring Reliable Networks

NXP Semiconductors N.V. (NASDAQ: NXPI), the No. 1 supplier of semiconductors for automotive in-vehicle networking, and TTTech, are jointly developing automotive Ethernet switch solutions supporting OPEN Alliance BroadR-Reach® Ethernet PHY technology and Time-Triggered Deterministic Ethernet. The switch chip will be specifically designed for the automotive market, but will also be suitable for various demanding industrial real-time applications.



We look forward to working closely with TTTech, as we jointly develop an innovative automotive Ethernet switch solution and believe the value proposition of TTTech's Ethernet IP together with NXP's proven technology for the connected car will lead to compelling automotive solutions for our customers.

Toni Versluijs, VP and General Manager, In-Vehicle Networking Product Line, NXP Semiconductors.



(Regional) Partnerships

- ❑ Strong partnerships foster acceptance of technology
- ❑ Early adoption in North America
- ❑ Now focusing on Europe and Japan
- ❑ Partnership with Astrium Space Transportation for Europe
 - Support the MPCV-SM
 - European ITAR free building blocks – rad hard ASIC (by Atmel)
 - OBC-SA demonstrator for DLR (led by Astrium Satellites)

- ❑ ...see you at our joint exhibition table!



TTTech

Ensuring Reliable Networks

www.tttech.com

(TT)Ethernet

Scalable & Power Efficient

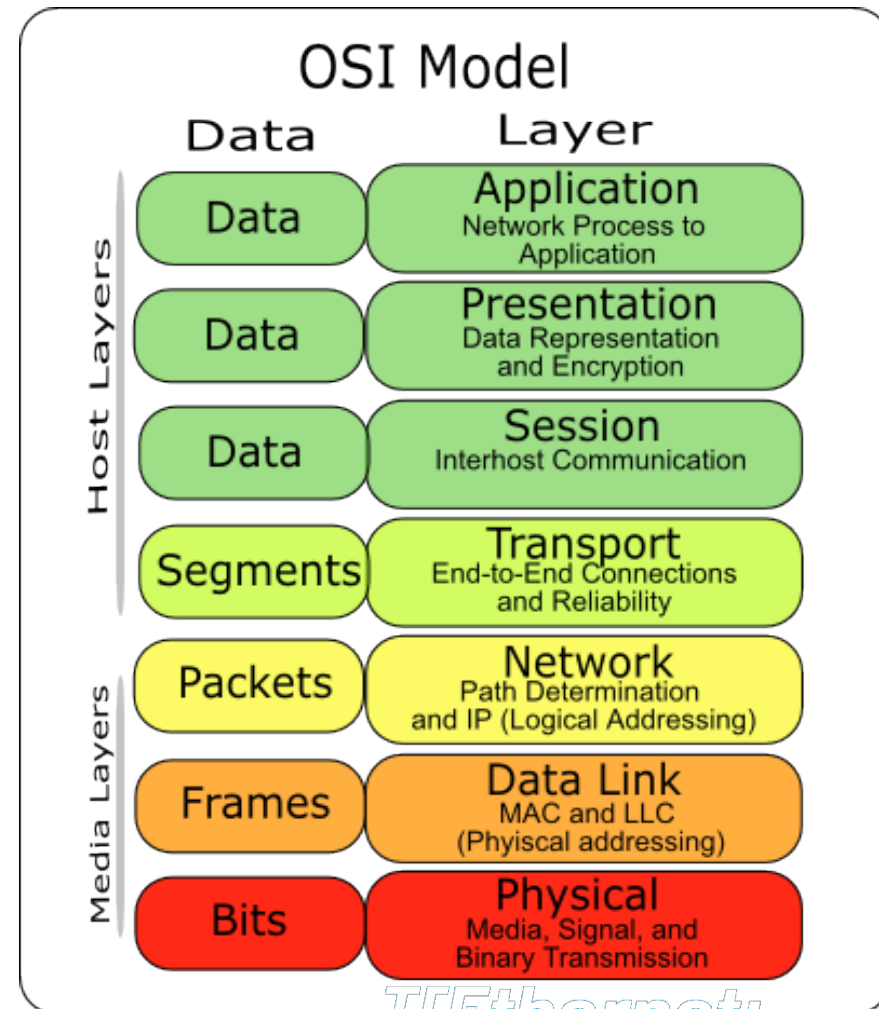
*IEEE 802.3 is scalable in terms of QoS
e.g.*

- MAC
- IP/UDP
- IGMP
- SNMP
- TFTP

Physical layers which can be used

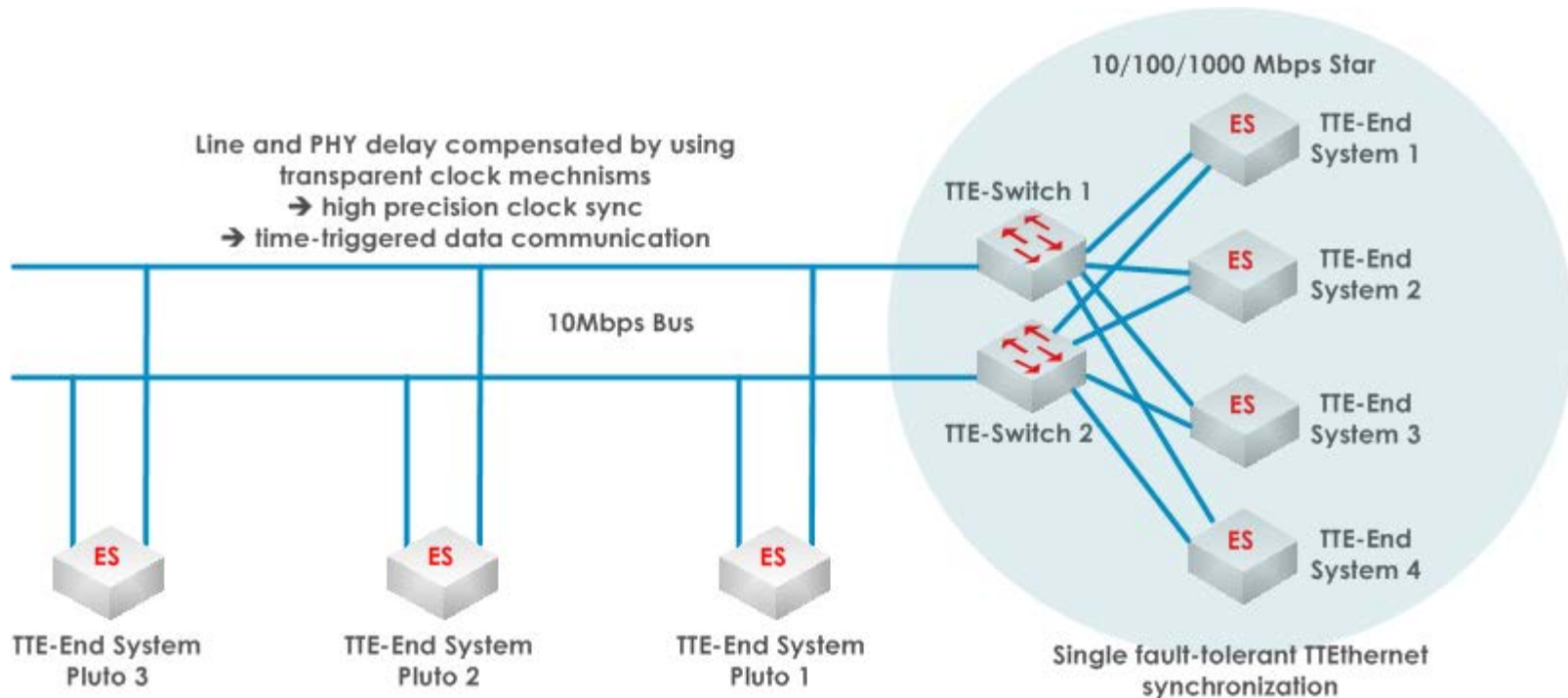
- Copper 10/100/1000Base-T
- Fiber 100/1000Base-SX/FX
- LVDS for short distance
- RS485 or MIL1553 for bus architecture up to 10Mbps

The power consumption many depends on the physical layer used!



TTEthernet Mixed Architecture

- High speed star architecture (10/100/1000Mbps) and
- Low speed bus architecture (10Mbps)
- Combined without a gateway
- Fully synchronized



RS 485 Physical Layer

Physical Layer Features

- 10Mbps bus speed
- Up to 10 nodes
- Up to 70m
- Electrical isolation with signal transformer
- DC breakdown voltage +/- 4 kV

- Form-Factor: SFP for development

