

**SAVOIR**  
**On-board Mass Memory Day**

---

*Telemetry and Telecommand Packet Utilization*

*The ECSS-E-ST-70-41 **C***  
***Feb 2014 ECSS WG Draft***

Serge Valera - ESA  
Arnaud Bourdoux- Spacebel  
Sante Candia - TAS  
13 February 2014

- The Main Purpose of the PUS-A to PUS-C upgrade has been:  
*processing 190 change requests...*
  - to remove the PUS-A deficiencies and inject lessons learned
  - to improve the standard to meet the need for future missions
  - to acknowledge the existence of new ECSS and CCSDS standards and ensure consistency
  - to implement the ECSS drafting rules that apply to any ECSS Standards [e.g. naming each requirement to facilitate tailoring, traceability]
  - *to maintain backward compatibility when possible*
- This new version of the PUS has been developed by the major stakeholders including Space Agencies and Industry, with representatives of both the Space Segments and the Ground Segments

# ECSS-E-ST-70-41C WG Members



| Organisation    | Representatives   |                            |
|-----------------|---|----------------------------|
| <b>ESA</b>      | S. Valera <i>convenor</i><br>M. de Lande Long <i>book captain</i> | G.P. Calzolari<br>M. Schön |
| <b>ASTRIUM</b>  | R. Gessner<br>P. Parmentier                                       | J. Rueting                 |
| <b>CNES</b>     | P. Arberet<br>M.C. Charmeau                                       | J.P. Loubeyre<br>N. Pons   |
| <b>DLR</b>      | S. Zimmermann   |                            |
| <b>EUMETSAT</b> | F. Croce  |                            |
| <b>SPACEBEL</b> | A. Bourdoux   |                            |
| <b>TAS</b>      | S. Candia<br>P. Fourtier  | G. Garcia                  |

1. *Scope*
2. *Normative references*
3. *Terms, definitions and abbreviated terms*
4. *Context and background*
5. **PUS foundation model**
6. **Service Type System Specification**
7. *Space/Ground Interface Requirements*
  - a. *Space packet overview*
  - b. *Packet Field Code (PTC/PFC)*
  - c. *CCSDS Space Packet*
8. **Service Type Interface Specification**

## Annexes

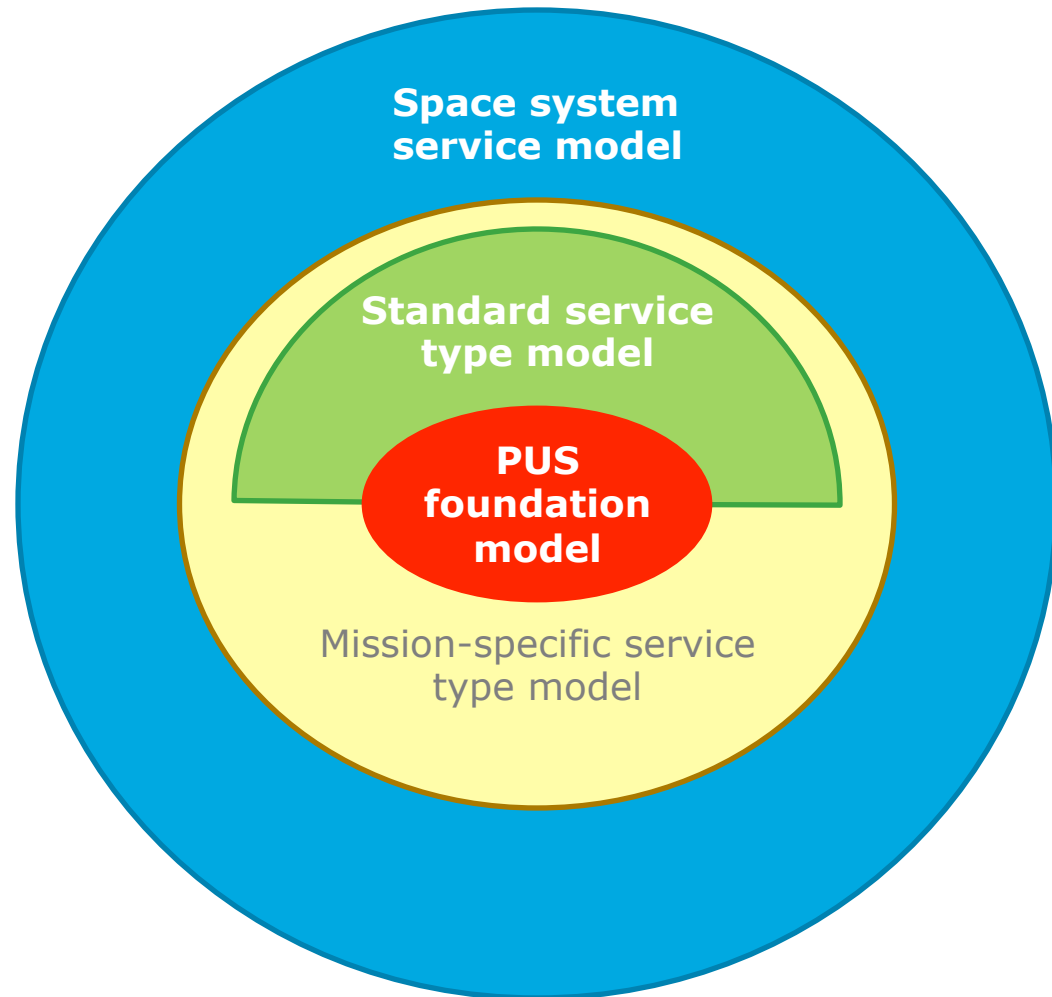
- A. *normative* Command Pulse Distribution Unit
- B. *informative* IEEE and MILBUS real formats
- C. *informative* CRC and ISO checksum
- D. *informative* Summary of requests and reports for PUS standard services

|                                   |                    |
|-----------------------------------|--------------------|
| <b>PUS foundation model</b>       | <b>±30 pages</b>   |
| <b>ST System Specification</b>    | <b>± 320 pages</b> |
| <b>ST Interface Specification</b> | <b>± 180 pages</b> |
| <b>ECSS-E-ST-70-41C</b>           | <b>± 630 pages</b> |

# The PUS Foundation Model

The **PUS Foundation Model** defines the PUS generic concepts, related terms and definitions and the business rules that:

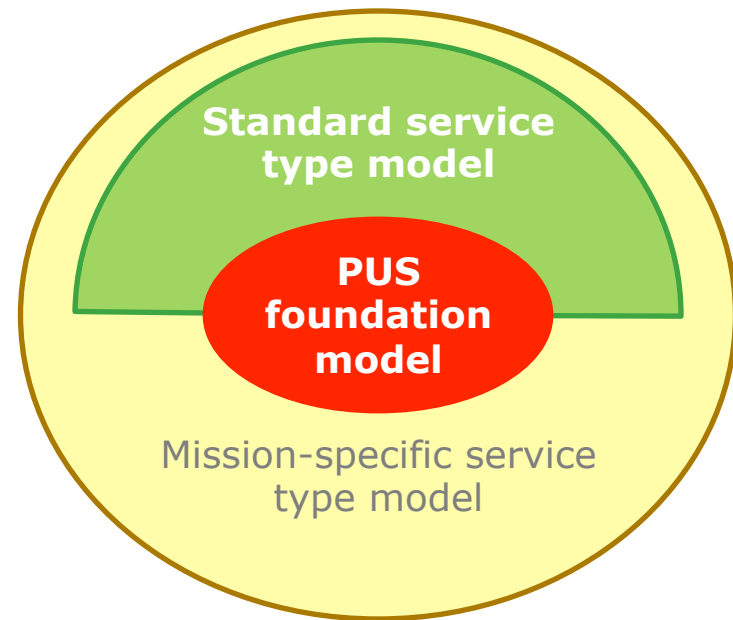
- have been used to produce the “**standard service type model**”;
- apply to each mission that makes applicable the Standard and define the “**mission-specific service type model**” by tailoring, i.e.:
  - adding new service types, subservice types, message types, ...
  - adding capabilities to the “standard service types”;
- apply to the architects of the mission-specific space system, i.e. both the space segment and the ground segment, that developing and instantiating the mission-specific service type model produce the “**space system service model**”



# The PUS Foundation Model

The **PUS Foundation Model** defines two levels of abstractions, i.e.:

- The **generic type abstraction level** which specifies the set of generic object types and business rules that are required for ensuring the overall consistency of the service type model. This abstraction level includes all generic object types used to produce, by specialisation, the standardized and the mission specific service types.



The **PUS Foundation Model** defines two levels of abstractions, i.e.:

- The **generic type abstraction level** which specifies the set of generic object types and business rules that are required for ensuring the overall consistency of the service type model. This abstraction level includes all generic object types used to produce, by specialisation, the standardized and the mission specific service types.

That abstraction level specifies:

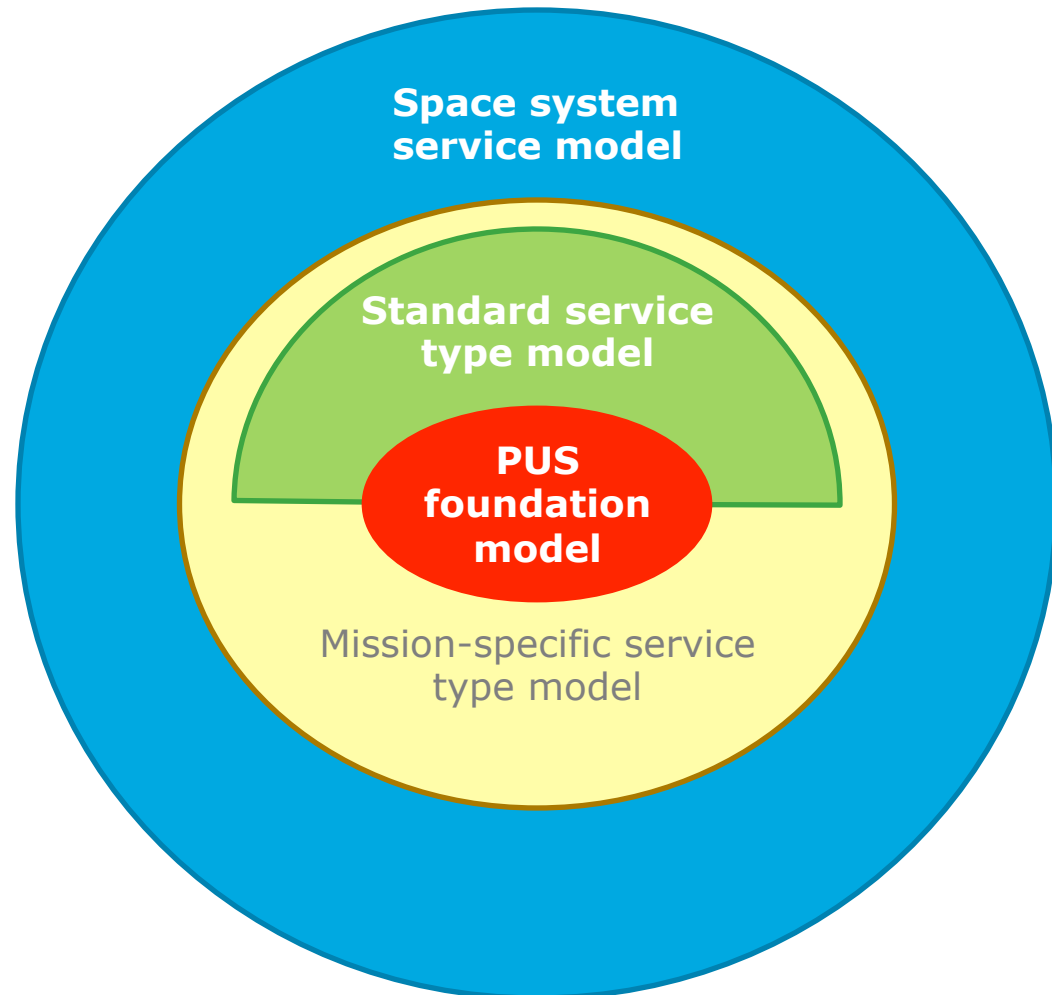
- the service type, the subservice type and the capability set type exposed by the subservice type;
- the message type, i.e.:
  - the request type and the instruction type,
  - the report type and the notification type;
- the transaction type and its nature dependent definition, i.e.:
  - if the nature is related to request, the request type, the associated execution notification type and to if some service data are generated in response to such request, the related indication report type;
  - if the nature is related to indication, the indication report type



# The PUS Foundation Model

The **PUS Foundation Model** defines two levels of abstractions, i.e.:

- The **generic type abstraction level** which specifies the set of generic object types and business rules that are required for ensuring the overall consistency of the service type model. This abstraction level includes all generic object types used to produce, by specialisation, the standardized and the mission specific service types.
- The **generic deployment abstraction level** which specifies the set of generic object types and business rules that are required to capture the space system service model. This abstraction level includes all generic object types used to capture, by instantiation, the space system services resulting from the space system overall architecture





# The PUS Foundation Model



The **PUS Foundation Model** defines two levels of abstractions, i.e.:

- The **generic type abstraction level** which specifies the set of generic object types and business rules that are required for ensuring the overall consistency of the service type model. This abstraction level includes all generic object types used to produce, by specialisation, the standardized and the mission specific service types.
- The **generic deployment abstraction level** which specifies the set of generic object types and business rules that are required to capture the space system service model. This abstraction level includes all generic object types used to capture, by instantiation, the space system services resulting from the space system overall architecture

That abstraction level specifies:

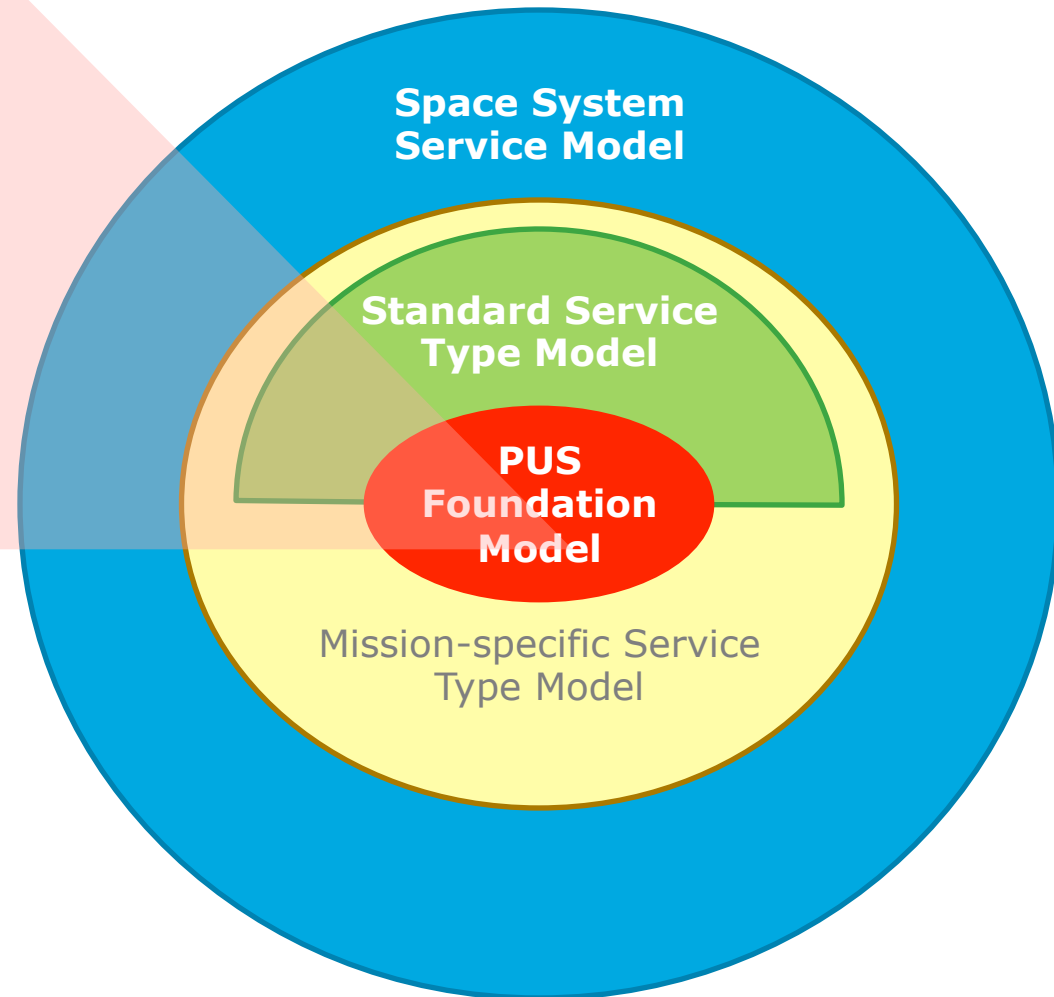
- the service system context  
in term of involved space system elements of relevance to the service functionality, e.g. the space segment, the ground segment, the application process, the on-board parameter, the on-board memory,
- the service, the subservice and the capability exposed by the subservice;
- the message, i.e.:
  - the request, the instruction slot and the instruction,
  - the report, the notification slot and the notification;
- the transaction.

# The Service Type System Requirements

## The **ST System Requirements**

addresses the “Semantic” of each service type including:

- the service type concept and related architecture
- the message type concept and related architecture
- the overall service type topology (focusing on message exchange between service users and service providers)



# The Service Type Interface Requirements

## The ST System Requirements

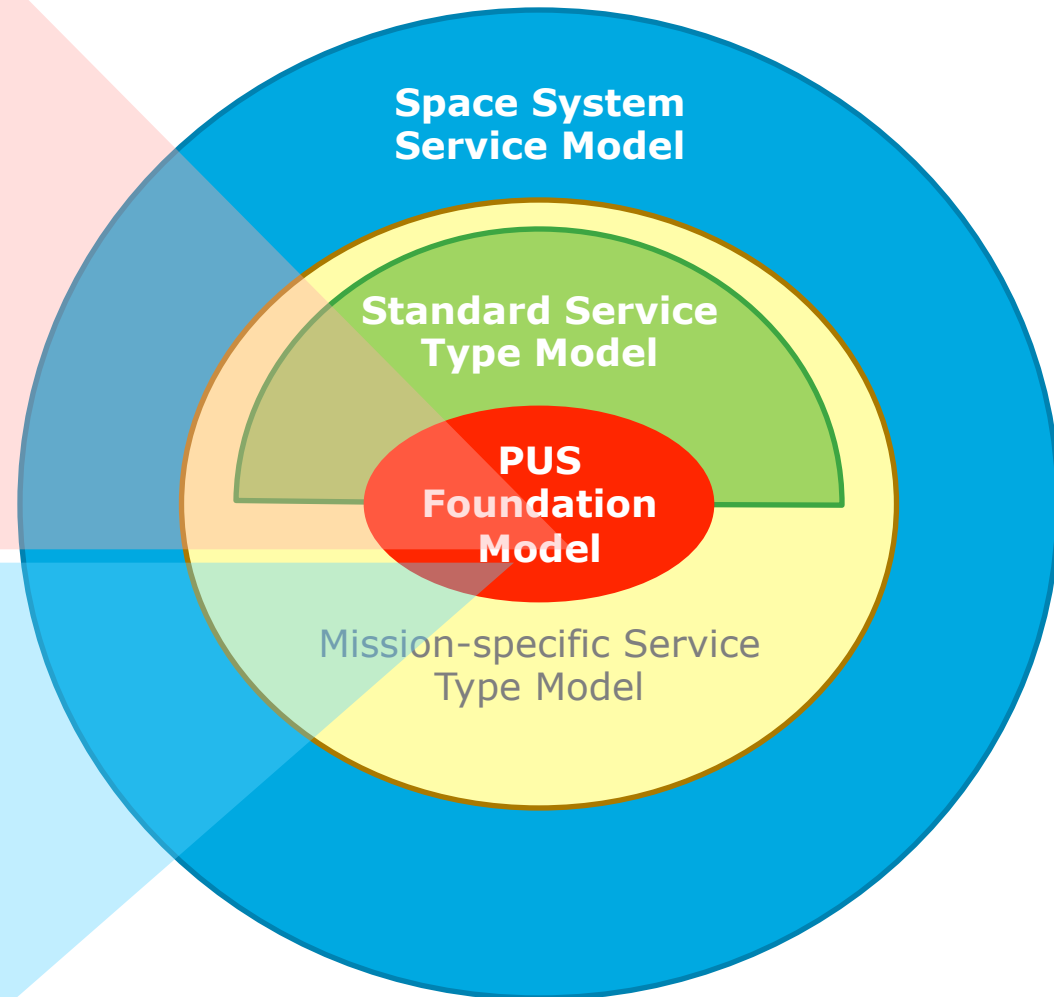
addresses the “Semantic” of each service type including:

- the service type concept and related architecture
- the message type concept and related architecture
- the overall service type topology (focusing on message exchange between service users and service providers)

## The service type interface requirements

specifies the Ground/Space Link message exchange protocol i.e.:

- how requests are transported within CCSDS SPP & PUS telecommand packets;
- how reports are transported within CCSDS SPP & PUS telemetry packets.



# The Standard Service Type Model



| Standard Service Types |                                       |            |
|------------------------|---------------------------------------|------------|
| ST 1                   | <b>request verification</b>           | ...        |
| ST 2                   | <b>device access</b>                  | ✓          |
| ST 3                   | <b>Housekeeping</b>                   | ✓          |
| ST 4                   | <b>parameter statistics reporting</b> | ✓          |
| ST 5                   | <b>event reporting</b>                | ✓          |
| ST 6                   | <b>memory management</b>              | ✓          |
| ST 8                   | <b>function management</b>            | ✓          |
| ST 9                   | <b>time management</b>                | ✓          |
| ST 11                  | <b>time-based scheduling</b>          | ✓          |
| ST 12                  | <b>on-board monitoring</b>            | ✓          |
| ST 13                  | <b><i>large data transfer</i></b>     | <b>TBC</b> |
| ST 14                  | <b>real-time forwarding control</b>   | ✓          |
| ...                    |                                       |            |

| Standard Service Types           |                                       |            |
|----------------------------------|---------------------------------------|------------|
| ...                              |                                       |            |
| ST 15                            | <b>on-board storage and retrieval</b> | ...        |
| ST 17                            | <b>test</b>                           | ✓          |
| ST 18                            | <b>on-board control procedure</b>     | ✓          |
| ST 19                            | <b>event – action</b>                 | ✓          |
| <b><i>new service types:</i></b> |                                       |            |
| ST 20                            | <b>parameter management</b>           | ✓          |
| ST 21                            | <b>request sequencing</b>             | ✓          |
| ST 22                            | <b>position-based scheduling</b>      | ✓          |
| ST 23                            | <b>file management</b>                | ✓          |
| ST 24                            | <b><i>large packet transfer</i></b>   | <b>TBC</b> |

# Transfer of large data, “large” packets



| Standard Service Types |                                |            |
|------------------------|--------------------------------|------------|
| ST 1                   | request verification           | ...        |
| ST 2                   | device access                  | ✓          |
| ST 3                   | Housekeeping                   | ✓          |
| ST 4                   | parameter statistics reporting | ✓          |
| ST 5                   | event reporting                | ✓          |
| ST 6                   | memory management              | ✓          |
| ST 8                   | function management            | ✓          |
| ST 9                   | time management                | ✓          |
| ST 11                  | time-based scheduling          | ✓          |
| ST 12                  | on-board monitoring            | ✓          |
| ST 13                  | <b>large data transfer</b>     | <b>TBC</b> |
| ST 14                  | real-time forwarding control   | ✓          |
| ...                    |                                |            |

| Standard Service Types |                                |            |
|------------------------|--------------------------------|------------|
| ...                    |                                |            |
| ST 15                  | on-board storage and retrieval | ...        |
| ST 17                  | test                           | ✓          |
| ST 18                  | on-board control procedure     | ✓          |
| ST 19                  | event – action                 | ✓          |
| <i>new services :</i>  |                                |            |
| ST 20                  | parameter management           | ✓          |
| ST 21                  | request sequencing             | ✓          |
| ST 22                  | position-based scheduling      | ✓          |
| ST 23                  | file management                | ✓          |
| ST 24                  | <b>large packet transfer</b>   | <b>TBC</b> |

## **Two issues**

- Up to 65 KB, for CCSDS packets transfer
- More than 65 KB, for large memory area

## **Several views under assessment by the PUS C WG**

1. standardize only PUS A service 13 large data transfer
  - a. in full compliance
  - b. without extended packet support, i.e. limited to 65 KB packets
2. standardize only the new service 24 large packet transfer, i.e. limited to 65 KB packets
  - a. with retransmission capability
  - b. without retransmission capability
3. standardize both service 13 and service 24
4. ...

## **Several views under assessment by the PUS C WG**

1. *standardize only PUS A service 13 large data transfer*
2. *standardize only the new service 24 large packet transfer, i.e. limited to 65 KB packets*
3. *standardize both service 13 and service 24*
4. limit the scope of PUS to address only the application layer, and not anymore any lower level transfer protocol issues +
  - a. All missions shall support both uplink and downlink of any CCSDS packets up to 65 KB
  - b. Each mission that limits the maximum size of the exchanged TM and/or TC packets to a value that is less than the CCSDS SPP maximum packet length, shall identify a low level mechanism that enable the transfer and reconstruction of source packets, *i.e. using the ECSS-E-50 and the CCSDS Space Data Link protocol standards or any other adequate mechanism*



# Service Type 6 Memory Management



| Standard Service Types |                                |     |
|------------------------|--------------------------------|-----|
| ST 1                   | request verification           | ... |
| ST 2                   | device access                  | ✓   |
| ST 3                   | Housekeeping                   | ✓   |
| ST 4                   | parameter statistics reporting | ✓   |
| ST 5                   | event reporting                | ✓   |
| ST 6                   | <b>memory management</b>       | ✓   |
| ST 8                   | function management            | ✓   |
| ST 9                   | time management                | ✓   |
| ST 11                  | time-based scheduling          | ✓   |
| ST 12                  | on-board monitoring            | ✓   |
| ST 13                  | <i>large data transfer</i>     | TBC |
| ST 14                  | real-time forwarding control   | ✓   |
| ...                    |                                |     |

| Standard Service Types |                                |     |
|------------------------|--------------------------------|-----|
| ...                    |                                |     |
| ST 15                  | on-board storage and retrieval | ... |
| ST 17                  | test                           | ✓   |
| ST 18                  | on-board control procedure     | ✓   |
| ST 19                  | event – action                 | ✓   |
| <i>new services :</i>  |                                |     |
| ST 20                  | parameter management           | ✓   |
| ST 21                  | request sequencing             | ✓   |
| ST 22                  | position-based scheduling      | ✓   |
| ST 23                  | file management                | ✓   |
| ST 24                  | <i>large packet transfer</i>   | TBC |

Provide support for 'flat' and 'structured' file systems.

## **Three subservices**

- **The raw data memory management subservice**, for memory that content is not implicitly known
- **The structured data memory subservice**, for memories containing memory objects such as files (containing e.g. on-board control procedures, request sequences), configuration tables
- **The common memory management subservice**, common to raw and structured data memories, that manage memories as “wholes”, i.e. independently of their content and specific addressing scheme, e.g. for enabling/disabling scrubbing, write protecting memories

# Service Type 23 File Management



| Standard Service Types |                                |     |
|------------------------|--------------------------------|-----|
| ST 1                   | request verification           | ... |
| ST 2                   | device access                  | ✓   |
| ST 3                   | Housekeeping                   | ✓   |
| ST 4                   | parameter statistics reporting | ✓   |
| ST 5                   | event reporting                | ✓   |
| ST 6                   | memory management              | ✓   |
| ST 8                   | function management            | ✓   |
| ST 9                   | time management                | ✓   |
| ST 11                  | time-based scheduling          | ✓   |
| ST 12                  | on-board monitoring            | ✓   |
| ST 13                  | <i>large data transfer</i>     | TBC |
| ST 14                  | real-time forwarding control   | ✓   |
| ...                    |                                |     |

| Standard Service Types |                                |     |
|------------------------|--------------------------------|-----|
| ...                    |                                |     |
| ST 15                  | on-board storage and retrieval | ... |
| ST 17                  | test                           | ✓   |
| ST 18                  | on-board control procedure     | ✓   |
| ST 19                  | event – action                 | ✓   |
| <i>new services :</i>  |                                |     |
| ST 20                  | parameter management           | ✓   |
| ST 21                  | request sequencing             | ✓   |
| ST 22                  | position-based scheduling      | ✓   |
| ST 23                  | <b>file management</b>         | ✓   |
| ST 24                  | <i>large packet transfer</i>   | TBC |

## **Two subservices**

- **The file handling subservice**, providing the operations to handle on-board files and directories
- **The file copy subservice**, providing the operations:
  - for copying files within and between file systems
  - for controlling the on-going copies, i.e. suspend, resume and abort

*This Standard does not impose a specific file delivery protocol (e.g. CFDP).*

*The choice for the protocols is implementation-dependent and depends on the location of the source file and its destination, i.e.:*

- on-board, i.e.
  - both source and destination in the same file system
  - source and destination in different file systems or
- located into remote file systems, e.g.
  - source on ground and destination on-board
  - source in one spacecraft and destination in another spacecraft

## **Requests and reports**

- **The file handling subservice:**
  - create and delete files, lock and unlock files
  - find files,
  - report file attributes
  - create, delete and rename directories
  - report repository content
- **The file copy subservice:**
  - copy and move files
  - suspend, resume and abort copy/move operations
  - suspend all, resume all and abort all copy/move operations
  - start and stop the status reporting of file copy/move operations progress

## **Service types that include standard request types that operate with files**

- **ST18 on-board control procedure**
  - load an OBCP by reference
- **ST21 request sequencing:**
  - load a request sequence by reference

## **Service types that interact with files**

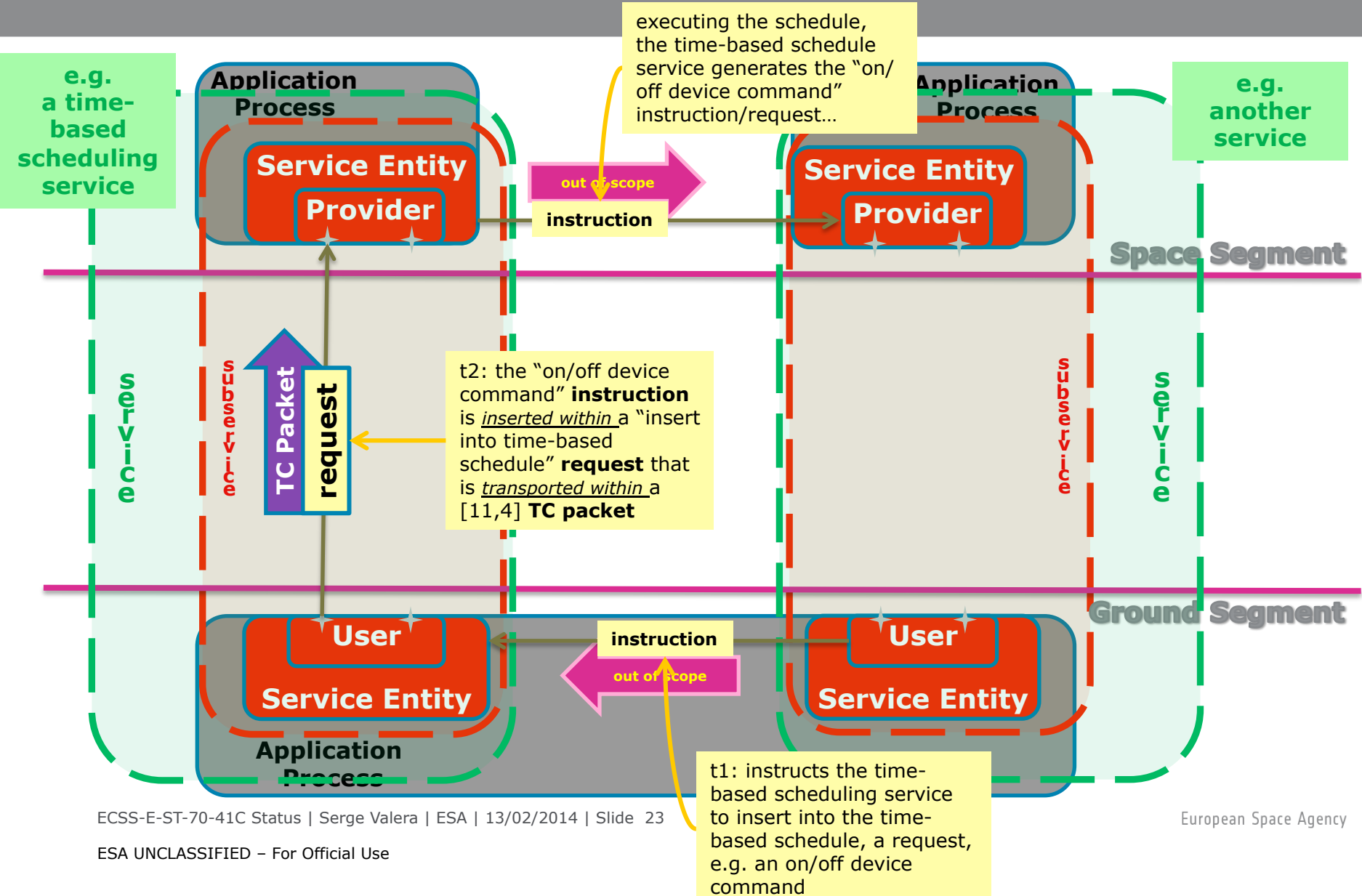
- **Service 6 memory management:**
  - the memory base plus offset concept has been extended to access memory objects such as files. This can be used to e.g. patch files, compute their checksum
- **Service 20 parameter management**
  - get, set parameter values, dynamic *creation (!)* of new parameters based on raw or structured data memory access



**Any questions?**



# A time-based scheduling service interacting with other services



# A specification view of a request

**PUS system requirements only address the *what*, i.e. the information from a semantic viewpoint**

**Request type [x, y]**  
 RT instruction  
 RX provides multiple instruction slots = TRUE

instruction 1 of type [x, y]      instruction 2 of type [x, y]      ...      instruction N of type [x, y]

**Request of type [x, y]**  
 instruction slot 1      instruction slot 2      ...      instruction slot N

| packet primary header (48 bits) |                       |                       |                        |                         |                                      |                    | packet data field       |                 |
|---------------------------------|-----------------------|-----------------------|------------------------|-------------------------|--------------------------------------|--------------------|-------------------------|-----------------|
| packet version number           | packet identification |                       |                        | packet sequence control |                                      | packet data length | packet secondary header | user data field |
|                                 | packet type           | secondary header flag | application process ID | sequence flags          | packet sequence count or packet name |                    |                         |                 |
| 3                               | 1                     | 1                     | 11                     | 2                       | 14                                   | 16                 | variable                | variable        |
|                                 |                       | 2 octets              |                        | 2 octets                |                                      | 2 octets           | 1 to 65536 octets       |                 |

Figure 10-1 The space packet structure

| TC packet PUS version number | acknowledgement flags | message type      |                   | source ID          | spare      |
|------------------------------|-----------------------|-------------------|-------------------|--------------------|------------|
|                              |                       | service type      | message subtype   |                    |            |
| enumerated 4 bits            | enumerated 4 bits     | enumerated 8 bits | enumerated 8 bits | enumerated 16 bits | bit string |

Figure 10-5 Packet secondary header for telecommand packets

| application data | spare      | packet error control |
|------------------|------------|----------------------|
| deduced          | bit string | bit string 16 bits   |
| optional         |            |                      |

Figure 10-6 User data field for telecommand packets

| signed 32 times  |                       |
|------------------|-----------------------|
| N                | on/off device address |
| unsigned integer | enumerated            |
| optional         |                       |

Figure 11-1 Distribute on/off device commands

**PUS interface requirements address the *how*, the data representation of the information**

# A specification view of a report

**PUS system requirements only address the *what*, i.e. the information from a semantic viewpoint**

**Report type [x, y]**  
 RT notification  
 RT provides multiple instruction slots = TRUE

notification 1 of type [x, y]    notification 2 of type [x, y]    ...    notification N of type [x, y]

**Report of type [x, y]**  
 notification slot 1    notification slot 2    ...    notification slot N

| packet primary header (48 bits) |                       |                       |                        |                         |                                      |                    | packet data field       |                 |
|---------------------------------|-----------------------|-----------------------|------------------------|-------------------------|--------------------------------------|--------------------|-------------------------|-----------------|
| packet version number           | packet identification |                       |                        | packet sequence control |                                      | packet data length | packet secondary header | user data field |
|                                 | packet type           | secondary header flag | application process ID | sequence flags          | packet sequence count or packet name |                    |                         |                 |
| 3                               | 1                     | 1                     | 11                     | 2                       | 14                                   | 16                 | variable                | variable        |
| 2 octets                        |                       | 2 octets              |                        |                         | 2 octets                             | 1 to 65536 octets  |                         |                 |

Figure 10-1 The space packet structure

| TM packet PUS version number | time status       | message type service type | message type message subtype | message type counter     | destination ID     | time          | spare      |
|------------------------------|-------------------|---------------------------|------------------------------|--------------------------|--------------------|---------------|------------|
| enumerated 4 bits            | enumerated 4 bits | enumerated 8 bits         | enumerated 8 bits            | unsigned integer 16 bits | enumerated 16 bits | absolute time | bit string |
|                              |                   |                           |                              |                          |                    | optional      | optional   |

Figure 10-3 Packet secondary header for telemetry packets

| source data | spare      | packet error control |
|-------------|------------|----------------------|
| deduced     | bit string | bit string 16 bits   |
|             | optional   | optional             |

Figure 10-4 User data field for telemetry packets

| requested N times |                  |               |
|-------------------|------------------|---------------|
| N                 | register address | register data |
| unsigned integer  | enumerated       | derived       |
| optional          |                  |               |

Figure 11-4 Register dump report

**PUS interface requirements address the *how*, the data representation of the information**