

GODOT Community Workshop

Wednesday, 28 June 2023

Use of GODOT in ESOC - ESOC-Room H.I (11:00 - 13:00)

-Conveners: Ruaraidh Mackenzie

time	[id] title	presenter
11:00	[4] Mission Design and Analysis Software (MIDAS)	MARTENS, Wademar
11:30	[5] GENEOS	
12:00	[6] Use of GODOT for Science Missions	CASTELLINI, Francesco
12:30	[7] Use of GODOT for Space Debris	SCHAUS, Volker