



# GODOT Community Workshop

## Thursday, 29 June 2023

### Community Uses 1 - ESOC-Room H.I (09:00 - 10:30)

-Conveners: Ruaraidh Mackenzie

time	[id] title	presenter
09:00	[16] Slew Modelling and Optimisation in GODOT	BARESI, Nicola
09:30	[17] The BECKETT project	BERZOSA MOLINA, Javier
10:00	[18] The Quadrant Project	DA SILVA PAIS CABRAL, Francisco