



Geant4 Simulation

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Cosmic Rays



- High-energy protons and heavy ions
- Very broad range of energies
- Galactic and Extragalactic
- maximum energy predicted at 60×10¹⁸ eV (= 60 EeV) (GZKcutoff)







Extreme Energy Cosmic Rays (EECRs)



- EECRs (E > 60EeV) suffer almost no deflection from magnetic field in extragalactic, galactic, and solar system
- They point back directly to the location of their original sources → "Charged Particle Astronomy"
- Detection of EECRs gives us information about their sources



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Eleven Science Questions for the New Century*

Question 6: How Do Cosmic Accelerators Work and What Are They Accelerating?

*"Connecting Quarks with the Cosmos: Eleven Science Questions for the New Century Committee on the Physics of the Universe", National Research Council, ISBN: 0-309-50569-0 (2003)



HiRes (Utah)



EECR



TA (Utah)

Yakutsk (Siberia)



Inside a Surface Detector

Auger (Argentina)

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POSTDOCTORAL PROGRAM







Spectra of leading EECRs observations

- EECRs Flux is low → of the order of 1 particle/km²/sr/century
- At high end of the spectrum → reduces to 1 particle/km²/sr/millennium!
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Extreme Universe Space Observatory on the Japanese Experiment Module (JEM-EUSO) Mission A collaboration of 15 countries, 85 institutions and ~ 333 scientists

 It will be the first spacebased observatory to use the Earth's atmosphere to discover the origin of EECRs.





Extensive Air Showers (EASs)



- Studies of the nature of EECRs are based on the measurement of EASs,
- EASs are cascades of secondary particles in the atmosphere as a result of the interaction of EECRs with the Earth's atmosphere
- Maximum atmospheric depth X_{max} depends on:
- \rightarrow primary energy,
- → nature of the primary particle
- \rightarrow details of the interactions





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Modeling EAS using GEANT4



- In collaboration with JEMEUSO simulation team, Geant4 application is under development to simulate the interaction of EECR particle with Earth's atmosphere
- Compare with other traditional EAS simulation codes (CORSIKA used by JEMEUSO offline code)



Modeling EAS using GEANT4



 Atmosphere is modeled as cylinder of radius 0.5 km and divided into 20 layers of 1 km thickness and varying density



Height (km)

EAS induced by 10TeV/u proton and Fe



10TeV Proton







100TeV Proton – Depth





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- Particle densities in EASs are dependent on primary particle
- Extensive Air Showers have their shower maximum close to ground
- Computing time roughly scales with energy of primary particle:
 - For 10 TeV Proton \rightarrow 1 hr / 5 events
 - Output file size ~ 180 GB for 1000 events!







 For showers initiated by particles with primary energies E > 10¹⁶ eV → computing times become excessively large → Apply Energy cuts



Go to higher energies 10¹⁹eV
 Compare with other simulation codes (CORSIKA, CONIX)
 Compare with experimental data





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Height vs Depth





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