

Model-driven & component-based engineering

Developping the OBSW of an autonomous satellite

Jérémie POULY (CNES)

ADCSS 2014

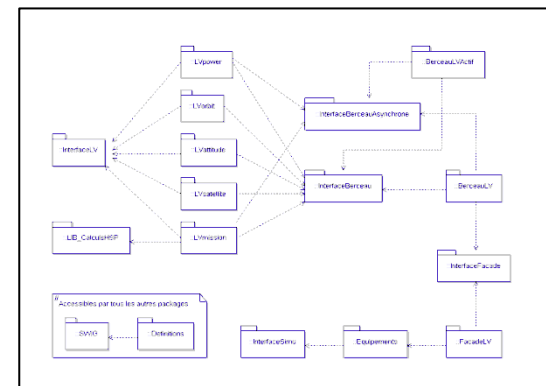


SOMMAIRE

- **INTRODUCTION**
- **AGATA PROGRAM**
- **MDE & CBSE**
- **DEVELOPMENT PROCESS**
- **OBSW ARCHITECTURE**
- **CONCLUSION**

CONTEXT

- System issues
 - ◆ Increase level of on-board autonomy
 - ◆ Increase hardware independency
 - ◆ Increase software flexibility
- Increasing on-board processing power



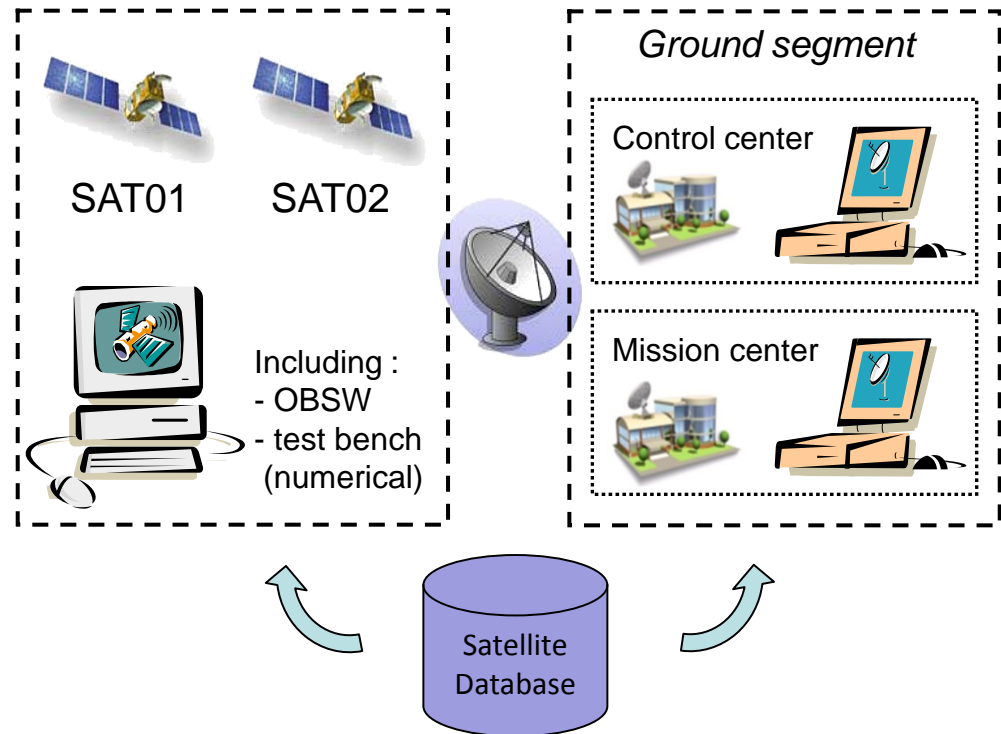
- New methods are required for On-Board SoftWare (OBSW) development

SOMMAIRE

- INTRODUCTION
- **AGATA PROGRAM**
- MDE & CBSE
- DEVELOPMENT PROCESS
- OBSW ARCHITECTURE
- CONCLUSION

AGATA PROGRAM

- AGATA « Autonomy Generic Architecture – Tests and Applications »
 - ◆ CNES-ONERA joint research program decided in 2004
 - ◆ **Develop a ground tool to demonstrate the feasibility and interest of autonomy for space systems**
 - ◆ Define and test a process for the development and the validation of OBSW dedicated to autonomy
 - ◆ Develop a rapid prototyping tool to evaluate autonomy concepts for future projects
 - ◆ Multi-domain activity
 - » Several CNES departments involved
 - » Onera, Thales Alenia Space, Airbus DS, LAAS, Alten, CSSI, Spacebel...

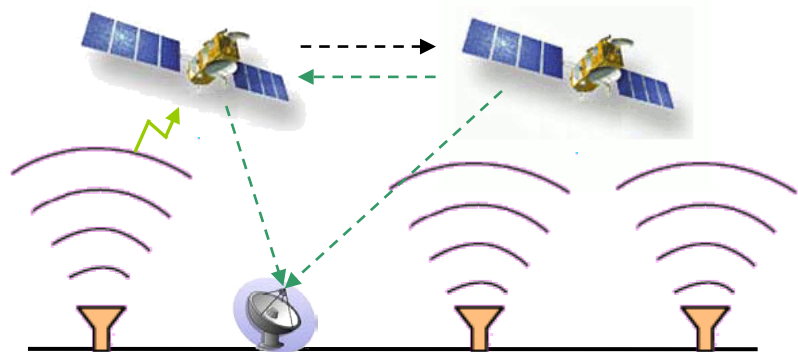


AGATA GROUND DEMONSTRATOR

- A demonstrator for on-board autonomy
 - ◆ Fully autonomous missions
- A demonstrator for new technologies
 - ◆ UML specification of the OBSW (Eclipse/Topcased)
 - ◆ MDE (automatic code generation)
 - ◆ RTSJ (“Real-Time Specification for Java”)
 - ◆ PUS, OBCP
- Based on 3 independent components
 - ◆ A generic satellite simulator (BASILES)
 - » Fully numerical or hybrid simulation (TSIM-HW “Leon2” CPU board)
 - ◆ A ground segment (OCTAVE)
 - » PUS-compliant (CNES tailoring of ECSS E70-41A)
 - ◆ A specific OBSW, based on a generic component-oriented architecture
 - » PUS-compliant (CNES tailoring of ECSS E70-41A)
 - » On-board mission planning algorithm

AGATA-ONE MISSION

- Reference scenario « AGATA-ONE »
 - ◆ Earth monitoring mission (two LEO Agile satellites)
 - ◆ Autonomously detect, record and download the data of sources of electromagnetic emission (SEE) around the Earth
 - ◆ Record and download ground requests
 - ◆ Highly variable and unpredictable data rate
 - » between sources
 - » for a single source with respect to time
 - ◆ Large amount of data collected
 - ◆ But limited downlink capacity
- Requires on-board reactive planning to maximize data download



SOMMAIRE

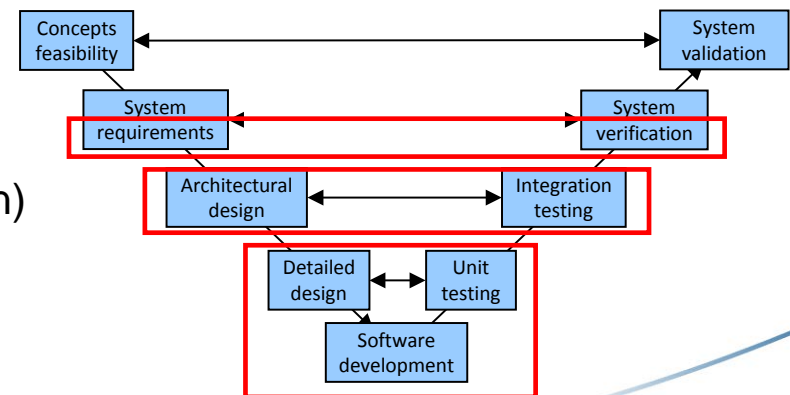
- INTRODUCTION
- AGATA PROGRAM
- MDE & CBSE
- DEVELOPMENT PROCESS
- OBSW ARCHITECTURE
- CONCLUSION

TOWARD A NEW PARADIGM

- Autonomous OBSW complexity
 - ◆ Impossible to foresee all feasibility dead ends
 - ◆ Necessity to prototype complex functions and interactions
- Validation issues (usual validation methods inappropriate)
 - ◆ Decision tree far too complex
 - ◆ System reaction not necessarily predictable
 - Exhaustive testing is impossible
- Hardware abstraction
 - How to design the autonomous AGATA OBSW ?
- Define a generic modular architecture
 - ◆ Building-blocks approach: “divide and conquer” paradigm
- Follow an iterative and incremental development process
 - ◆ Validation process nested in development process

MODEL DRIVEN ENGINEERING

- Modeling environment
 - ◆ Language → UML 2.0
 - ◆ Modeler → Eclipse/Topcased
- UML specification can be validated early in the development process
- Software UML specification is the heart of the process
 - ◆ Software architecture (class, interface and package)
 - ◆ Dynamic behavior (composite structure, state machines and activity)
- Customized UML profile for non-functional properties (AutoJava)
- Associated to Java/RTSJ code generator
 - ◆ Real-time RTSJ code execution on RTEMS/Leon (AeroVM)
 - ◆ Functional Java code execution
- Model-based development process enhancements (“Y-shaped” life cycle)
 - ◆ Validation (tests generation, model simulation)
 - ◆ Implementation (code generation)



COMPONENT-BASED ENGINEERING

- Generic modular architecture adapted to advanced autonomy needs

- ◆ Theoretical preliminary architecture designed by Onéra

- » All modules built on same pattern
- » Each module in charge of a function
- » Hierarchical module organization
- » Low-coupling between module

- ◆ Decision process combines two tasks

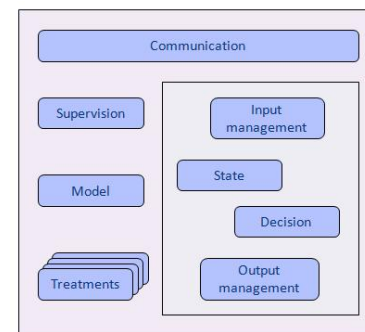
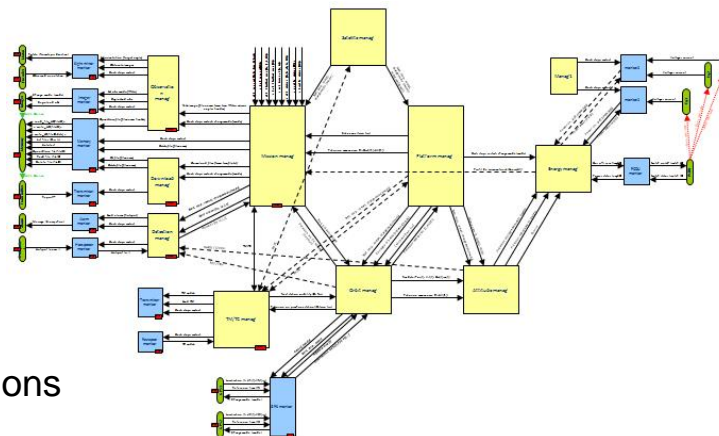
- » Reactive control task (compatible with real-time constraints)
- » Deliberative reasoning task for autonomy functions

- “Building blocks” approach

- ◆ Early interface definition between main functions
- ◆ Independent validation of OBSW components
- ◆ Architecture inspired from COrDeT recommendations

- COTS (Components Of The Shelf) approach

- ◆ Re-use of previously developed/validated components

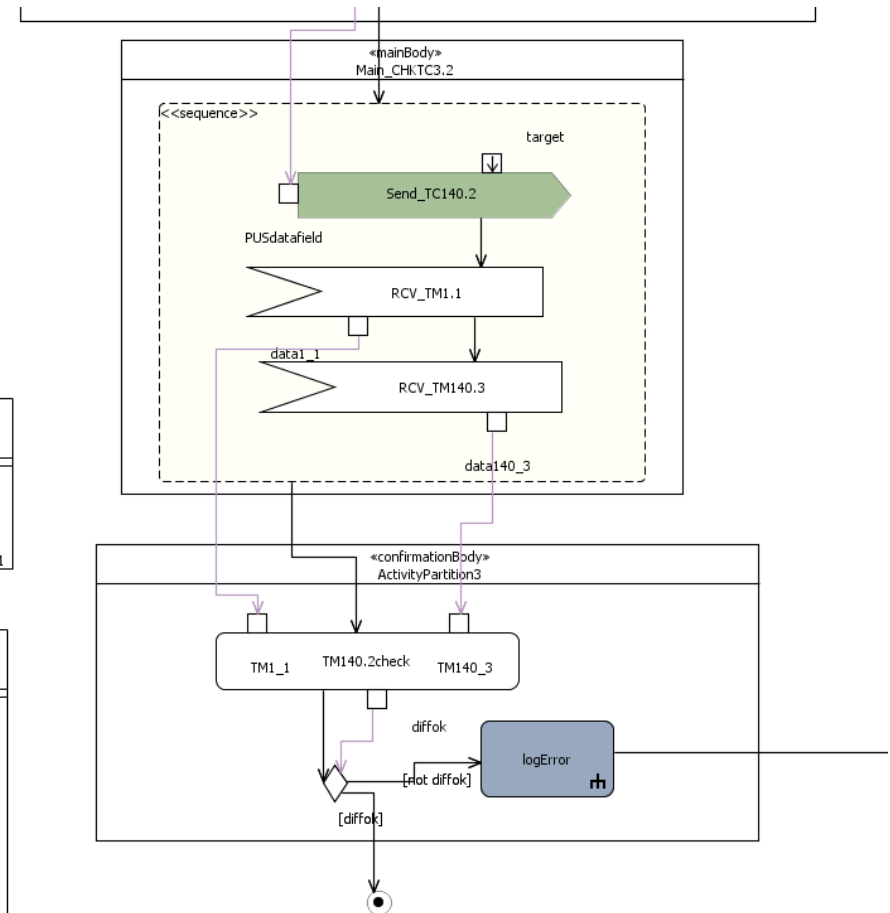
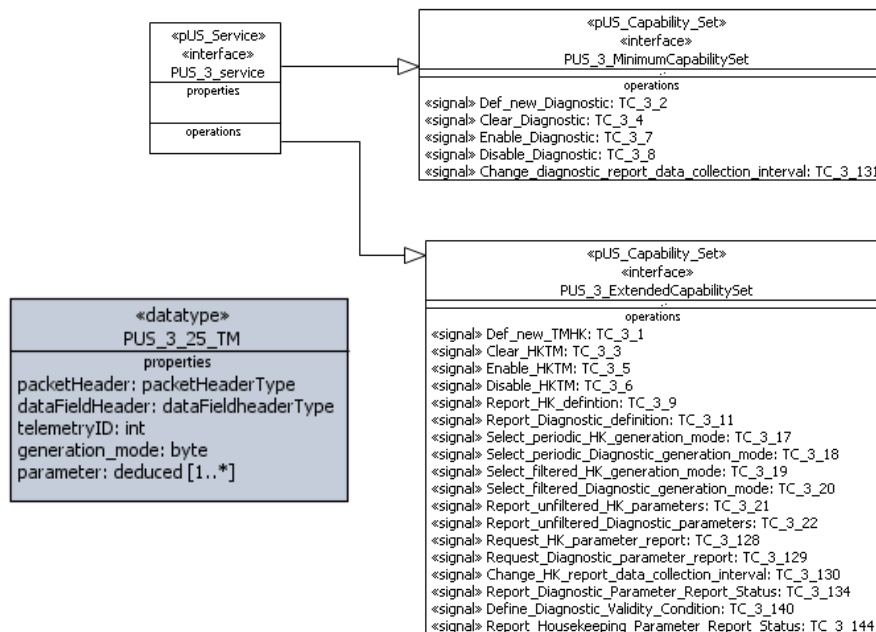


SOMMAIRE

- INTRODUCTION
- AGATA PROGRAM
- MDE & CBSE
- **DEVELOPMENT PROCESS**
- OBSW ARCHITECTURE
- CONCLUSION

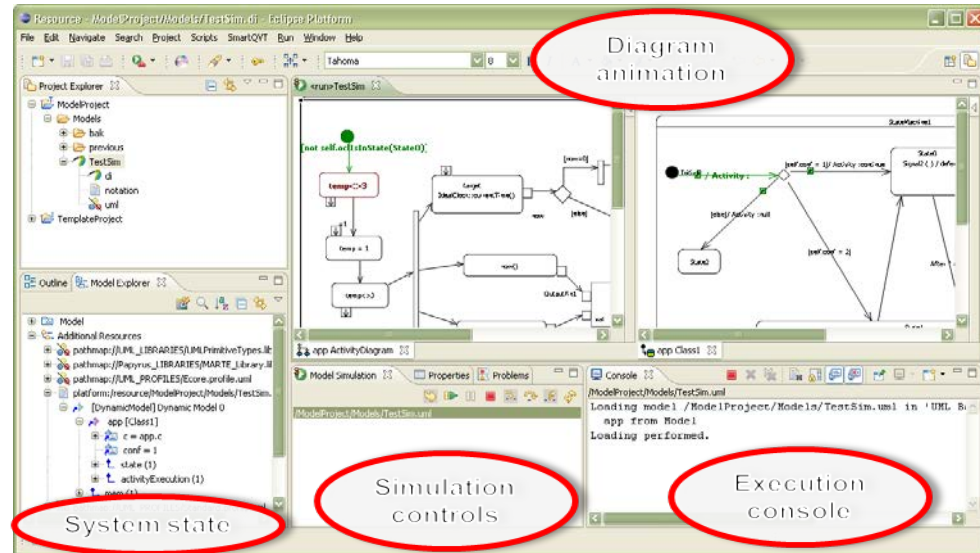
VALIDATION TESTS GENERATION

- “Black-box” testing (TM/TC external interface)
- Dedicated TM/TC model independent from design model
- Bench I/F for real-time tests execution with final OBSW
- Two generation levels
 - ◆ Unit tests (OCL language)
 - ◆ Tests sequences (activity diagrams)

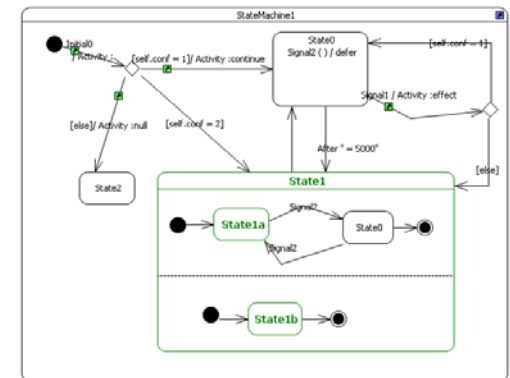
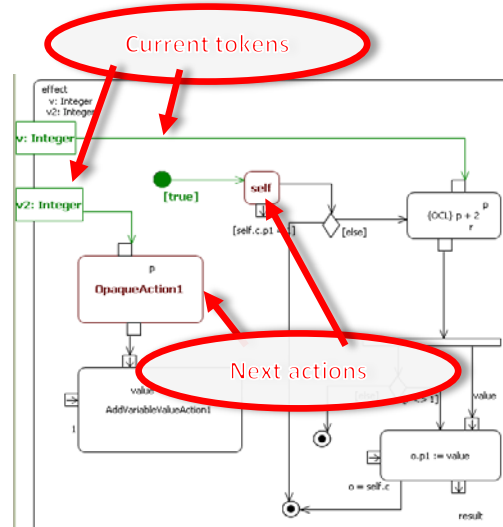


MODEL SIMULATION

- Simulates model behavior based on state machines and activity diagrams
- “Topcased-Simu” module
- Model-debugging & more
 - ◆ Early model simulation
 - ◆ “Co-simulation”
- Standard debug interface

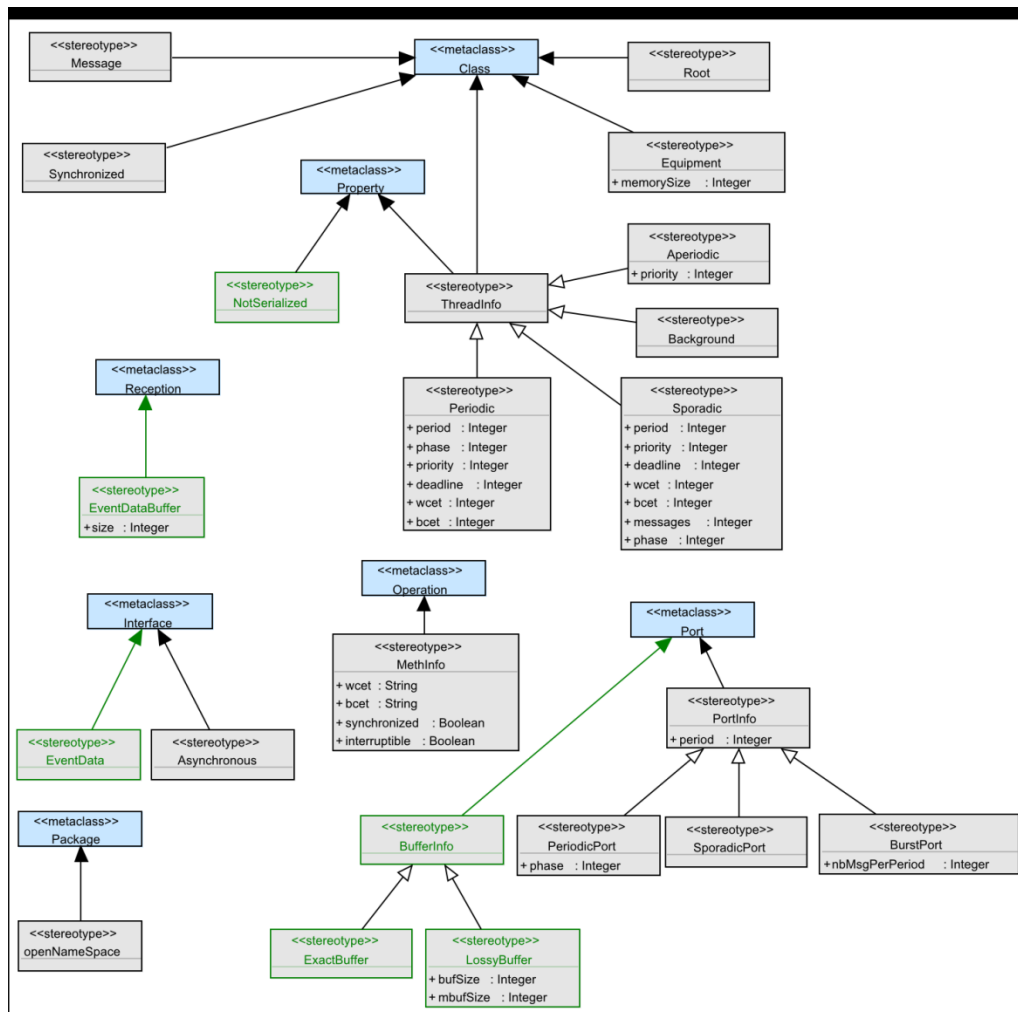


- External events (TC,...)
 - ◆ W.r.t. selected object
 - ◆ Smart filtering I/F
- Creates a dynamic model
 - ◆ From configuration files
 - ◆ From composite structure diagrams
- Diagrams of dynamic model are “animated” in real-time



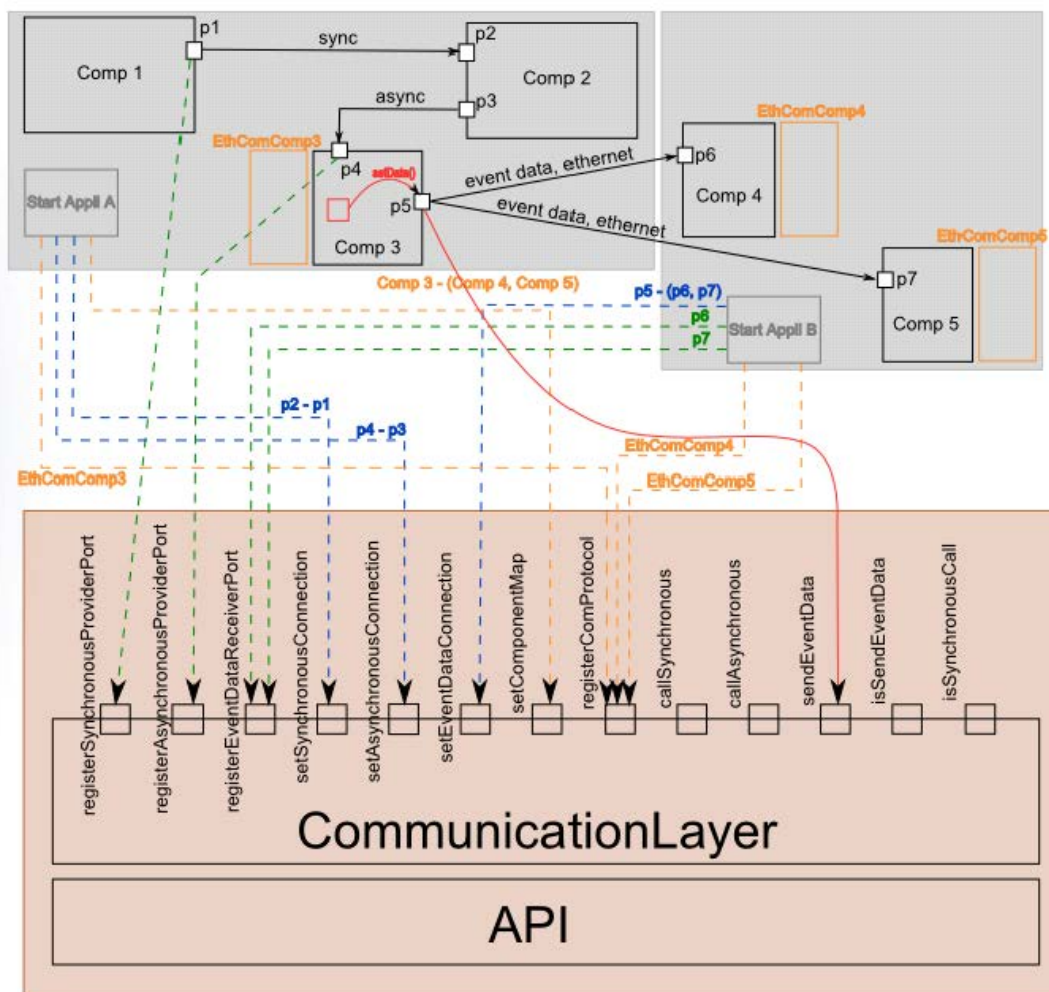
AUTOMATED CODE GENERATION (1/5)

- Java / RT-Java (RTSJ) generation capability
- Historic CNES UML profile “autojava” for NFP
 - ◆ Tasks real-time properties
 - ◆ Ports and buffers properties
 - ◆ Shared data protection
 - ◆ WCET...
- “uml2rtsj” code generator
 - ◆ “UML generators” project in PolarSys Eclipse IWG
 - ◆ Based on Acceleo 3
 - ◆ Features supported
 - » Class/interface/package
 - » State machines
 - » Composite structure



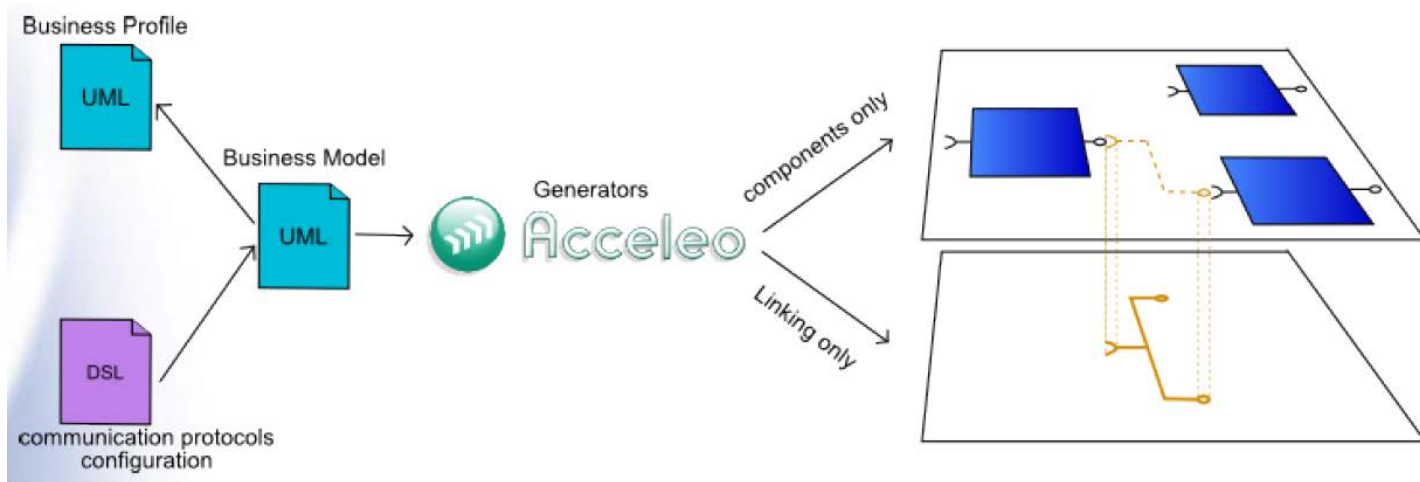
AUTOMATED CODE GENERATION (2/5)

- Generates a component oriented architecture
- Inspired from COrDeT
 - ◆ SOIS Message Transfer Service implemented
 - ◆ Interaction layer entirely generated from model
 - ◆ 2 « execution platforms » supported
 - » Classic JRE
 - » AeroVM + RTEMS
- Limitation wrt COrDeT
 - ◆ Reduced set of NFP
 - ◆ Components design and components interactions in the same model
 - ◆ ...



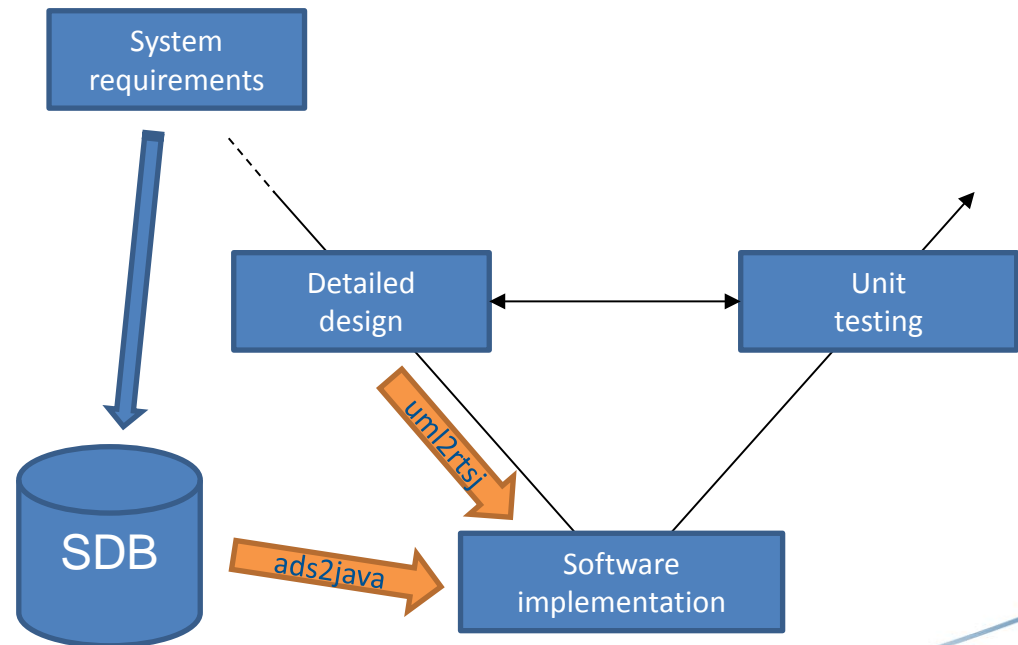
AUTOMATED CODE GENERATION (3/5)

- Standalone component generation
- Independent middleware generation
 - ◆ Direct or Ethernet communication supported
 - ◆ Extensible to other communication protocols
 - ◆ Configured via model decoration
 - » Separate functional from technical preoccupations
 - » Benefit from several configurations on the same model



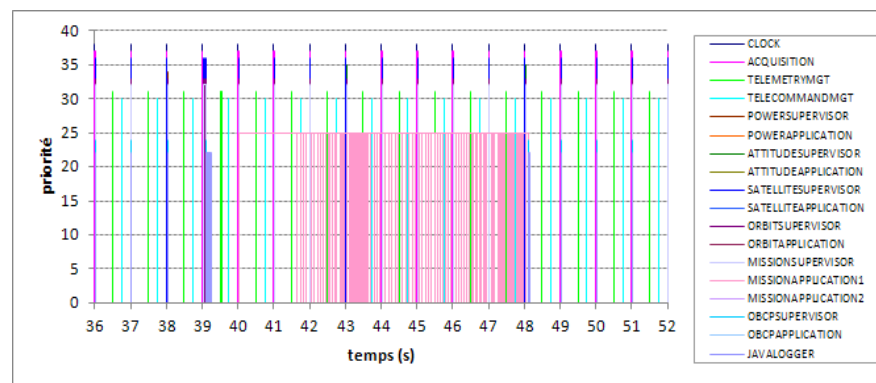
AUTOMATED CODE GENERATION (4/5)

- Satellite DataBase synchronisation
- SDB often evolves after OBSW developments have started
- SDB contains lots of information used by the OBSW
 - ◆ TM/TC packets definition and tailoring
 - ◆ Value of many configuration parameters
 - ◆ PUS specific information (parameter ID of all SW variables,...)
- All relevant information in SDB is extracted by automated code generation
 - ◆ Specific SDB to Java generator
 - ◆ SDB changes are automatically integrated in the OBSW



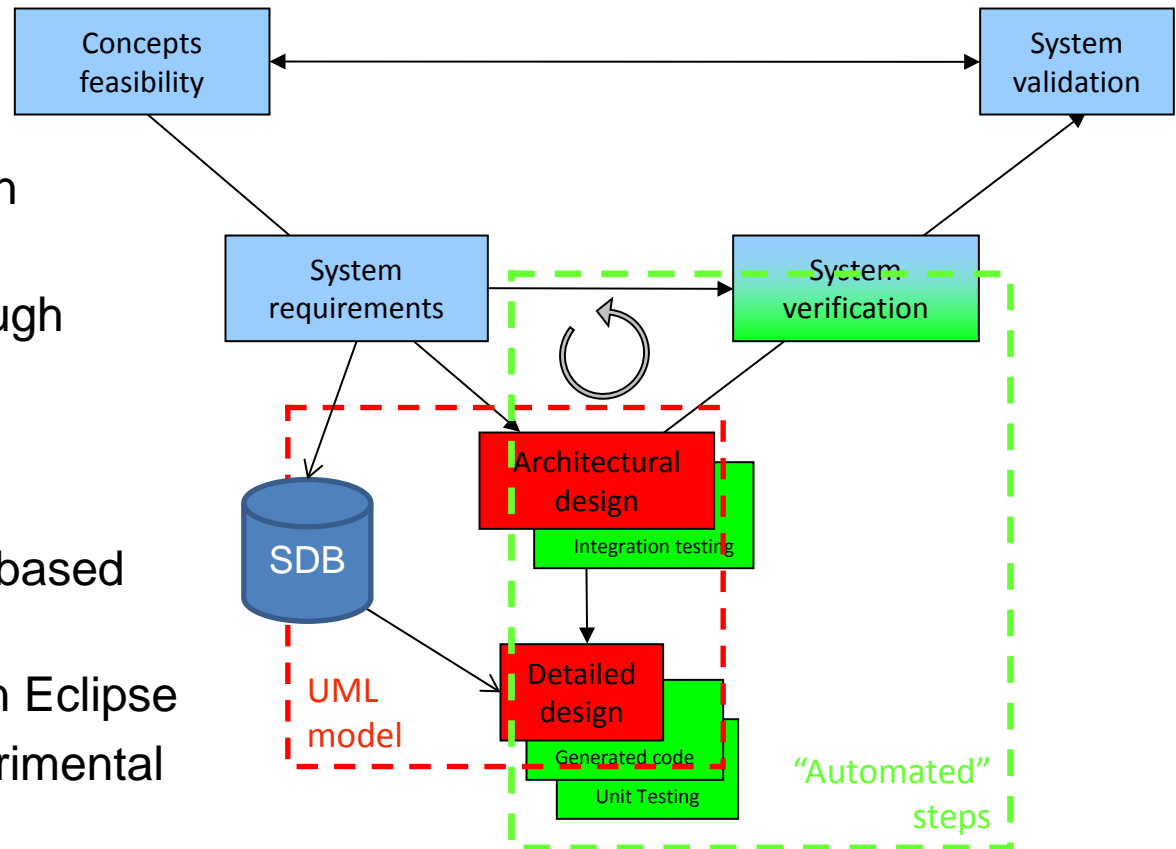
AUTOMATED CODE GENERATION (5/5)

- Code generator easy to evolve thanks to Acceleo
 - ◆ Several interaction layer improvements to access to system demands
 - » Asynchronous signals priorities
 - » Communication errors handling
 - » Sub-states management
- “RT-Java” code associated execution platform
 - ◆ AeroVM (adaptation of JamaicaVM made by AirbusDS/Aicas for ESA)
 - ◆ RTEMS + Leon TSIM-HW board
 - ◆ Real-time evaluation of the autonomous AGATA OBSW (hybrid simulation)
 - » CPU needs compatible with today's standards (Leon2)
- Integration of OPISS virtual machine (OBCP engine)
 - ◆ 2 components dedicated to OPISS developed independently
 - ◆ Merging « rendez-vous » organized on a monthly basis
 - » Mainly to integrate SDB-related evolutions



RESULTING “Y” LIFE CYCLE

- Based on UML software specification
- Reduced software production time through
 - ◆ Tests generation
 - ◆ Model simulation
 - ◆ Code generation
- Support component-based engineering
- Process integrated in Eclipse ... but remains experimental



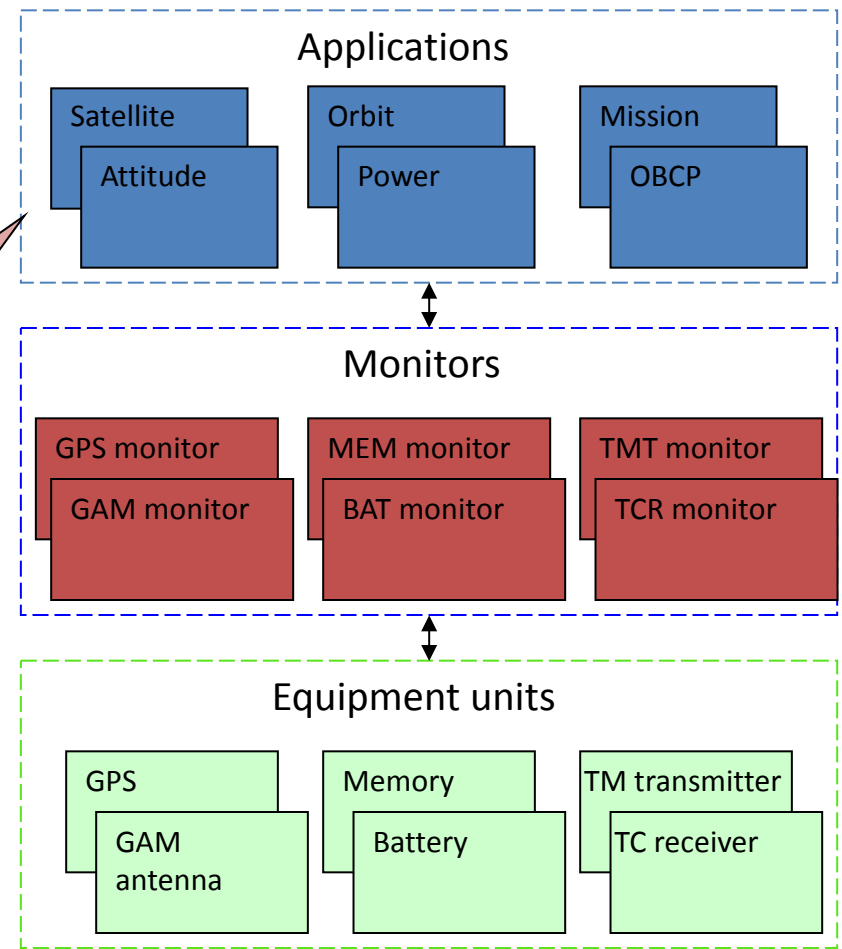
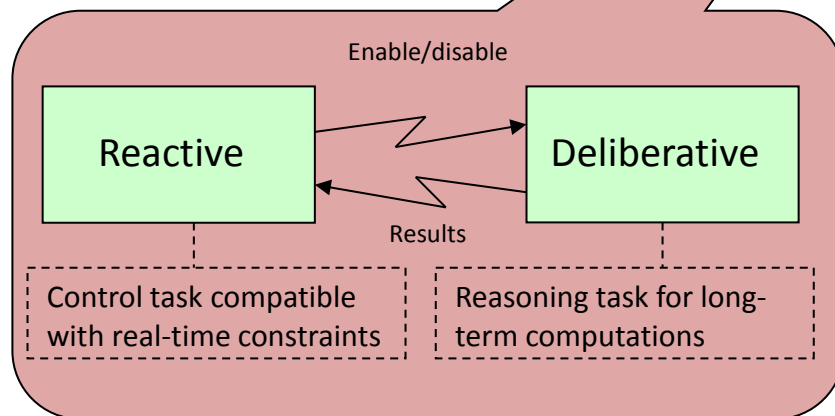
Model driven engineering relies extensively on tooling

SOMMAIRE

- INTRODUCTION
- AGATA PROGRAM
- MDE & CBSE
- DEVELOPMENT PROCESS
- **OBSW ARCHITECTURE**
- CONCLUSION

AGATA OBSW ARCHITECTURE

- Hierarchical functional architecture
- « Monitor » layer
 - ◆ Abstraction of equipment units
 - ◆ « Vertical modularity »
- Application processes
 - ◆ Reactive/deliberative decision process



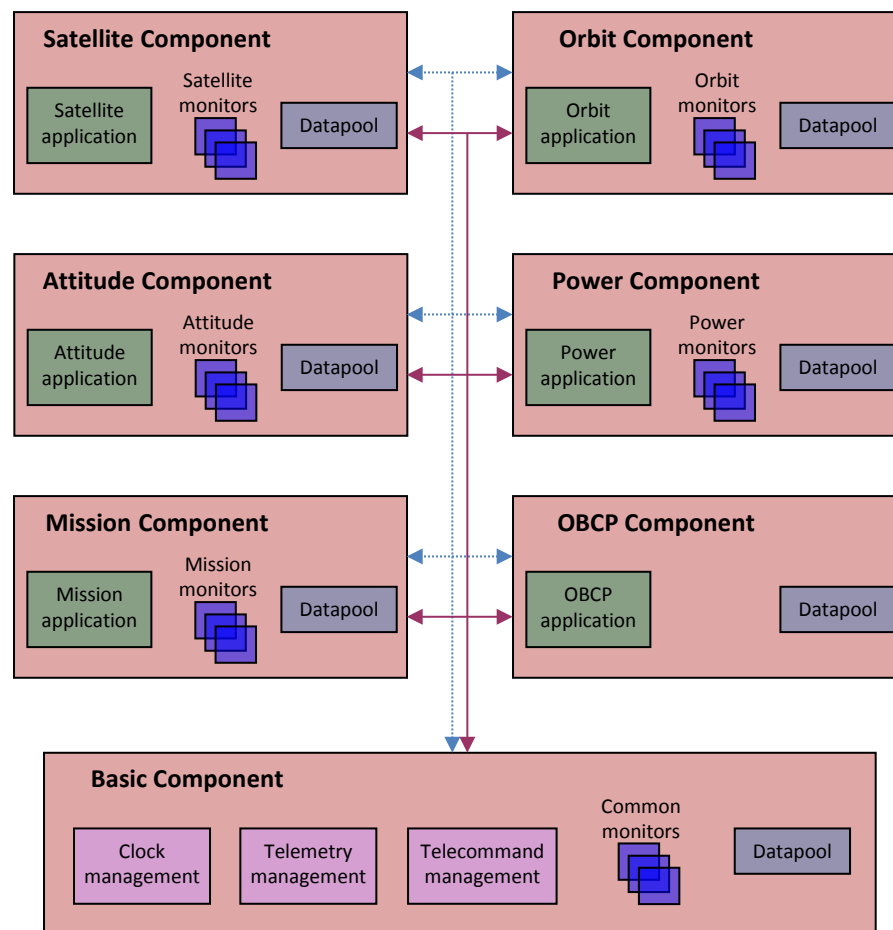
« AGATA » COMPONENT-BASED APPROACH

● OBSW architecture

◆ 9 components

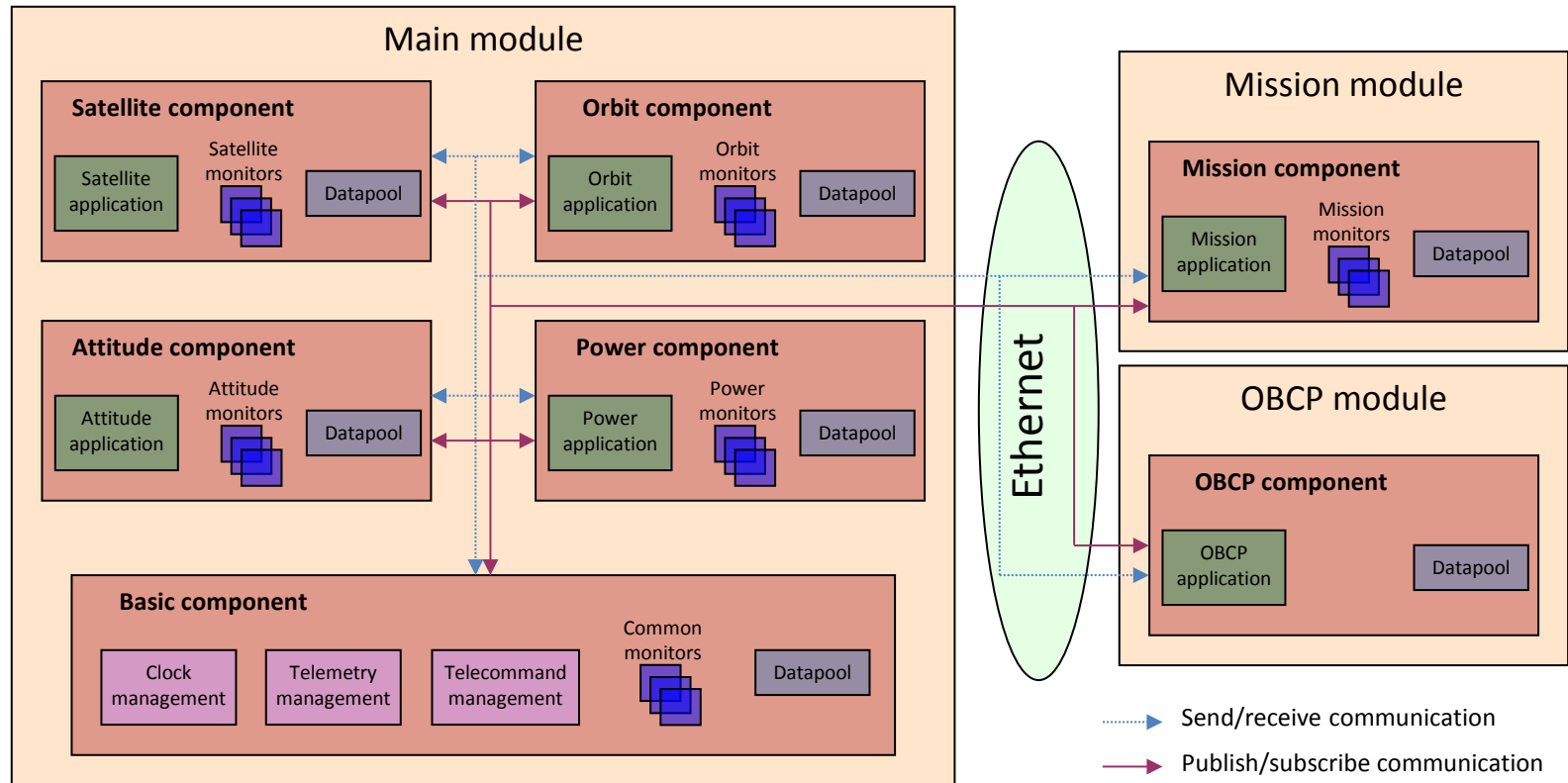
- » 1 « basic component » dedicated to shared services (Clock, TM, TC,...)
 - » 5 dedicated to classical SW functions (Att, Orb,...)
 - » 2 dedicated to OBCPs (2 OPISS instances)
 - » 1 dedicated to onboard file management
- ### ◆ « Horizontal modularity »
- » Minimum interaction between components
 - » Extensive use of « publish/subscribe » messages

-> Send/receive communication
——> Publish/subscribe communication



COMMUNICATION PROTOCOLS HANDLING

- Distributed OBSW architecture
 - ◆ Multiple configurations (model decoration)
 - ◆ No impact on components



SOMMAIRE

- INTRODUCTION
- AGATA PROGRAM
- MDE & CBSE
- DEVELOPMENT PROCESS
- OBSW ARCHITECTURE
- CONCLUSION

CONCLUSION

- AGATA development process

- ◆ Model driven approach

- » Unique language and unique model → UML (instead of several DSL)
 - » Unique development environment → Eclipse (all tools used are open source)
 - Y-shaped life cycle

- ◆ Component based engineering

- » Best answer to increasing systems complexity
 - » Relies largely on interface standardization
 - » Normalization is required → COrDeT

- System issues

- ◆ Autonomy

- » Component-based architecture (reactive/deliberative decision process)
 - » Short implementation loop (validation process nested in development process)

- ◆ « Hardware independency »

- » Hierarchical architecture with abstraction of equipment units (monitors)
 - » Communication layer generated from UML model (several execution platforms supported)
 - » Dispatching of SW functions can be made via model decoration

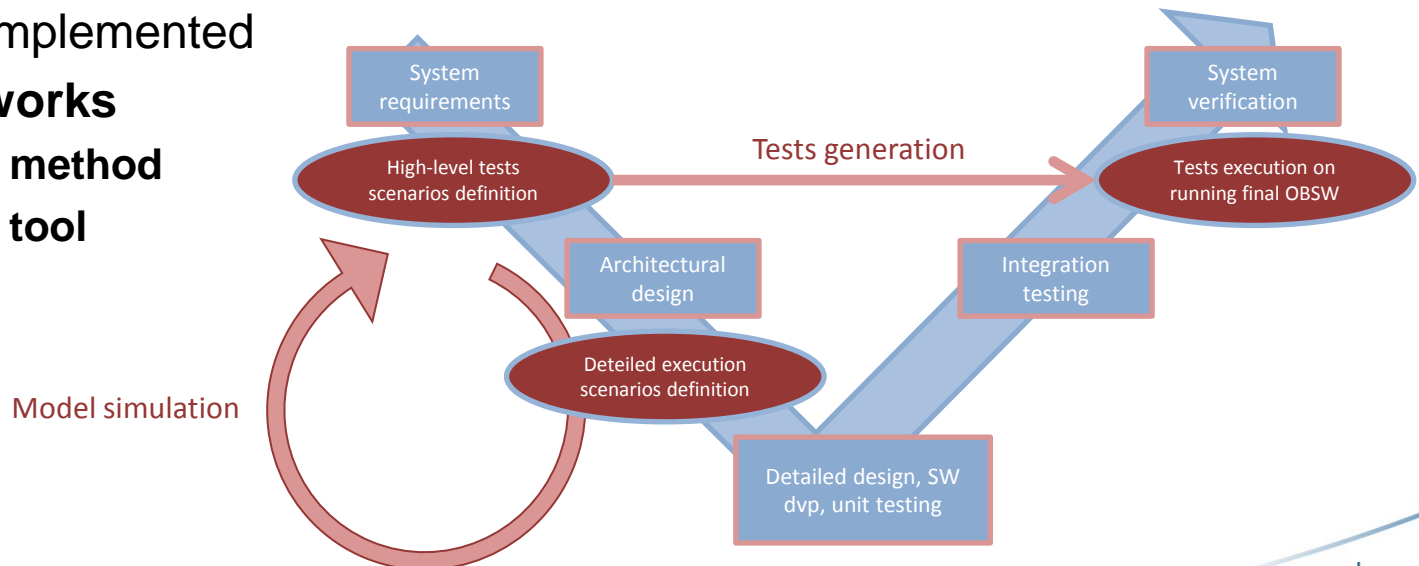
Thank you for your attention !

Questions ?

ANNEXES

UNIFIED MODEL-BASED VALIDATION

- Commonalities between validation tests generation and model simulation
 - ◆ Require UML specification of the OBSW
 - ◆ Tests scenarios described using activity diagrams
 - ◆ Existing – but independent – Topcased plugins
- Complementary approaches
 - ◆ Early model-debbuging using model simulation (validation of OBSW specification)
 - ◆ Intermediary model + code validation (“co-simulation”)
 - ◆ Validation of the final OBSW using tests generation
- Not yet implemented
- **Future works**
 - ◆ **Unified method**
 - ◆ **Unified tool**



UML GENERATORS PROJECT

- **Available shortly in PolarSys Eclipse Industrial Working Group**
- Based on Acceleo 3 (Obeo technology)
- Any generator which consumes or produces UML models
- The initial contribution provides five generators (4 developed for CNES)
 - ◆ UML2Java: converts Class and State diagrams into Java code
 - ◆ UML2C: converts Class, Activity and State diagrams into C code
 - ◆ C2UML: reverses C code into a UML model
 - ◆ UML2RTSJ (requires Autojava profil): converts Structure Composite, Class and State diagrams into Java code or RTSJ (Real Time Specification for Java) code
 - ◆ Java2UML: reverses Java code to a UML model

