

# A Camera Payload and Processing Unit for Autonomous Satellite Deployment Verification Accelerated by Soft GPU

Chedi Fassi, Mohamed Nadhem Mraihi  
*Engineering Minds Munich GmbH*

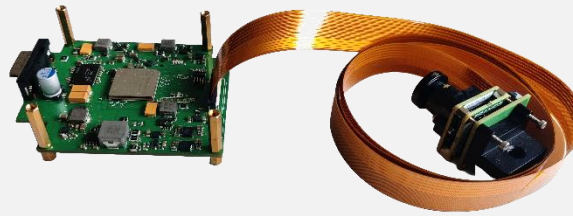


Specialised in embedded systems and control units for space payloads.

## Smart Power and Processing Module



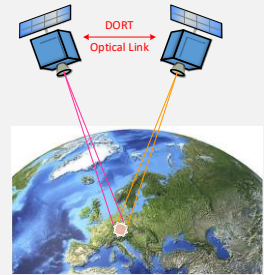
## Camera Electronics



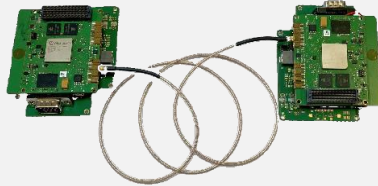
## Dynamic Optical Ranging & Timing



Bayerisches Staatsministerium für  
Wirtschaft, Landesentwicklung und Energie

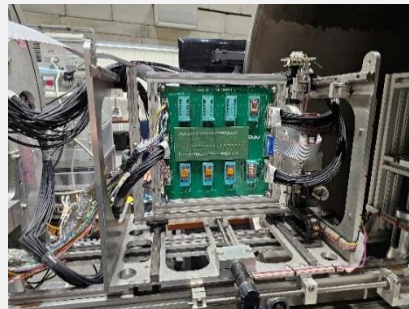


## Distributed Multi-OBC



Bayerisches Staatsministerium für  
Wirtschaft, Landesentwicklung und Energie

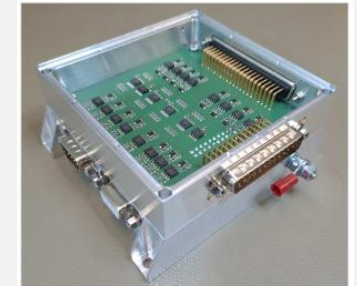
## Assessment of Non-Volatile Memories



**namlab**  
nanoelectronic materials laboratory

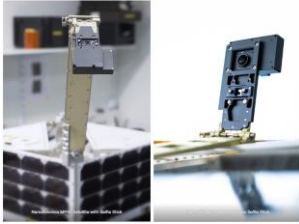


## Satellite mixed-signal electronics and data processing

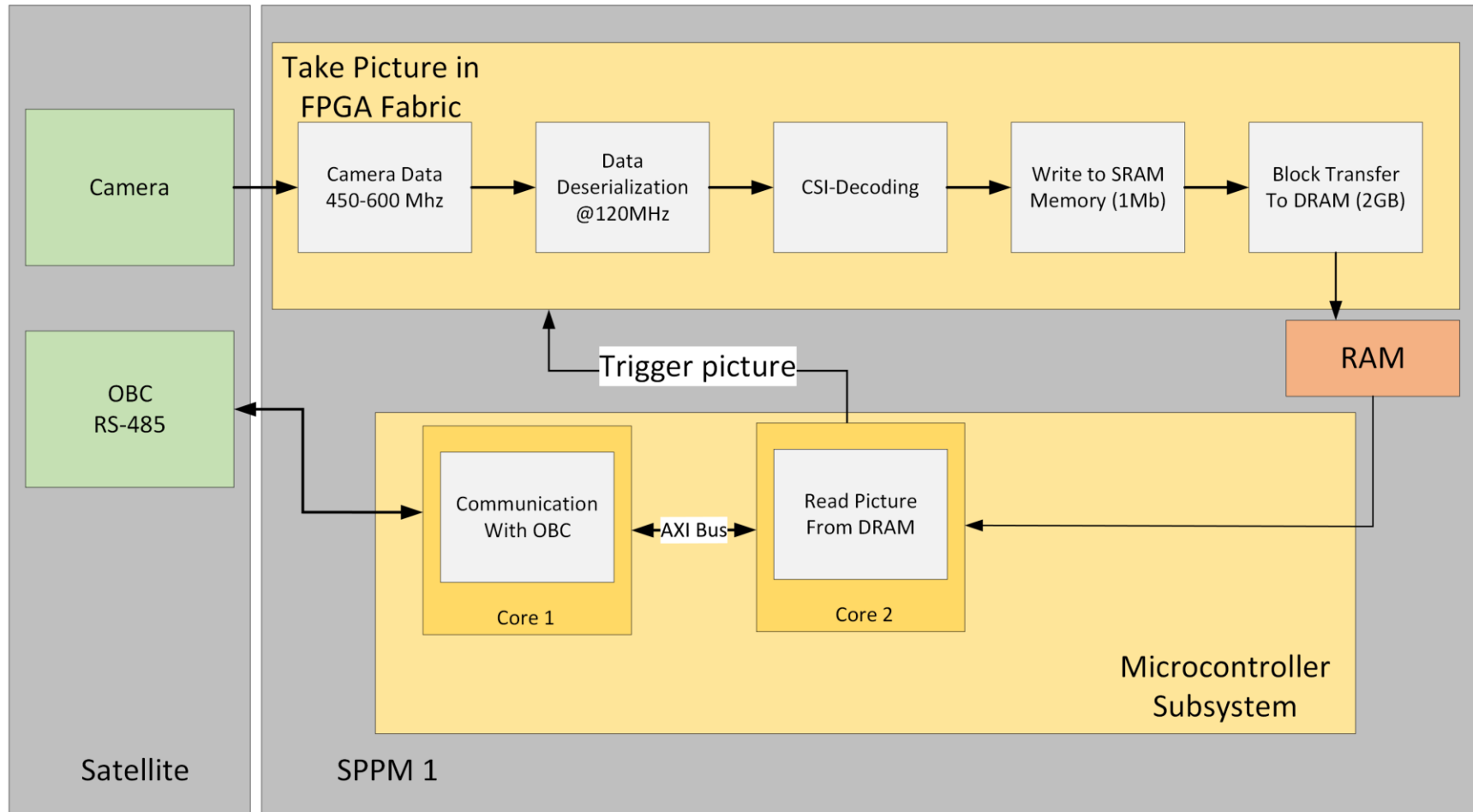


- Small quantities (1..10)
  - System price is dominated by non-recurring engineering resp. development costs
- Specific hardware for custom solutions
  - Development required
- FPGA-based with hardcore processor(s)
  - Configurable logic & software programming serves multiple applications
- Quick design updates and extensions
  - Modularity

# STATE OF THE ART

|                                                                                                                             |                      |               |                                     |      |      |              |                    |                          |
|-----------------------------------------------------------------------------------------------------------------------------|----------------------|---------------|-------------------------------------|------|------|--------------|--------------------|--------------------------|
| Infinity Avionics<br>SelfieCam             | UART                 | 1024x<br>768  | 4Mbit<br>MRAM<br>=<br>500<br>Images | 10g  | TRL9 | 750mW        | 50 x 30 mm         | COTS                     |
| NanoAvionics<br>Selfiestick                | UART                 | 4000x<br>3000 | 32GB                                | -    | TRL9 | -            |                    | COTS<br>Go-Pro           |
| MVP Aerospace<br>Ltd KissCAM V2            | UART                 | 1280x<br>960  | 16Mb<br>MRAM                        | 12g  | TRL9 | Max<br>500mW | 45x35x17mm         | COTS                     |
| 3D Plus –<br>CASPEX 12M<br>Space Camera  | CL/<br>Space<br>Wire | 4096x<br>3000 | 48 GB                               | 120g | TRL9 | N/A          | 40 x 40 x 40<br>mm | Space<br>Grade<br>(COTS) |

- Standard protocol to camera (MIPI)
- Camera up to 1m from processing board via flexible PCB
- RS-485 downlink to OBC at 115.2 Kbaud
- Bare-metal control, deterministic and testable operation
- On-board shape extraction of solarpanels (Processing)

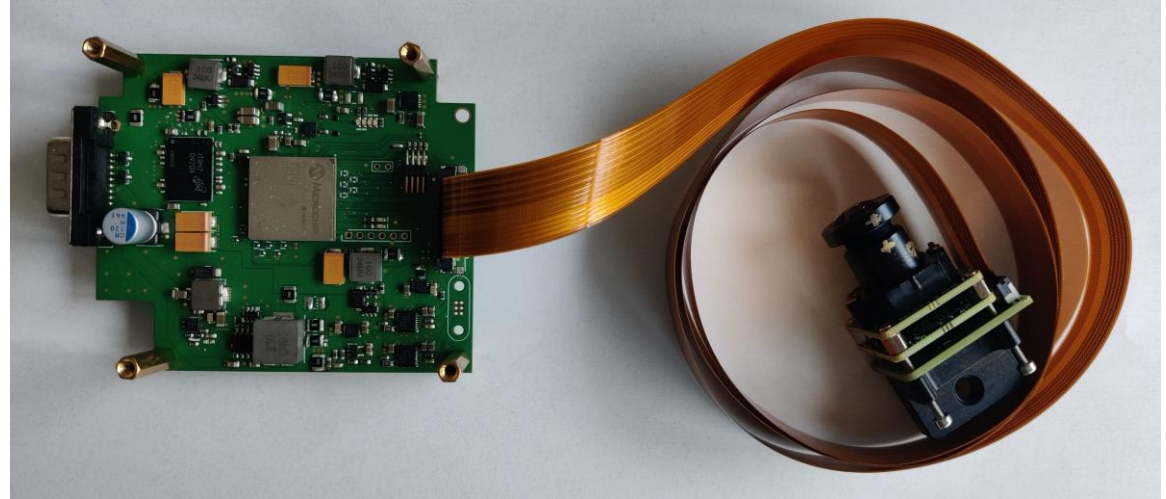


- MIPI decoder and Deserialization
- Core 1 : OBC Communication
- Core 2 : Picture Handling
- Pictures Stored in DDR memory
- Blockwise transfer of Data
- 20 fps
- Camera Configuration

Breadboard



Flight Model



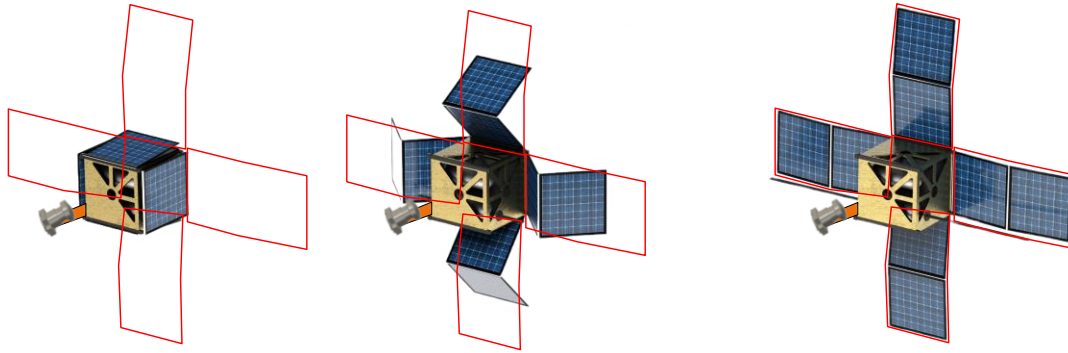
- 10 Layer PCB
- 5W with Camera
- Self-protected power supply
- 2 Gbit RAM buffer
- Based on polarfire SoC



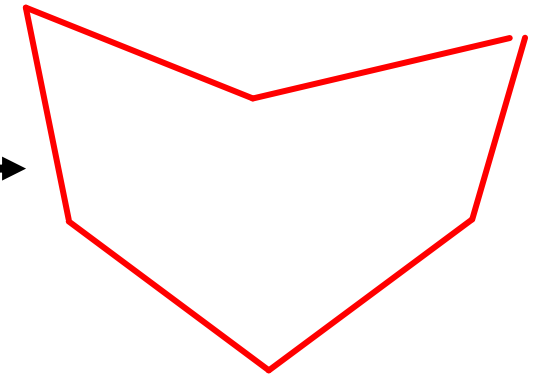
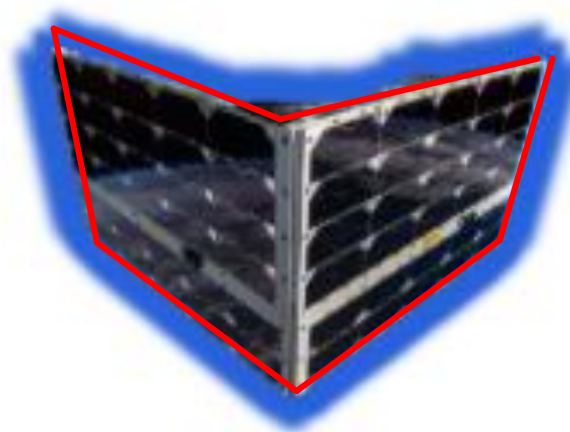
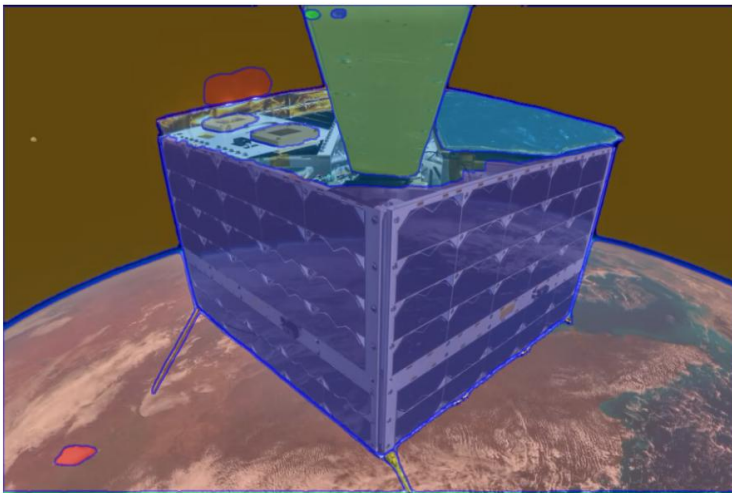
- Operational in rolled state
- Power: 3 W (idle) to 5 W (active), temp-stable (57°C passive lab test)
- Includes house keeping (Temp. / Voltages)

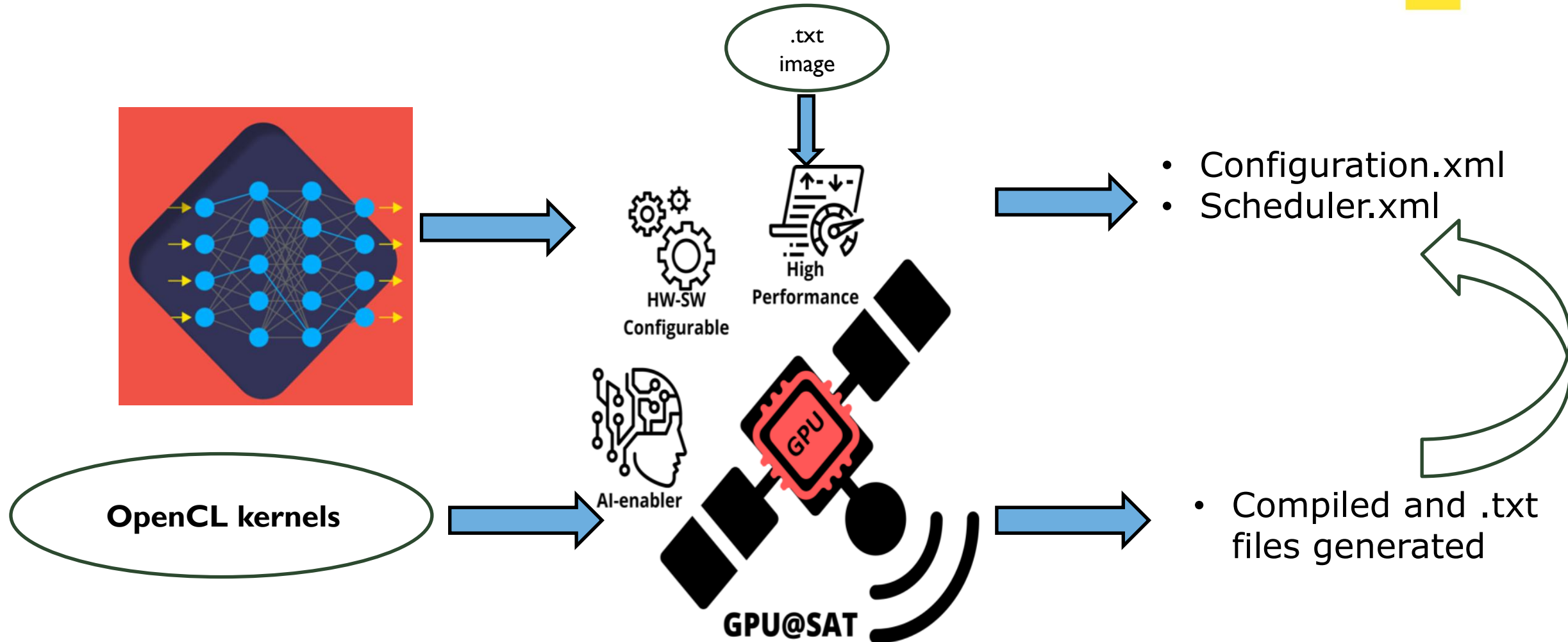


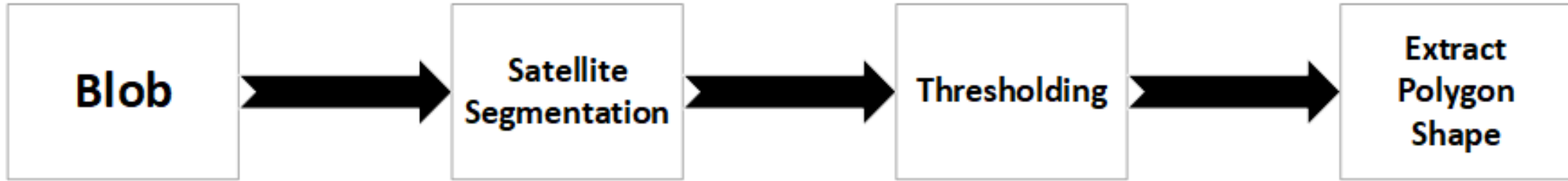
- 4K Pictures
- Take picture with 20 fps
- Picture RAW format ~ 8 MB
- Transmit time ~ 20 min.
- Chunked Transfer



- Deployable shape extraction/vectorization (SVG format)
- Data reduction: 8 Mbit (4K RAW) to 1.6 kbit (vectorized info)







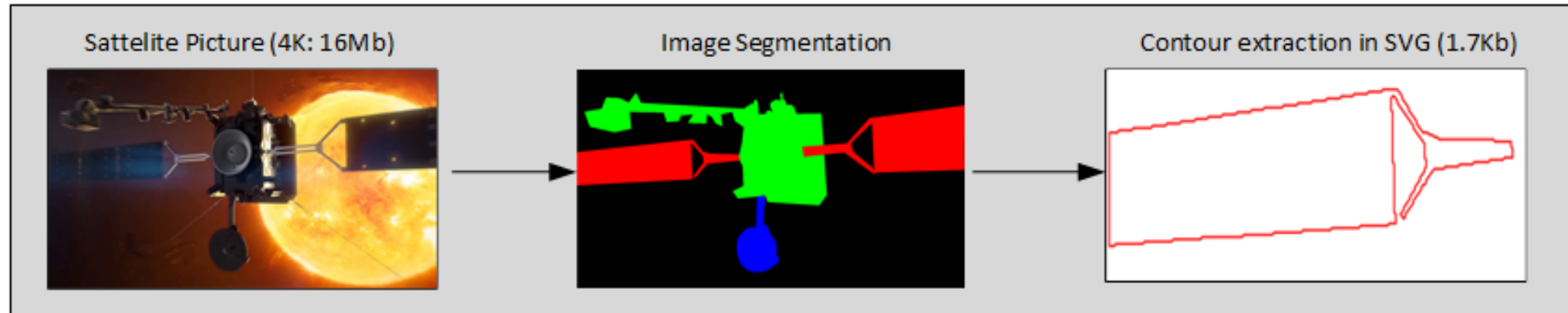
- Convert from image to Vector format

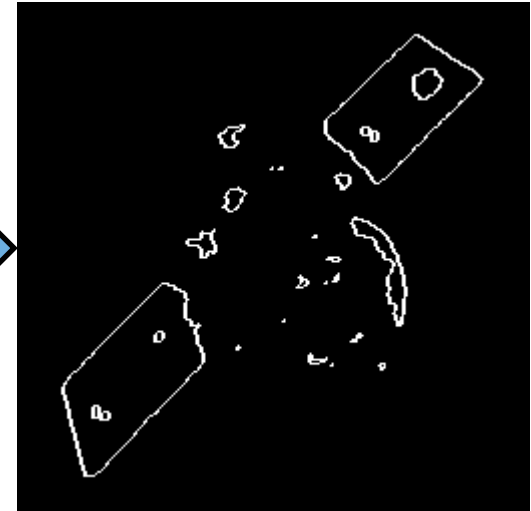
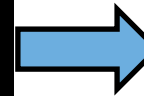
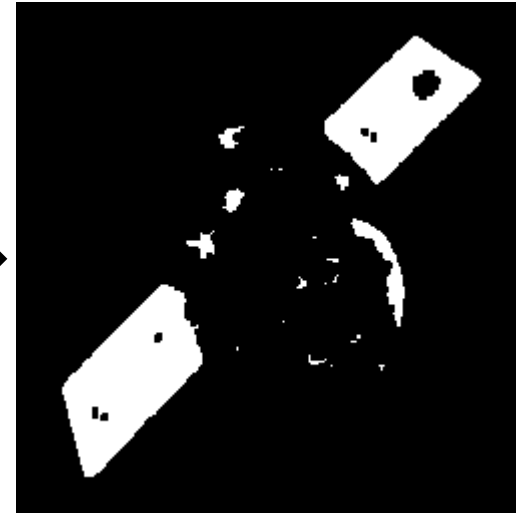
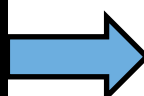
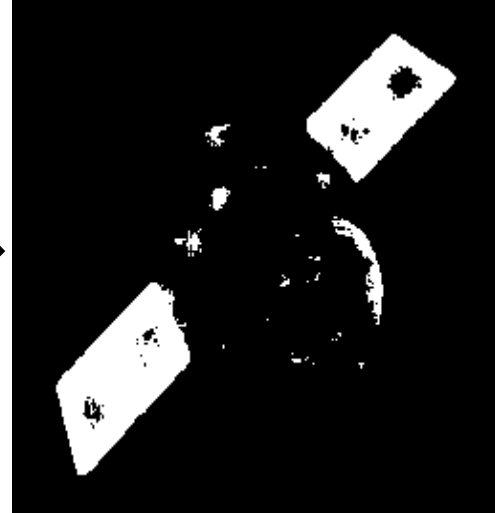
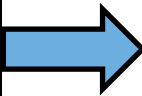
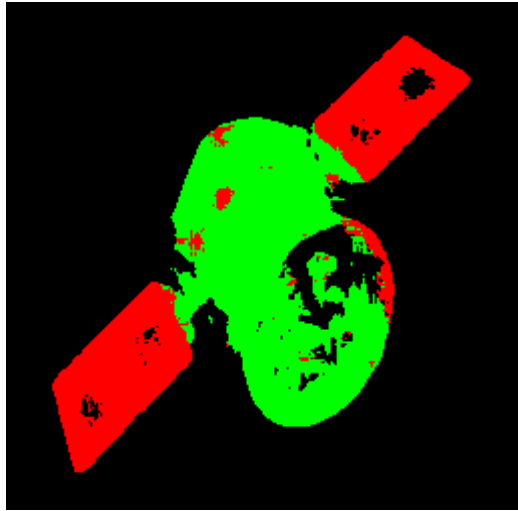
**DNN**

- Binary labels,
- Quantize picture

Contour detection  
Create Polygon shape  
(CGAL with OpenCV)

**OpenCL kernels**





CNN output  
(HxWx4)

- selects the class ID with max.probability per pixel
- Selects only solar panel pixels  
=> panel mask

- Dilate:  
expands panel regions, fills small holes
- Erode:  
contracts panel regions,  
removes noise

- Contour extraction  
: converts pixel mask into line segments  
=>SVG

- Expand autonomous onboard processing and anomaly detection.
- Integrate GPU@SAT in the CPPU Platform

THANK YOU