Workshop on Simulation & EGSE for Space Programmes 2015

SS-E2ES: Mission Performance Simulators for Space Science Missions



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AGENDA

- L Background and Work Objectives
- II. E2ES Added Value for Space Science
- III. Missions and Instruments' Survey
- IV. Missions and Instruments' Categorisation
- v. Analysis of Commonalities
- VI. Reference Architecture Definition
- VII. Conclusions and Future Work

BACKGROUND AND WORK OBJECTIVES

ESA ITT A07814: E2E MISSION PERFORMANCE SIMULATORS FOR SPACE SCIENCE MISSIONS









KOM: 01/10/2014

PCR: 16/04/2015

EoP: 30/10/2015

SAPIENZA

- Categorize past, current and planned ESA SS missions, in terms of mission application, observation requirements and techniques, instruments and products
- Define which science missions can benefit from the E2ES concept
- Define a SS E2ES generic user requirements, RA and building blocks, which could then be used for different payloads and planetary bodies
- Apply the reference architecture to the design of two demo missions

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 Evaluate the reference architecture concept and based on this evaluation, make recommendations for future activities

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E2E Mission Performance Simulators for Space Science Missions

BACKGROUND AND WORK OBJECTIVES

Differences between EO/SS missions in E2ES use:

- EO high launch frequency / SS few very specialised missions \rightarrow different need of reusability
- In EO ESA is responsible for the instrument data processing / in SS the scientific team is \rightarrow EO: ESA driven practices and standards for harmonisation and reusability / SS: less common standardization and information or models sharing

Similarities between EO/SS missions in E2ES use:

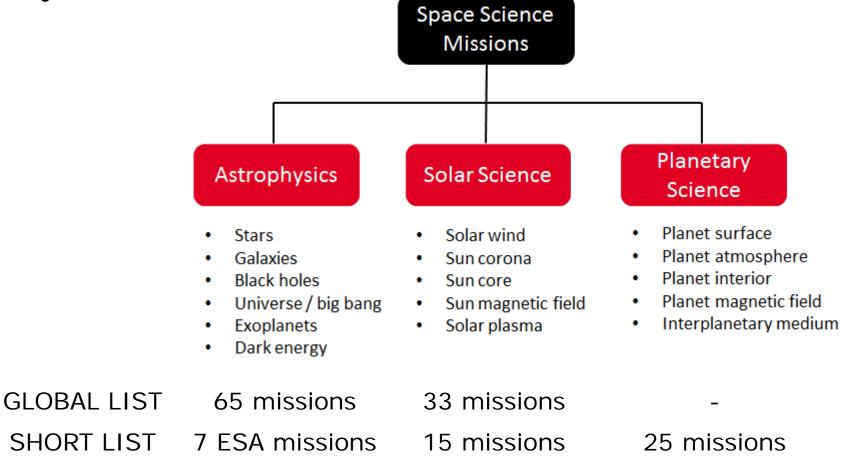
 Use of competition for missions selection (Earth Explorer / Cosmic Vision) \rightarrow need of mission performances evaluation at early design phase

E2ES Added Value for Space Science:

- Mission performances evaluation at <u>early</u> design phase, when mission plan could be unclear and little funding is available
- Reusability of the simulator modules and RA to face early design phase difficulties

MISSIONS' AND INSTRUMENTS' SURVEY

FIRST APPROACH: survey through historical classification per objectives



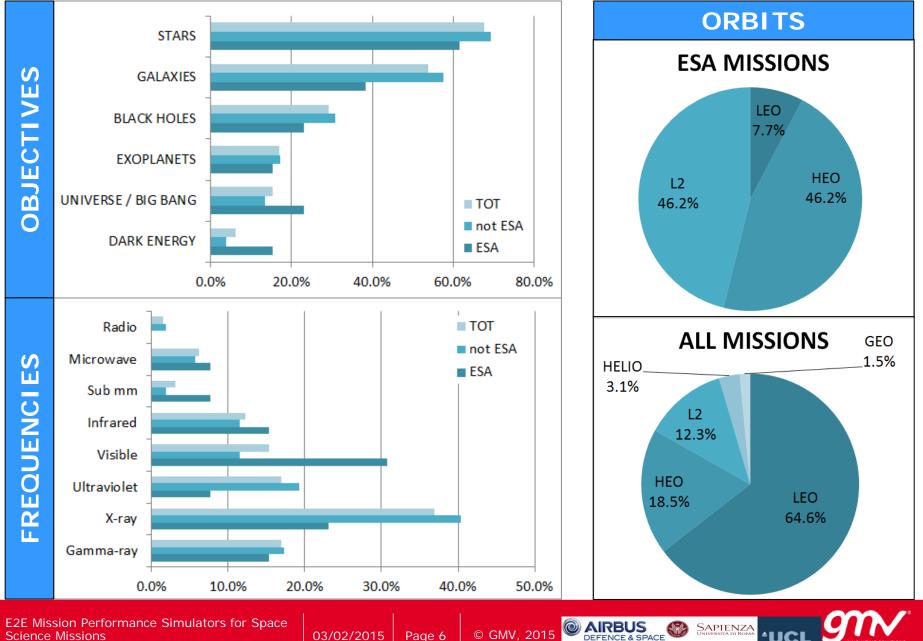
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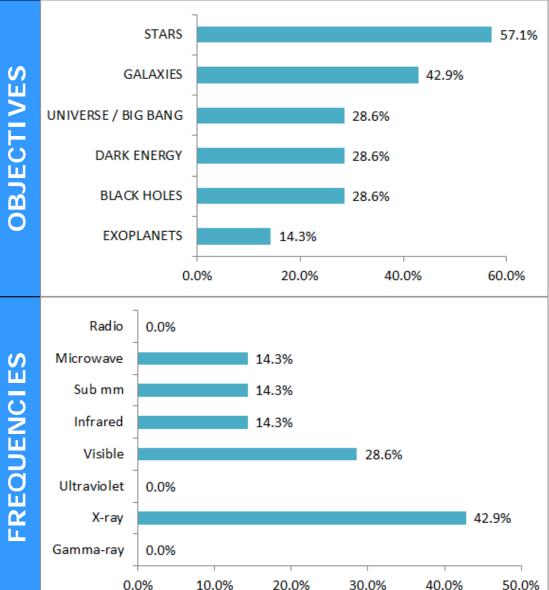
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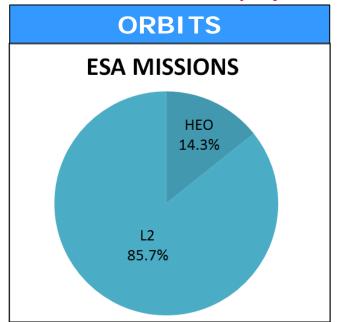
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ASTROPHYSICS SURVEY: ALL MISSIONS



ASTROPHYSICS SURVEY: SHORT LIST (1)





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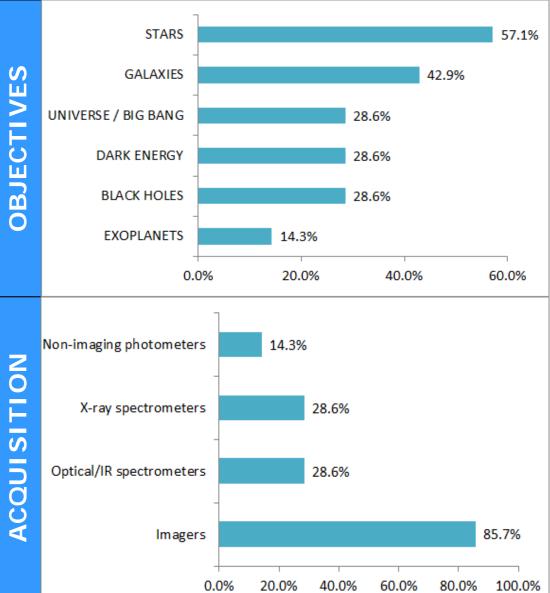
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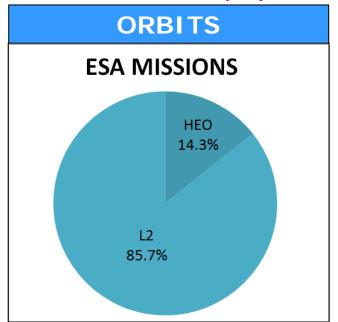
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ASTROPHYSICS SURVEY: SHORT LIST(2)





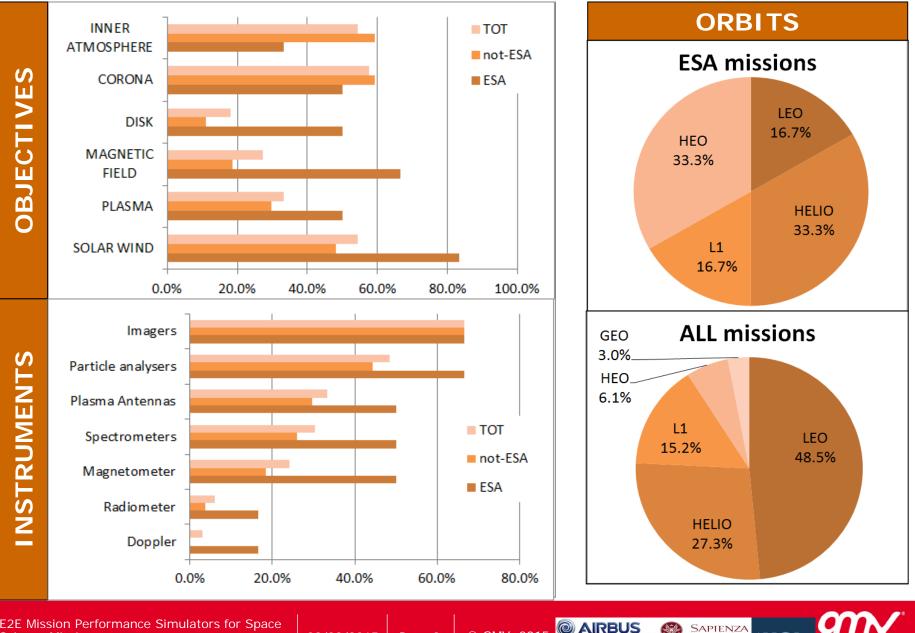
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SOLAR SCIENCE SURVEY: ALL MISSIONS



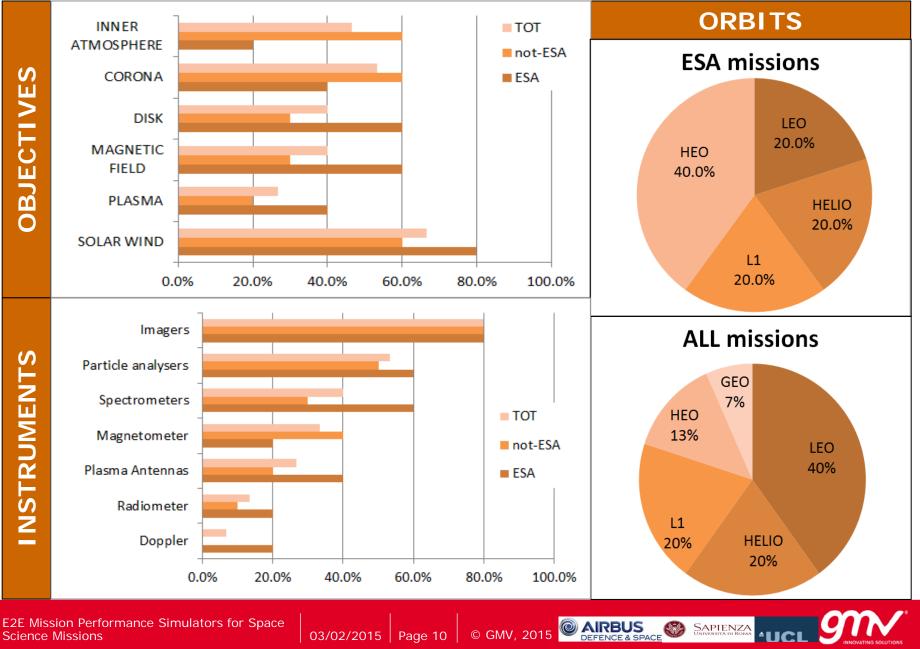
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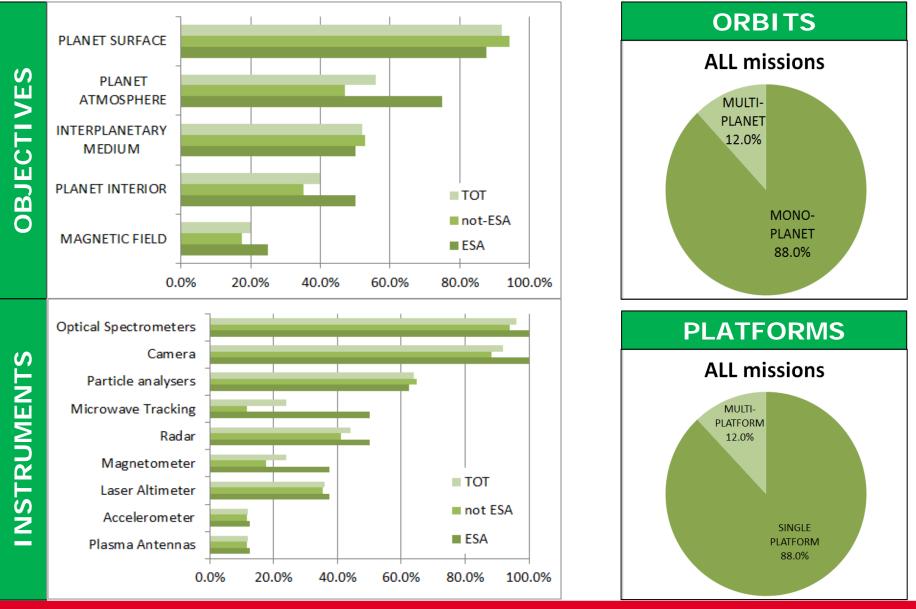
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SOLAR SCIENCE: SHORT LIST



PLANETARY SCIENCE MISSIONS SURVEY

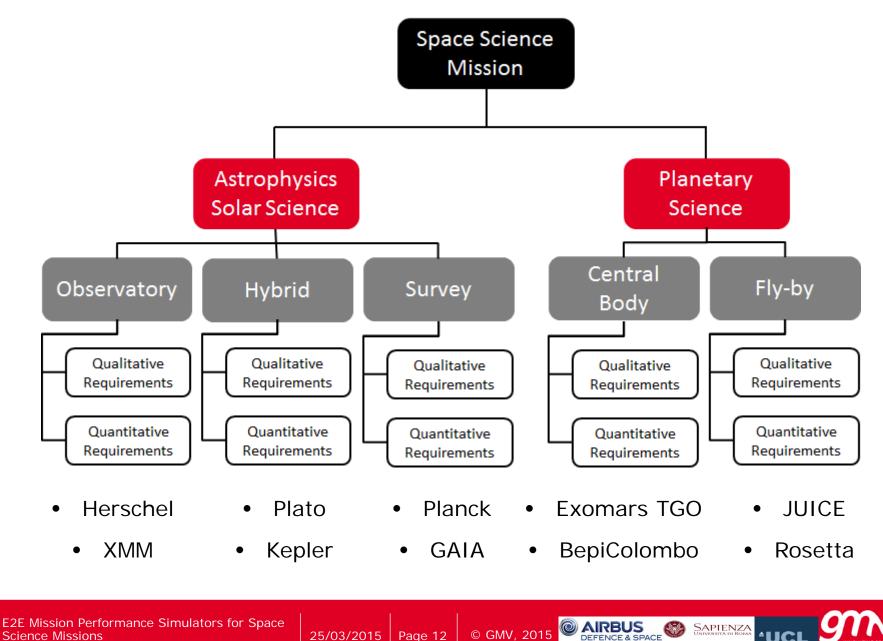


E2E Mission Performance Simulators for Space Science Missions

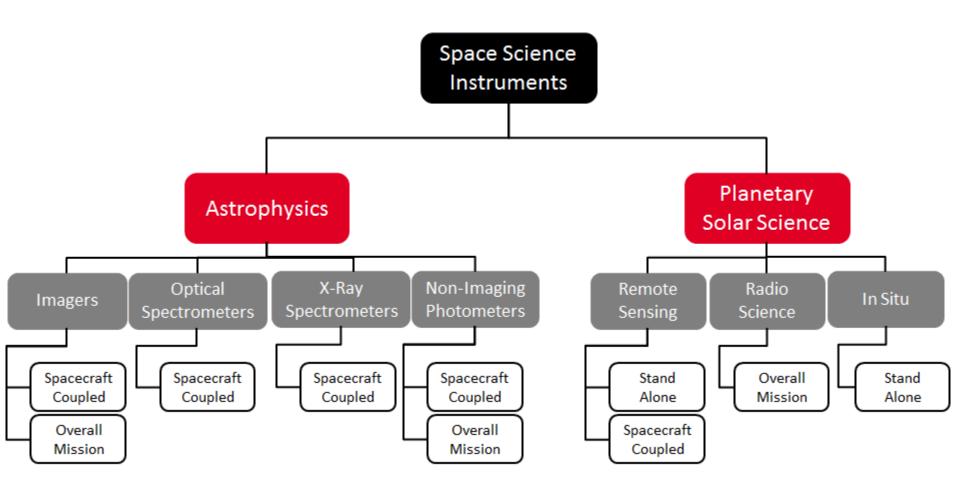
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MISSIONS' CATEGORISATION



INSTRUMENTS' CATEGORISATION



E2E Mission Performance Simulators for Space Science Missions

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ANALYSIS OF COMMONALITIES

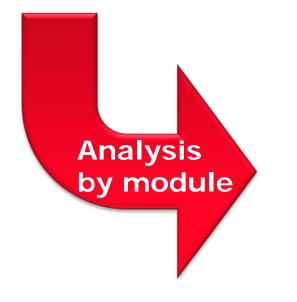
Wide variety of targets



Critical task

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- missions belonging to different classes \geq
- instruments belonging to different missions' classes
- missions from the same class >
- instruments from the same mission class



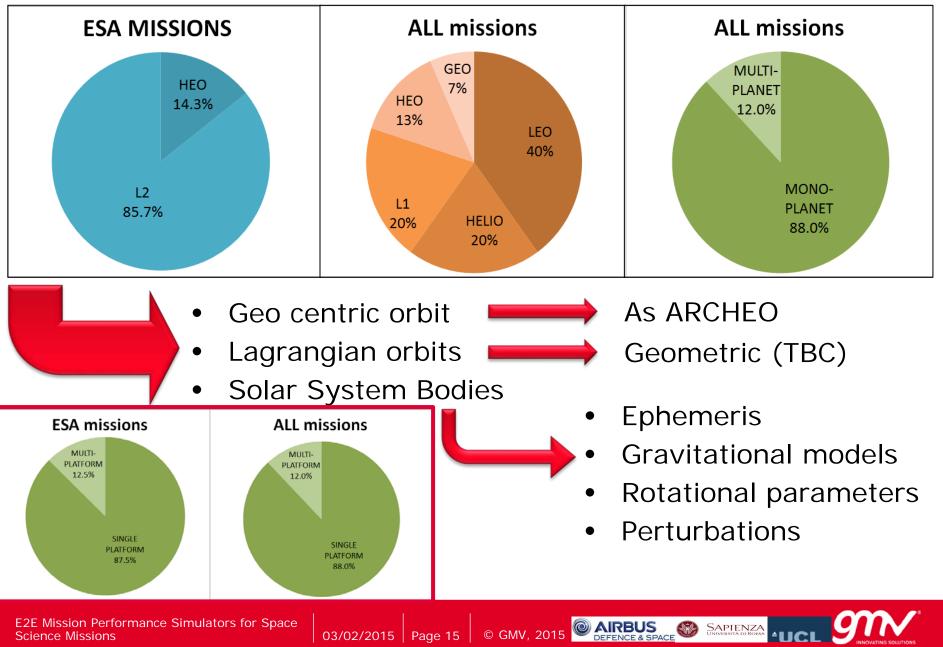
- Orbit simulation
- Attitude simulation
- □ Scene generation
- Instrument simulation
- Data Processing
- Performance evaluation
- Survey strategy

E2E Mission Performance Simulators for Space Science Missions

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I.E. ORBIT SIMULATION COMMONALITIES



ANALYSIS OF COMMONALITIES

| POSSIBLE COMMONALITIES WITHIN MISSIONS OF THE SAME CATEGORY | | GEOMETRY - PROPAGATION | GEOMETRY - ATTITUDE | SCENE GENERATOR | INSTRUMENT | DATA PROCESSING | PERFORMANCE EVALUATION | SURVEY STRATEGY |
|--|--------------|---------------------------|------------------------|--------------------|------------|--------------------|---------------------------|--------------------|
| ASTROPHYSICS SOLAR SCIENCE | Observatory | Y | Y | N | Р | N | Y | Р |
| | Survey | Y | N | Р | N | Р | Ν | Y |
| | Hybrid | Y | Y | N | N | N | N | N |
| PLANETARY SCIENCE | Central Body | Y | Y | Р | Р | Р | Р | Y |
| | Fly-by | Р | Y | Р | Р | Р | Р | Ν |

E2ES Added Value for space science:

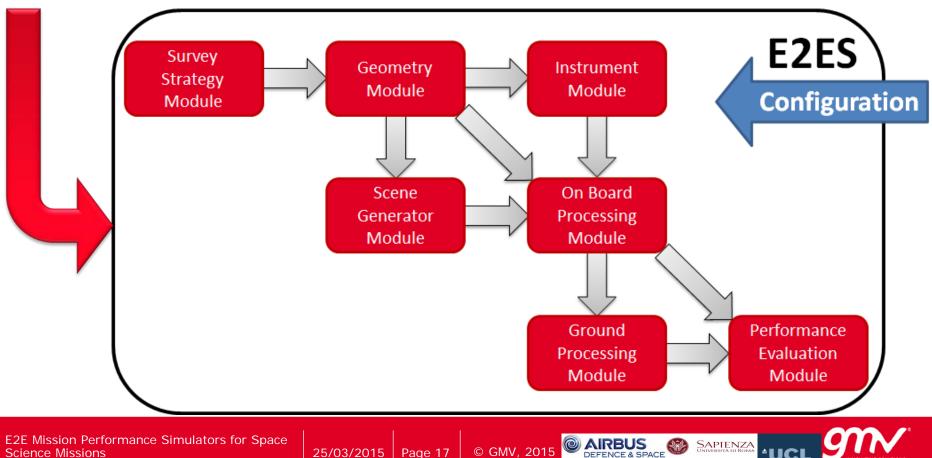
- Mission performances evaluation at early design phase
- Margin for modules reusability demonstrated

Remarks:

- Global application for all mission is impossible: dedicated analysis needed
- E2ES for SS has necessarily to include skilled scientific teams

REFERENCE ARCHITECTURE

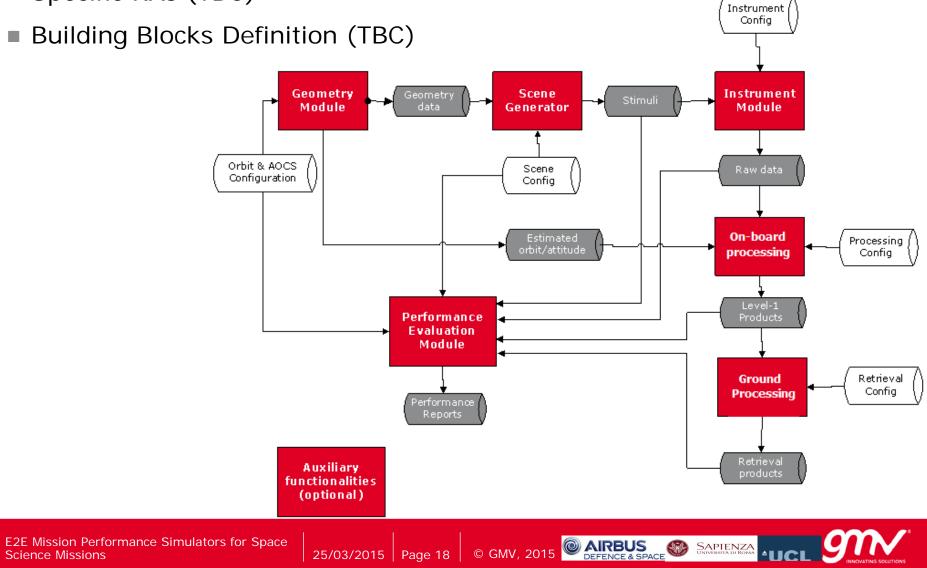
- ARCHEO project heritage
- Survey and Categorization
- Commonalities analysis
- Team expertise



REFERENCE ARCHITECTURE

Generic RA diagram

Specific RAs (TBC)



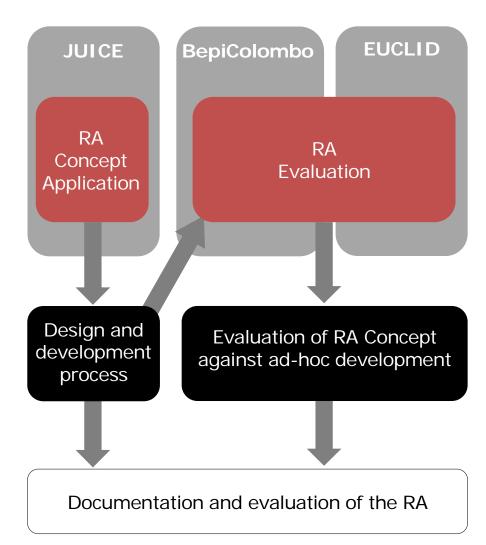
NEXT STEPS: RA EVALUATION THROUGH MISSION APPLICATION + ROADMAP

RA EVALUATION

- Evaluation criteria definition
- Simulator design analysis through RA application. Case study: **JUICE**.
- Evaluate proposed RA compared to ad-hoc development. Case studies: BepiColombo and EUCLID.

ROADMAP

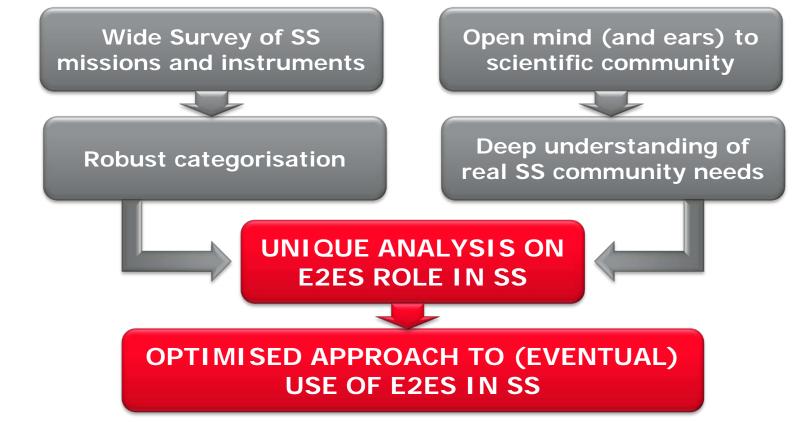
- Reach operation E2E **Reference Architecture**
 - Roadmap for development of future E2ES for science missions
 - Roadmap for building up a repository of building blocks



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CONCLUSIONS AND FUTURE WORK



FUTURE ACTIVITIES

- Reference Architecture definition completion
- Building Block definition completion
- Proposed Reference Architecture evaluation
- Roadmap definition



Thank you

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