

# Simulator Development Consolidation: Library of Models (LoM)

SESP 2012: Simulation and EGSE facilities for Space programmes

ESTEC - Noordwijk

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- Part of Simulation Development Environment Consolidation : SimSDE
- GFC8 Project
- Designed to work alongside UMF2



### **LoM Objectives**



"The LoM library/server based repository aims to make it easier to get an overview of existing simulator models and to ease sharing of new models"



#### **LoM Features**



#### The key features of the LoM include

- Fostering of a shared / distributed simulation development
- State-of-the-art centralised server-based repository approach
- Web based portal combined with library to allow different access models
- Modular deployment approach (via UMF solutions/projects concept)
- Full binary deployment of released components or sets of released components
- Dependency management between UMF solutions/projects
- License and user management



### **Repository Managers in SW Dev**



Repository Managers are standard in modern software development.

#### They

- Provide an organisation with control over what artefacts are available to both the development and operations teams.
- Facilitate the access to all types of artefacts (sources, binaries, documentation, etc.), enabling greater collaboration between development teams and wider distribution/reuse of software/components.
- Allow the definition of different repositories to distribute artefact types as required.



# **CSa** LoM Server : based on standard Repository Manger



We decided to base the LoM server on standard repository manager software in order to.

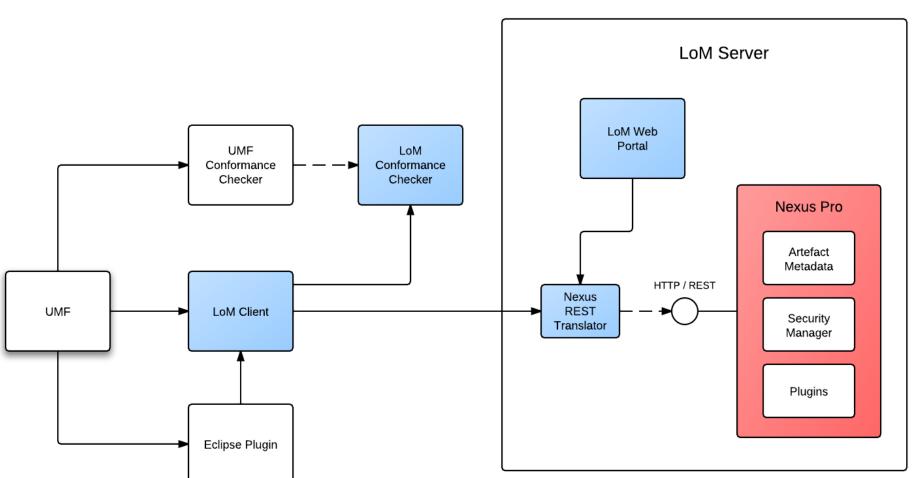
- Reduce the cost of development.
- Provide a rich feature set that will grow as the features of repository managers grow.
- To facilitate access from different types of client

We chose Sonatype Nexus as it is the most widely used product, but the LoM can be easily migrated to other managers



# **Lom Architecture**



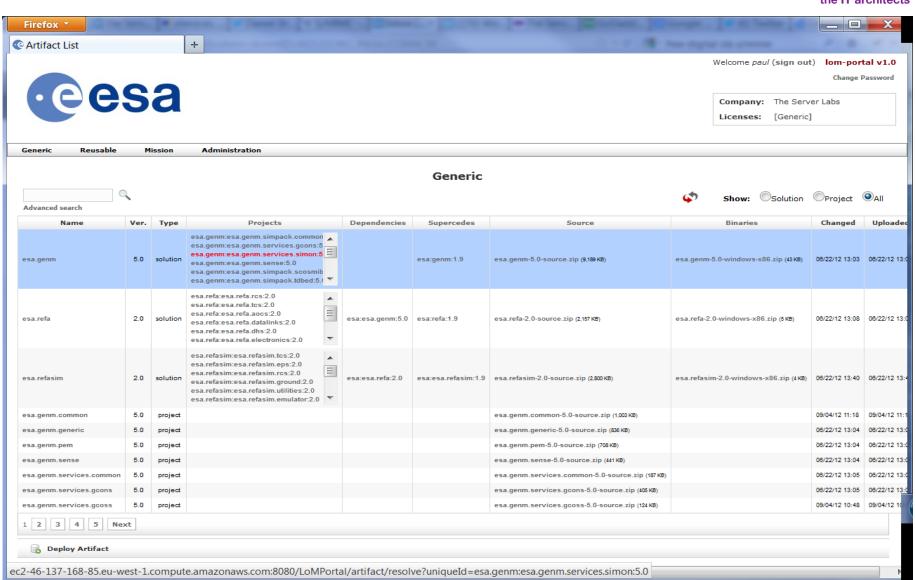




#### **LoM Web Portal**



the IT architects

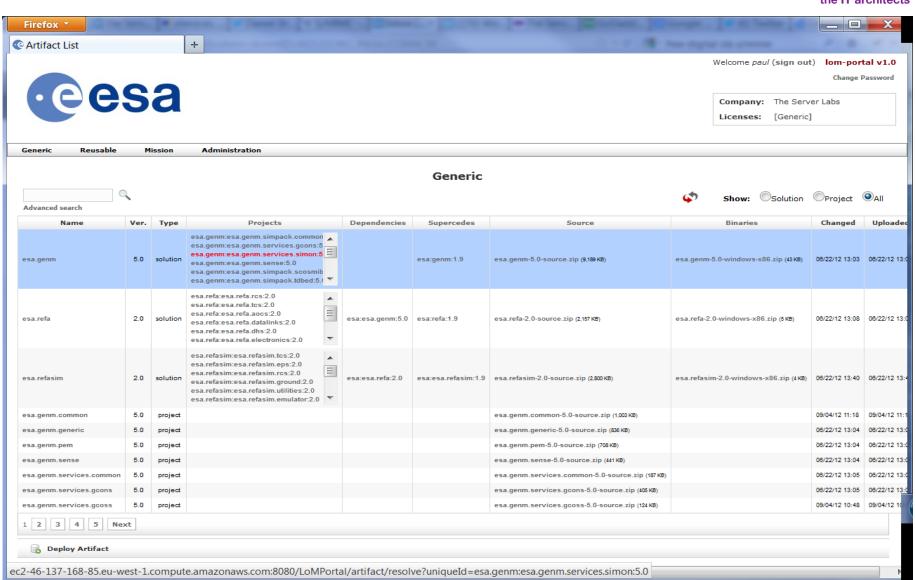




#### **LoM Web Portal**



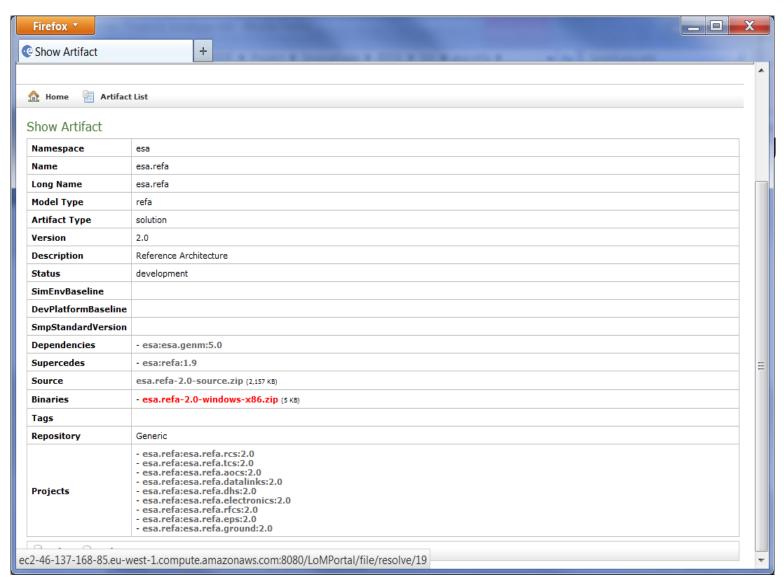
the IT architects





#### **LoM Artifact Metadata**

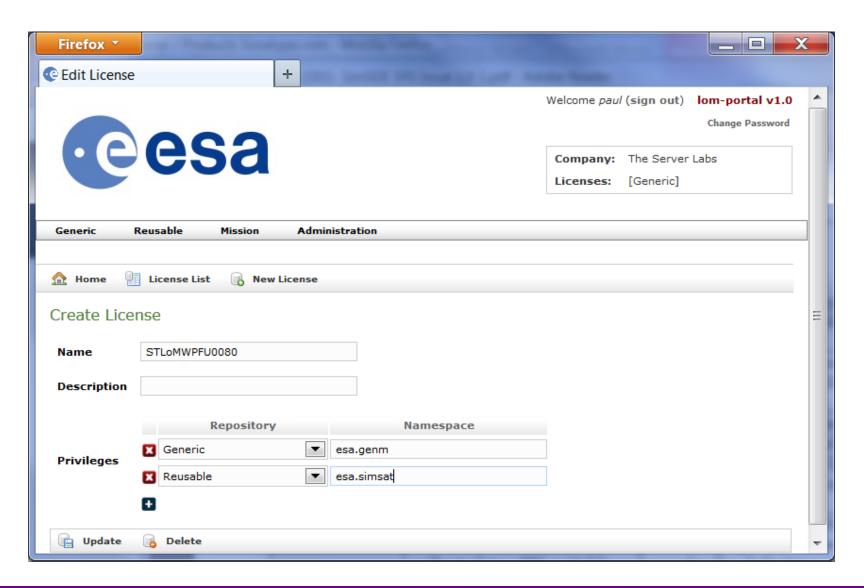






### **LoM License Management**







# **esa** LoM Dependency Mgmt and Upload



```
<?xml version="1.0"?>
- - - - - project xsi:schemaLocation="http://maven.apache.org/POM/4.0.0 http://maven.apache.org/maven-v4_0_0.xsd"
 xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns="http://maven.apache.org/POM/4.0.0">
     <modelVersion>4.0.0</modelVersion>
   - <parent>
        <groupId>esa.umf</groupId>
        <artifactId>umf-parent</artifactId>
        <version>1.0</version>
     </parent>
     <groupId>esa</groupId>
     <artifactId>esa.refa</artifactId>
     <version>2.0</version>
     <name>${project.artifactId}</name>
     <packaging>pom</packaging>
   + properties>
   + <modules>
   - <dependencies>
      - <dependency>
            <groupId>esa</groupId>
            <artifactId>esa.genm</artifactId>
            <version>5.0</version>
            <type>pom</type>
        </dependency>
     </dependencies>
   + <build>
  </project>
```



### **LoM UMF Integration**



 The integration with UMF is via the LoM Client which is made available within UMF via an Eclipse Plugin





### Any questions?





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